

A Users Guide to
STANDCARB version 1.0:

A model to simulate the carbon stores in forest stands.



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Introduction

This user's guide describes a new model called STANDCARB that is designed to simulate the dynamics of living and dead pools of carbon in a forest stand. STANDCARB can be used to examine the effects that climate, tree species, succession, wildfire, timber harvest, site preparation, and regeneration success have on carbon dynamics at the stand level. These results are presented in output files that can be used to produce carbon yield tables analogous to volume yield tables (Birdsey 1992). While this model also estimates the mass and volume of boles that are removed by harvest, it does not track the fate of that harvested material. Another model should be used for that purpose (e.g., Harmon et al. accepted) to provide the total stand level carbon balance.

The majority of past models used to examine stand level carbon dynamics have been analytical models (Cooper 1983, Dewar 1991). While these models can be used to analyze many general aspects of carbon dynamics, they have difficulty with complicated or real life situations such as thinning and slash removal. Ecological process models (Cropper and Ewel 1987), while more realistic in terms of ecosystem processes than analytical models, are also limited because they can only simulate a fixed mixture of species. This means that fundamental changes such as species succession or replacement due to silvicultural activity can not be included in these simulations. STANDCARB was designed to overcome these restrictions by incorporating the successional features of a gap simulation model (Urban 1993, Urban et al. 1993) with an ecological process model (Harmon et al. 1990b). It therefore constitutes a new type of hybrid model.

Temporally, STANDCARB is a difference model that operates on an annual time step for all variables, except those used to estimate the effects of climate on tree establishment, growth, and decomposition. These climate related variables are calculated on a monthly time step. Spatially, STANDCARB is designed to simulate the dynamics of a number of cells within a stand. Each cell represents the area occupied by a single, mature tree (or an area of approximately 0.04 ha). This approach allows the model to have flexibility in terms of species mixtures and/or tree ages, and allows the user to estimate the degree of spatial variation associated with a simulation. This approach is not designed, however, to simulate the actual location of cells on a landscape.

Because STANDCARB is designed to operate at the stand level, it has incorporated finer levels of resolution within its computations using a meta-model approach. The meta-model approach is used to capture the overall response of more detailed simulation models to a phenomenon without all the computational burdens entailed in including the full model. For example, to simulate species to species interactions, STANDCARB reduces the individual to individual tree interactions found in a gap model to upper and lower tree layers. This allows shade tolerant species to replace

shade intolerant species or for tree layers to shade out shrub and herb layers. In a similar manner the penetration of light through foliage is simplified from the detailed individual tree profiles found in gap models to a single layer that removes a fraction of the light depending upon foliage mass. The key point in understanding the use of meta-models is that they capture the key aspects of the behavior of interest, but not all aspects. If the question being asked is the interaction of individuals, for example, then STANDCARB may not be an appropriate model to use.

This users guide is designed to explain how to use the STANDCARB model to investigate the effects of various types of forest management at the stand level on live and dead carbon stores. We first give an overview of the objectives and structure of the model. This is followed by a section that gives examples of the modeling modes that can be used, as well as the features of the output files. The main body of the guidelines contains a summary of each of the major sections of the model, with particular attention to the equations used for critical calculations. Finally, the types and structures of the input and output files are defined.

Before using the model a final word of caution is in order. STANDCARB is a simulation model. As such it represents our best representation of reality, but the results must be used with caution. There are many factors that may cause the projected results to deviate from what actually occurs. This is no different than the distinction between volume yield projections and the actual harvested volume. Bear in mind each simulation has a number of tacit assumptions, and when these are not met the projected results may be entirely misleading. For example, we assume that pathogens do not removed a significant amount of carbon, but in some stands this is not the case. It may also be the case that the simulations are correct in a relative sense but not in an absolute sense. When interpreting results bear in mind that relative differences will always be more robust than absolute differences. Finally, it must be kept in mind that simulation models are only tools to be used primarily for planning or understanding how a system works. They are not a substitute for actual measurements of the actual forest carbon stores of particular stand.

Model Overview

OBJECTIVES

The object of STANDCARB is to simulate the accumulation of carbon over succession in mixed species, mixed aged forest stands. This version of the model is parameterized for stands in the Pacific Northwest. There is no reason, however, that it could not be used for other types of forests as well. The model can be used to investigate the stand level effects of various regeneration strategies, effects of thinning, patch cutting, tree species replacement by design or by natural succession, site preparation, and wildfires.

The model provides output on seven live state variables, nine "dead" state variables, and three variables related to the volume harvested (see Output files section for more details). The state variables are saved as means and standard errors of the mean for each year. Values for each cell for each year are deliberately not saved because the model is not designed to spatially distribute results over a landscape. In other words, STANDCARB is not a landscape model, although it can be used to estimate the degree of variation within a stand.

BASIC APPROACH

The approach used in STANDCARB is to utilize the features of a gap model to simulate species composition and the structure of an ecosystem "process" model to simulate the growth, mortality, and decomposition of plants within a plot. As with gap models, a simulation run does not consist of single plot, rather a stand is simulated by running many replicate plots or cells which are then averaged to predict stand level values. If one chooses to use the single cell mode, the model is reduced to the approach of a typical ecosystem model.

STANDCARB has a number of levels of organization that it uses to estimate changes in carbon stores within a stand (Figure 1). At the highest level there are a number of **cells**, each which contains up to four **layers** of vegetation, six detrital pools and a stable soil carbon pool. The four layers of vegetation that can occur in each cell are upper trees, lower trees, shrubs, and herbs. The two tree layers can have different species, whereas the shrub and herb layers are viewed as single "species". Each cell can have any combination of layers except that lower trees can only occur when upper trees are present.

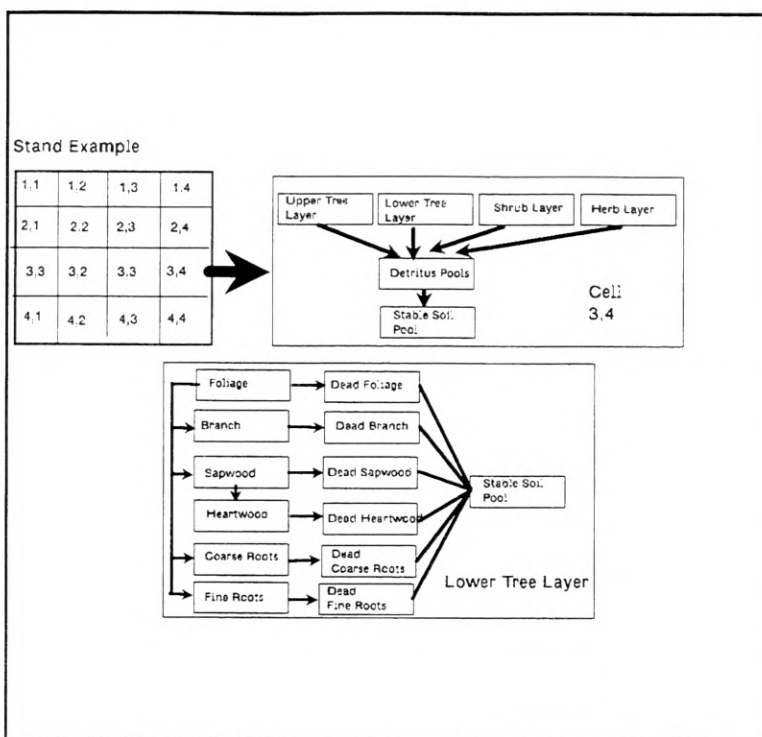


Figure 1. Overall conceptual structure of STANDCARB

Each of the layers can potentially have six live **parts**: 1) foliage, 2) fine roots, 3) branches, 4) sapwood, 5) heartwood, and 6) coarse roots. Of course to make the layers correspond to the actual structure of certain life forms, herbs are restricted from having woody parts and shrubs can not have sapwood and heartwood (as they do not form a bole). All the live parts correspond to parts typically reported in the ecological literature with the exception of the bole. The later would be composed of the sapwood and heartwood parts. In our model heartwood includes the heartwood and the outer bark as these are non respiring, decay resistant layers. The sapwood includes the sapwood and the inner bark layers as these are respiring and decompose relatively quickly compared to outer bark or heartwood.

Each of the live parts of each layer contributes material to a corresponding detrital or dead **pool**. Thus foliage adds material to the dead foliage, fine roots to dead fine roots, branches to dead branches, sapwood to dead sapwood, heartwood to dead heartwood and coarse roots to dead coarse roots. Rather than have every plant layer in each cell have its own detrital pool, we have combined all the inputs from the layers of the cell to form a single detrital pool for each plant part. For example, the foliage from the four plant layers feeds into a single dead foliage pool. Another simplifying step is to model pools regardless of their position or location in each cell. This avoids having a

suspended or buried subgroup for each detritus pool. This means that dead fine roots can occur in the mineral or inorganic soil layers, or that dead branches includes suspended or downed fine wood. We are therefore assuming that by using an aggregated rate of decomposition for these pools, we can capture the majority of the systems dynamics.

There is not a one to one correspondence of the detrital pools to those typically reported in the literature. This is because various contradictory sampling schemes have been used in the past field studies. The detrital pools modeled in STANDCARB are generally finer divisions than one might find in carbon inventories. The typical forest floor measured would usually include the dead foliage, some of the dead fine roots (depending upon the ecosystem in question), and some of the dead branches. Fine woody debris would correspond to the dead branch pool and coarse woody debris would correspond to the dead sapwood and heartwood pools. Dead coarse roots are rarely inventoried, but would match the modeled pool with that name.

Finally, all the detritus pools in a cell can potentially add material to a stable soil pool. As with the detrital pools, we model this regardless of location because the objective is to simulate a pool of highly decomposed material that changes slowly and is quite resistant to decomposition. Although many of the detrital pools can form this type of material, we have set the default parameters to only have dead fine roots and dead coarse roots to contribute to this pool. Therefore the stable soil pool will generally correspond to the mineral soil pool in most inventories. If flows from other detrital pools are included, then inventory categories need to be changed as well.

COMPUTING ENVIRONMENT

STANDCARB can currently be run in either a WINDOWS, or UNIX environment. It is also possible to run the model in a DOS environment. The computing environment that is used will make a slight difference in the output from a given simulation run, even when the random number sequences are the same. These differences, however, are relatively small and within 2% of the mean of many runs.

MODEL MODULE OVERVIEW

STANDCARB consists of a number of modules which perform specific functions (Figure 2). The following section describes the general purpose of each module. A fuller description of each can be found under the Model Documentation section.

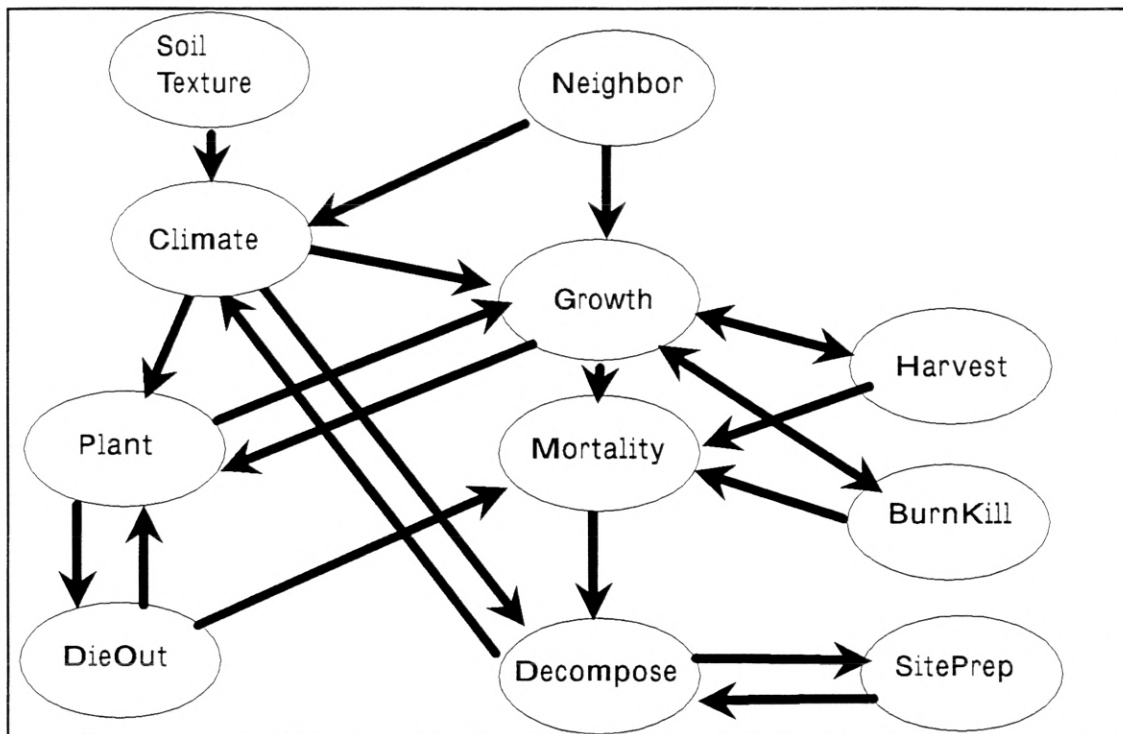


Figure 2. Modules of the STANDCARB model and flow of information.

CLIMATE. The purpose of this module is to determine the effect of climate on tree species, growth, and decomposition.

SOIL TEXTURE. This module is used to calculate the effects of soil texture, depth and rockiness on the water holding capacity of soils. This information is passed on to the CLIMATE module.

PLANT. This module determines which layers and tree species can be planted in a cell. Herb and shrub layers are planted into each plot based on a fixed probability depending on the presence of a tree layer. The upper tree layer is planted before the lower tree layer. If a tree layer is planted, this module also determines which species will establish. The probability of a tree species colonizing a site is a function of shade tolerance, temperature, and moisture limits and the local abundance of a species in a life zone.

DIEOUT. The purpose of this module is to determine if the upper tree layer will completely dieout in a plot. The basic idea is that above a certain tree age, each cell is dominated by a single tree. When this tree dies, the underlying tree layer grows faster and replaces the old upper tree layer. This in turn allows the establishment of new lower tree layer. Combined with PLANT, the DIEOUT module allows STANDCARB to simulate species replacement during succession.

GROWTH. This module determines the rate that living plant parts grow in a cell. The living parts tracked by the GROWTH objects include foliage, branches, sapwood, heartwood, coarse roots, and fine roots. In addition to these six plant parts, this module computes the total live mass and the live bole volume. The rate of growth is dependent upon the amount of foliage within a cell and the maximum rate of net production as determined by the CLIMATE objects. The growth of foliage for each layer is dependent on its light extinction rate and light compensation point.

MORTALITY. The function of this module is to determine the rate of detrital production when a plot has not been harvested or burned. For foliage and fine roots, a fixed proportion is assumed to die each year. These proportions will be functions of the species (e.g., deciduous trees and herbs lose all their leaves each year). The proportion of boles, branches, and coarse roots lost to mortality or pruning is a function of the light environment, as calculated in GROWTH, so that as the light passing through the foliage of a layer approaches the light compensation point, the mortality rate reaches a maximum.

DECOMPOSE. This module determines the balance of inputs from normal mortality, harvesting and fires and the losses from decomposition and fire. These balances are calculated for each of the six detrital pools (dead foliage, dead fine roots, dead coarse roots, dead branches, dead sapwood, and dead heartwood) and a stable soil pool. In addition to these 7 pools, this module calculates the total detrital (excludes stable soil matter) and the total dead stores. The MORTALITY, HARVEST, and BURNKILL modules are used to calculate detritus inputs. The rates of decomposition of each pool are determined by the species contributing detritus to a cell, and climatic effects as calculated in the CLIMATE module. Losses from fires are determined by the SITEPREP module.

HARVEST. This module determines if the plot is to be harvested, and the amount of live plant parts removed from the forest and the amount added to detrital pools. Types of harvest simulated are precommercial thinning, commercial thinning, and clear-cut harvest. Each of these harvest types can be conducted in a subset of the cells or in all the cells. For each simulation, the user can set three levels of utilization standards where the amount cut and removed can be specified. Only sapwood and heartwood (i.e., boles) can be removed from the simulated forest. All other living pools (leaves, branches, fine roots, and coarse roots) are transferred to the appropriate detrital pools.

SITEPREP. This module determines the effect of site preparation following harvest on detrital pools. Three levels of detrital reduction can be specified in each simulation run. This module is also used to determine the effects of wildfires.

BURNKILL. This module is used to determine the amount of the living layers that is killed by site preparation fires or by wildfires. As with SITEPREP, three levels of fire severity can be specified in each simulation run.

NEIGHBOR. The purpose of this module is to determine the overall light environment of a cell and the interaction with neighboring cells. The degree of blocking of direct and diffuse light is determined by the relative tree and topographic height of cells. Height of the upper tree layer is a function of the age of that layer in a cell.

Example Simulations

The following section illustrates features of the STANDCARB model using output from selected simulations. The model output files (i.e., ascii text format) were imported into a graphics software to produce the figures. Note that these figures are for illustrative purposes only and should not be used to estimate real carbon balances!

COMPARING SILVICULTURAL STRATEGIES

The primary purpose of the STANDCARB model is to allow the user to compare the effect of various types of silvicultural treatments on carbon stores in forest ecosystems. For example, one might want to compare the effect clearcutting on a 40-60 year rotation (Figure 3) to a system in which stands are thinned every 10 years (Figure 4). These particular figures were produced for using the single cell version of the model and

would be typical of a Douglas-fir forest of medium productivity. The results shown indicate the trend after a 300 year calibration period. The preliminary indication would be that the frequently thinned silviculture plan would, averaged over the 300 years of simulated treatments, store twice the organic matter of the clearcut scenario.

SINGLE CELL VERSUS MULTICELL VERSIONS

Although the single cell version of STANDCARB can be used to give a fast, preliminary idea of how a silvicultural treatment will store carbon, there are several advantages to using the multicell version of the model. The first is that species mixtures are allowed to change over time in the multicell version. In the examples given above (Figures 3 and 4), it is likely that Douglas-fir would be replaced by a more shade tolerant species (e.g., western hemlock) under the frequent thinning scenario. This might lead to unanticipated changes in carbon stores if the growth, mortality, or decomposition parameters of the replacement species differ from Douglas-fir.

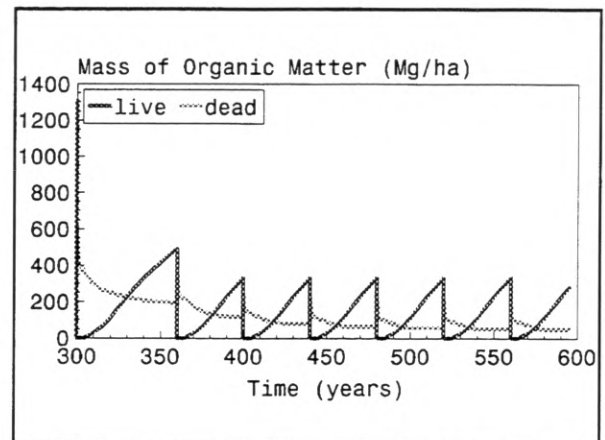


Figure 3. Hypothetical change in live and dead organic matter stores for an old-growth Douglas-fir forest that is harvested and then clearcut harvest every 40-60 years.

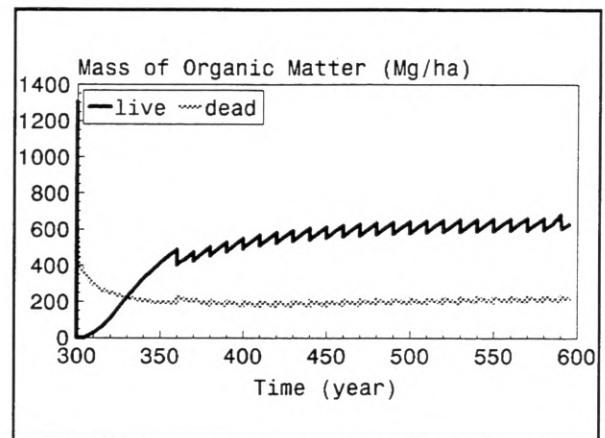


Figure 4. Hypothetical change in live and dead organic matter stores for an old-growth Douglas fir forest that is clearcut harvested and then subjected to a 10% thinning every 10 years.

Unfortunately, in the single cell version the species are fixed. This can be overcome by using the multicell version, however. The results of these two versions are quite similar when the species in the upper and lower tree layers for both versions are the same (Figure 5). Note that the multicell results are near the single cell results, but sometimes are higher and lower.

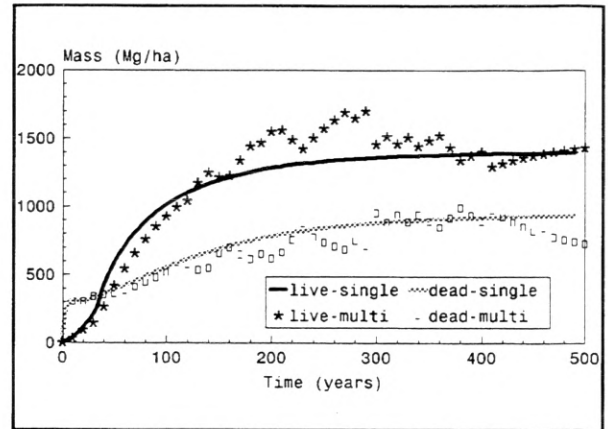


Figure 5. Comparison of the single cell version of STANDCARB to the multicell version when the species are the same.

VARIATION IN THE MULTICELL VERSION OF STANDCARB

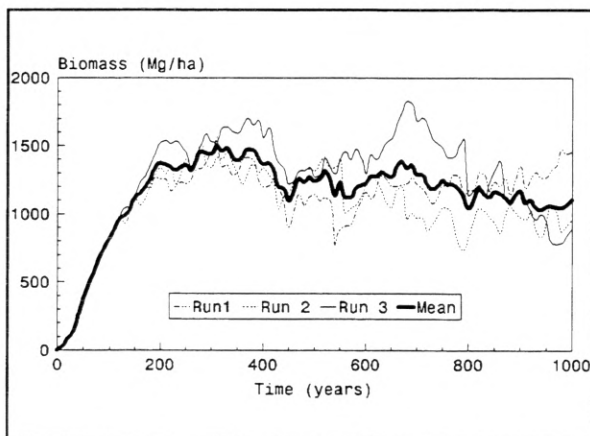


Figure 6. Long-term trend in live biomass generated by the multicell version of STANDCARB. Each run is a separate simulation; the mean is the average of these runs.

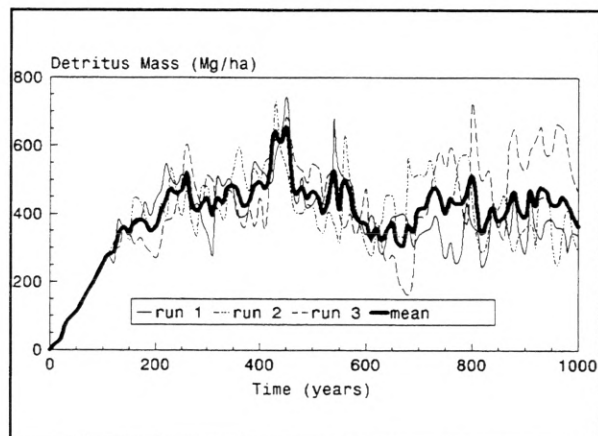


Figure 7. Long-term trend in dead or detritus stores predicted from the multicell version of STANDCARB. Runs and means are as in Figure 6.

An important aspect of the multicell version is that it is stochastic. That is, when the model is run in this mode and given a new random number seed, it will produce a slightly different output each run (Figures 6 and 7). This element of "randomness" is a key feature during forest development and important to recognize. By using the multicell version of the model and running a scenario with a new random number seed each time, one can generate "data" to test effects of treatment using statistics such as analysis of variance. Even if one does not wish to use statistics to test the outcome of the experiments it is still

important to run the model at least 3 times to get an average response. Notice that in Figures 6 and 7 that each run generally parallels the mean value, but there are times when individual runs are quite a bit higher or lower than the mean. As an aside, the downward trend in both live and dead stores after 400 years is due to the replacement of Douglas-fir by western hemlock predicted by the multicell version. This indicates the single cell version, while matching the early phases of succession is correct, fails to predict the overall decline in carbon stores caused by species replacement.

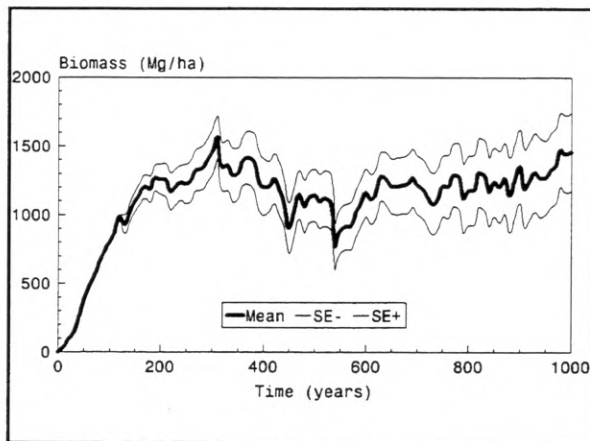


Figure 8. Mean plus and minus one standard error of live biomass plotted over time. Note that the standard error is for one simulation and represents the degree of internal variation in the simulated stand.

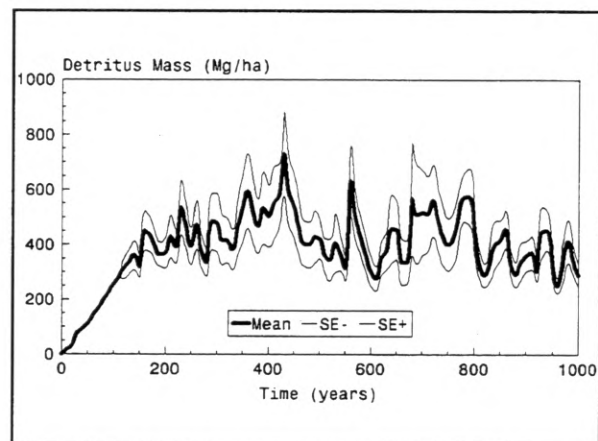


Figure 9. Mean plus and minus a standard error for dead or detrital stores over time. The standard error reflects the internal variation in the simulated stand.

Another feature of the multicell version of the model is that the internal variation of the stand being simulated can be computed (Figures 8 and 9). Internal variation is an important part of the multicell version and enters the simulation because cells can be colonized at different times by different species and/or the upper tree layer in cells can be replaced by lower trees at different times. This reflects the patchiness of a real forest, which of course is not the homogenous tree layer assumed in the single cell version. For most of the output files, the mean as well as the standard error of the mean is computed. Figures 8 and 9 were prepared by adding and subtracting one standard error of the mean from the mean value. The value of plotting the data in this manner is that one can use a single simulation to estimate how much variation to expect if another simulation (using another random number seed) was run. Notice that the variation about the mean increases with time in these figures, indicating that the formation of tree gaps caused by upper trees dying is causing the greatest amount of variation. Plotting the standard errors of single cell version is not the same as plotting multiple runs, however. Therefore averaging several runs is the soundest strategy to assess the effect of a silvicultural treatment.

INTERACTIVE VERSUS NONINTERACTIVE MODE

Within the multicell version of the STANDCARB model it is possible to run simulations that have the cells act independently (noninteractive mode) or to have the cells interact through shading. The latter mode is probably the most realistic, in that it allows cells with larger trees to shade cells with smaller trees. This might be important if a species, such as Douglas-fir, requires a certain sized opening to regenerate. In the non-interactive mode shade intolerant species might be able to replace themselves, however, when one cell can shade another this might not be the case. Just because the interactive model is the most realistic does not mean it will always give different results than the noninteractive mode. For example, if the entire stand is clear-cut the two modes give very similar results for at least 200 years after clearcutting (Figure 10). This is because even though the cells interact, the tree height differences are minimal. This is in contrast to a checkerboard cutting patterns in which every other cell is clearcut. In this case, the differences in tree heights between cells is maximized and the difference between the two modes is quite striking (Figure 11). Notice that the interactive mode has less carbon stores than the noninteractive mode. This is because the larger trees are limiting the growth of the smaller trees. The importance of interactions is also evident when half a stand is cut and the other half remains unharvested. Here we find that, after 100 years, the live carbon is substantially less in the interactive mode than in the noninteractive mode (Figure 12). This indicates that

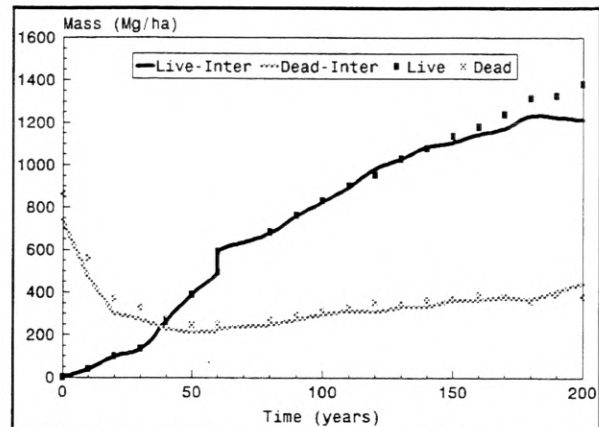


Figure 10. Comparison of the interactive (live-inter and dead-inter) versus the noninteractive modes of STANDCARB for stands that were completely clear-cut and allowed to grow 200 years.

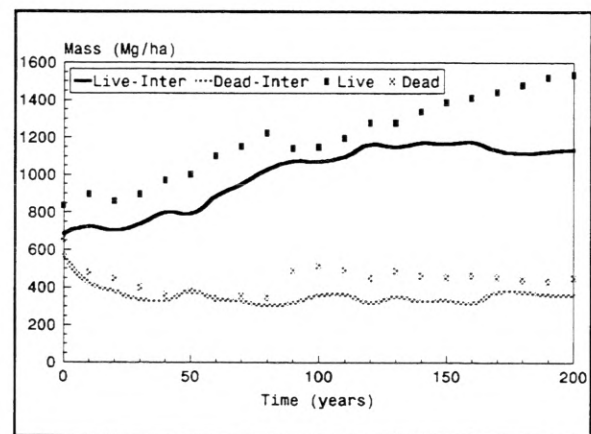


Figure 11. Comparison of interactive and noninteractive modes of the STANDCARB model for an old-growth forest that was clearcut in a checkerboard pattern.

although there are interactions, they take period to have an effect on carbon accumulation.

The key point to remember when trying to decide between the non- and interactive modes is that the more intricate the cutting pattern, the more likely interactions between cells will influence the results. This must be balanced against the fact that the interactive mode is computationally more demanding and will take longer to run.

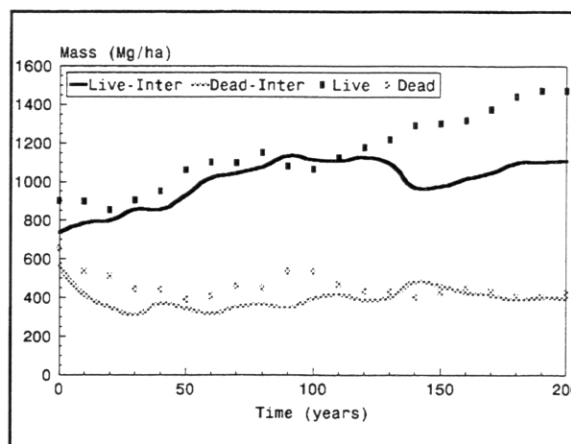


Figure 12. Comparison of interactive and noninteractive modes of STANDCARB when half of an old-growth forest is cut and half remains uncut. In contrast to the checkerboard pattern the cut was in a large single block.

Model Documentation

This section describes each of the main model modules in detail. For each of the model modules we describe the overall purpose, the functions it contains as well as the computations used and the logic behind them, and the input data and parameters required.

STANDCARB is programmed to compute changes in state variables at the cell, layer, part, and pool level depending upon the desired level of resolution. Rather than describe each of these levels, we have tried to describe the level that pertains to all the underlying levels. For example, the equation describing the balance of inputs and losses for all detrital layers is the same regardless of the cell number, species, layer, or detrital pool involved. We have therefore described this equation generically in the documentation, although in the actual computer source one will find the variable completely specified.

The following naming conventions are used throughout this section:

- 1) All model modules are indicated by full capitalization of the name (e.g., CLIMATE).
- 2) All variables, parameters and state variables are indicated with capitalized letters for each significant part of a name (e.g., DeadBranch, TempOpt). An advantage of using C++ for programming is that variable names can be longer than 6 or 8 characters. We have made the names as long as needed to describe a variable, in many cases stringing together entire words.
- 3) In cases where a variable or parameter could pertain to more than one living **layer** plant **part**, or detrital **pool**, we have added the name of that layer, part, or pool to make the overall name (e.g., DeadBranchTempOpt).
- 4) When we are referring to a general set of calculations for all the living layers or detrital pools we have added *Layer*, *Part*, or *Pool* to make the overall name (e.g., PoolTempOpt).
- 5) There are also a number of variables that apply to different time steps. We have therefore used the prefix *Mon* for those calculated monthly, *Total* for those summed over a year, and *Annual* for those averaged over a year.

Model Modules

CLIMATE

The purpose of CLIMATE is to estimate the effect of temperature, precipitation, and radiation on the establishment of tree species, growth of plants, and decomposition of detritus. The data used to drive these estimates are found in the Climate.drv and Locate.drv files.

This module contains 15 functions. The TempConvert and DegreeDays are calculated once at the start of each simulation and used for all the cells in a stand. The functions that estimate interception (CanInterception, LogIntercept, ForFloorInterception, and Total Interception), water stores (PET & Transpire, WaterStore, and WaterPot), the effects of climate on decomposition (MoistDecayIndex, TempDecayIndex, and AbioticDecayIndex) as well as growth (TempProdIndex, MoistProdIndex, and ProdIndex) are calculated each month on each cell. The variables calculated have differing prefixes depending upon the time step used and whether they are annual averages or totals. Variables calculated on a monthly time step have the prefix *Mon*. If month is used in a generic sense we have italicized the prefix. Variables that are averaged over the year have the prefix Annual, and those that are yearly totals have the prefix TotalAnnual.

The variables calculated in this module is used by PLANT, GROWTH, and DECOMPOSE modules. To keep the time step the same as used in these modules the output information has been converted to annual means or summaries depending on the variable.

TempConvert Function

This function converts mean daily temperature based on a 24 hour period into the mean day time temperature required by the TempProdIndex function. The daily (24 hour) mean temperature is converted to the mean daytime temperature using the mean monthly 24 hour temperature (Temp24) and the mean maximum temperature (TempMax):

$$MonTempDay = 0.212 * (MonTempMax - MonTemp24) + MonTemp24$$

where *MonTempDay* is the daytime temperature.

For the purposes of computing the respiration losses of living plant parts, the mean annual temperature (MeanAnnualTemp) is computed from the *MonTemp24* values.

DegreeDays Function

This function computes the degree days for the site. This is computed once per simulation run. The degree days (DDays) is the sum of all temperatures for all the days exceeding 5.56 C. To compute DDays we first compute the mean daily temperature from the mean monthly values stored in the CLIMATE.drv file. This is done by linearly interpolating between the midpoint of each month. The daily change in temperature between each month is:

$$\text{TempChangeMon1} = \text{Temp24Mon2} - \text{Temp24Mon1} / \text{JulianMon2} - \text{JulianMon1}$$

where these are the daily temperatures (Temp24) for the respective months and the Julian day of the midpoint of months 1 and 2. Given the daily rate of change, the Julian day, and the mean monthly temperature, the daily temperature (TempDaily) is computed:

$$\text{TempDaily} = \text{TempMon1} + \text{TempChangeMon1} * (\text{Julian} - \text{JulianMon1})$$

where Julian is the Julian day, and the other variables are as defined above. The total degree days is then computed by adding all the temperatures of the days exceeding 5.56 C.

CanInterception Function

This function calculates the amount of canopy throughfall based upon the mean monthly precipitation and the mass of foliage as calculated in GROWTH. Each layer occupying a cell is capable of intercepting precipitation. The canopy interception of each layer increases linearly with increasing foliage mass at a rate defined by the parameter *LayerCanIntCst* in the GrowParm.prm file. The proportion of precipitation intercepted by foliage of all the layers in a given year and cell is:

$$\text{CanInterRate} = \sum (\text{LayerCanIntCst} * \text{LayerFoliage})$$

where *LayerFoliage* is the mass of foliage for a particular layer in a cell. Canopy throughfall is the fraction of the precipitation that is not intercepted by the canopy:

$$\text{MonCanThroFall} = \text{MonPrecip} * (1 - \text{CanInterRate})$$

where *MonCanThroFall* is the amount of precipitation allowed to pass through the canopy each month and *MonPrecip* is the mean monthly precipitation as defined by the Climate.drv file. The amount of precipitation intercepted each month is given by:

$$\text{MonCanInterception} = \text{MonPrecip} * \text{CanInterRate}$$

LogIntercept Function

This function estimates the amount of interception from dead sapwood, dead heartwood, dead branches, and stumps as a function of their mass as calculated in DECOMPOSE (Figure 13). It also adjusts the interception as a function of the maximum moisture content of the woody material.

The first step is to calculate the projected area of each dead wood pool from its mass:

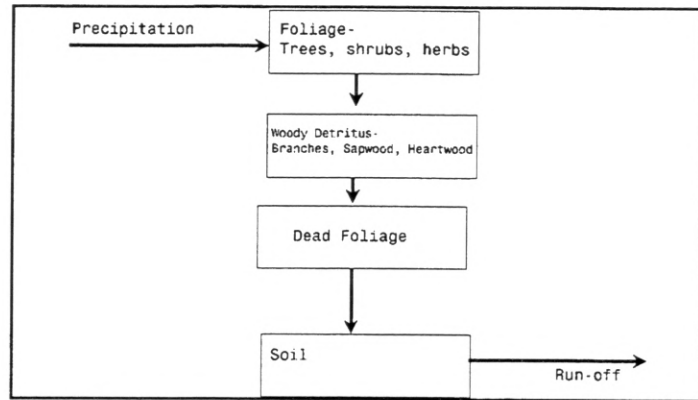


Figure 13. Interception and stores of water

$$PoolProArea = PoolAreaMassRatio * Pool / 100$$

where *PoolProArea* is the projected area in percent of the cell surface area, and *PoolAreaMassRatio* is the ratio of projected area to mass of the woody detrital pool. The latter parameters are found in the *DcayParm.prm* file. *Pool* can be either *DeadSapwood*, *DeadHeartwood* or *DeadBranches*.

The next step is to calculate the amount of *MonCanThroFall* intercepted by the woody detrital pools. The amount intercepted is a function of the maximum potential interception based on area (*MaxPotInterceptionArea*) and the maximum potential based on the storage capacity (*MaxPotInterceptionCap*). The maximum potential interception based on area is:

$$MaxPotInterceptionArea = PoolProArea * MonCanThroFall$$

where *PoolProArea* is the projected area of a pool and *MonCanThroFall* is the monthly canopy throughfall as calculated above. The maximum potential based on the storage capacity (*MaxPotInterceptionCap*) is calculated first by calculating the maximum storage capacity of the woody detritus pool:

$$MaxStoresCap = StoresMax - StoresAct$$

where the maximum possible water store is:

$$StoresMax = Pool * PoolMoistStoreMax / 100$$

where *PoolMoistStoreMax* is set in the *DecayParm.prm* file. The actual current water stores is:

$$\text{StoresAct} = \text{Pool} * \text{MonPoolMoist} / 100$$

where *MonPoolMoist* is calculated by the CLIMATE WaterStore function. The maximum potential interception based on storage capacity is:

$$\text{MaxPotInterceptionCap} = \text{MaxStoresCap} / 100$$

assuming there are 100 Mg/ha of water in 1 cm of precipitation.

The amount of canopy throughfall (*MonCanThroFall*) intercepted by the woody detritus pools depends on the relationship of the maximum potentials based on area and storage capacity. If *MaxPotInterceptionArea* is less than or equal to *MaxPotInterceptionCap* then:

$$\text{MonPoolInter} = \text{MaxPotInterceptionArea}$$

If, on the other hand, *MaxPotInterceptionArea* is greater than *MaxPotInterceptionCap*, then:

$$\text{MonPoolInter} = \text{MaxPotInterceptionCap}$$

This relationship assures that the detritus pool can not absorb more water than the detritus pool can store. The last step is to calculate the amount of canopy throughfall that is passed on to the forest floor. The amount added to the forest floor each month as log throughfall is:

$$\text{MonLogThroFall} = \text{MonCanThroFall} - \text{MonDeadSapwoodInter} - \text{MonDeadHeartwoodInter} - \text{MonDeadBranchInter}$$

The total interception by the dead woody pools is:

$$\text{MonLogInterception} = \text{MonDeadSapwoodInter} + \text{MonDeadHeartwoodInter} + \text{MonDeadBranchInter}$$

ForFloorInterception Function

This function estimates the amount of interception by the dead foliage pool (*DeadFoliage*) as a function of the mass as calculated in the Decomposition function and the maximum moisture content of this detrital pool.

We assume that until a certain mass, the dead foliage does not cover the cell surface completely. If *DeadFoliage* is less than or equal to 5 Mg/ha, the projected area covered by dead foliage increases linearly with mass:

$$\text{DeadFoliageProArea} = \text{DeadFoliageAreaMassRatio} * \text{DeadFoliage} / 100$$

where *DeadFoliageProArea* is the projected area of dead foliage and *DeadFoliageAreaMassRatio* defines the relationship between mass and projected area as defined in the *DcayParm.prm* file. If on the other hand the dead foliage mass exceeds 5 Mg/ha then

$$\text{DeadFoliageProArea} = 1.0$$

The amount intercepted by the dead foliage pool each month is a function of the maximum potential interception based on area (*MaxPotInterceptionArea*) and the maximum potential based on the storage capacity (*MaxPotInterceptionCap*). The maximum potential interception based on area is:

$$\text{MaxPotInterceptionArea} = \text{DeadFoliageProArea} * \text{MonLogThroFall}$$

where *PoolProArea* is the projected area of a pool and *MonLogThroFall* is the monthly log throughfall as calculated above. The maximum potential based on the storage capacity (*MaxPotInterceptionCap*) is calculated first by calculating the maximum storage capacity of the woody detritus pool:

$$\text{MaxStoresCap} = \text{StoresMax} - \text{StoresAct}$$

where the maximum possible water store is:

$$\text{StoresMax} = \text{DeadFoliage} * \text{DeadFoliageMoistStoreMax} / 100$$

where *DeadFoliageMoistStoreMax* is set in the *DecayParm.prm* file. The actual current water stores is:

$$\text{StoresAct} = \text{DeadFoliage} * \text{MonDeadFoliageMoist} / 100$$

where *MonDeadFoliageMoist* is calculated by the CLIMATE *WaterStore* function. The maximum potential interception based on storage capacity is:

$$\text{MaxPotInterceptionCap} = \text{MaxStoresCap} / 100$$

assuming there are 100 Mg/ha of water in 1 cm of precipitation.

The amount of log throughfall (*MonLogThroFall*) intercepted by the dead foliage pool depends on the relationship of the maximum potentials based on area and storage capacity. If *MaxPotInterceptionArea* is less than or equal to *MaxPotInterceptionCap* then:

$$\text{MonDeadFoliageInterception} = \text{MaxPotInterceptionArea}$$

If, on the other hand, $MaxPotInterceptionArea$ is greater than $MaxPotInterceptionCap$, then:

$$MonDeadFoliageInterception = MaxPotInterceptionCap$$

This relationship assures that the dead foliage pool can not absorb more water than it can store.

The amount added to the soil as throughfall from the dead foliage pool each month is:

$$MonDeadFoliageThroFall = MonLogThroFall - MonDeadFoliageInterception$$

Total Interception Function

This function calculates the total amount of precipitation intercepted by the canopy, above-ground dead woody detritus pools, and the dead foliage pool (Figure 14). The monthly total interception is:

$$MonTotalInterception = MonForFloorInterception + MonLogInterception + MonCanopyInterception$$

$TotalAnnualInterception$ is the sum of all the monthly interception values.

PET & Transpire Function

This function calculates the monthly total potential evapotranspiration (in cm) of the site using a modification of the Priestly-Taylor method (Bonan 1989, Jensen 1973). Total potential evapotranspiration for a month ($MonPETTotal$) is assumed to be proportional to the estimated solar radiation ($MonSolRad$), the monthly mean air temperature ($MonTemp24$ in C), and number of days in a month ($MonthDay$).

$$MonPETTotal = CT * (MonTemp24 + TX) * MonSolRad * MonthDay / MonLatHeatVapor$$

The constants CT and TX are empirically derived and calculated after Jensen and Haise (1963) and Jensen (1973):

$$CT = 1 / [38 - (2 * Elev / 305) + 380 / (SatVapPresMax - SatVapPresMin)]$$

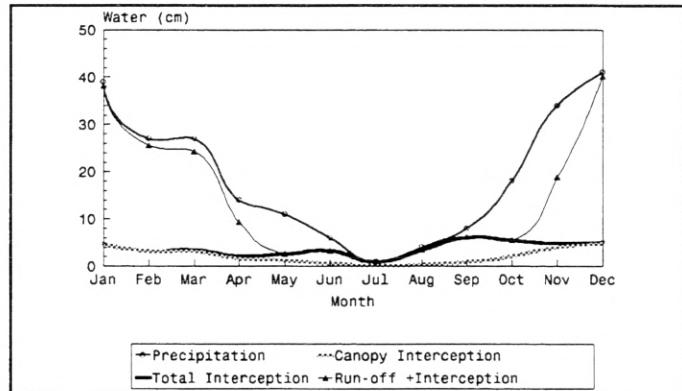


Figure 14. Example of seasonal interception predicted by the STANDCARB model.

$$TX = 2.5 + (0.14 * (\text{SatVapPresMax} - \text{SatVapPresMin})) + \text{Elev}/550$$

where Elev is the elevation in meters, SatVapPresMin and SapVapPresMax are the saturation vapor pressures in mbars for the mean minimum (TempMeanMin) and mean maximum (TempMeanMax) daily temperatures for the warmest month of the year. The vapor saturation pressures are calculated from the appropriate air temperatures using Bosen's (1960) approximation. For example for the SatVapPresMin:

$$\text{SatVapPresMin} = 33.8639 * [((0.00738 * \text{TempMeanMin} + 0.8072)^8 - 0.000019 * (1.8 * \text{TempMeanMin} + 48) + 0.001316)]$$

MonLatHeatVapor is the latent heat of vaporization (cal) for each month and is calculated as follows:

$$\text{MonLatHeatVapor} = 597. - 0.568 * \text{MonTemp24}$$

This means that each month can have its own value of latent heat of vaporization.

To estimate the potential amount of transpiration by plants (MonPotenTrans), the total potential evapotranspiration (MonPETTotal) is reduced by a constant fraction (as set in the Simul.driv file) to account for the evaporation portion of the water loss:

$$\text{MonPotenTrans} = \text{MonPETTotal} - \text{PETReduction} * \text{MonPETTotal}$$

This yields a monthly potential transpiration loss assuming that leaf mass and soil water stores are at a maximum (Figures 15 & 16). The actual transpiration losses each month (MonTranspiration) are controlled by the soil water stores and the foliage mass:

$$\text{MonTranspiration} = \text{MonPotenTrans} * \text{MonMoistProdIndex} * (\text{Foliage} / \text{FoliageMax})$$

where MonMoistProdIndex is calculated in the MoistProdIndex function and Foliage is the total foliage mass for all layers and FoliageMax is the maximum total foliage mass possible in a cell. This is calculated for each layer from the light compensation point (LayerLightCompPoint) and the light extinction coefficient (LayerLightExtCoeff) for each layer in

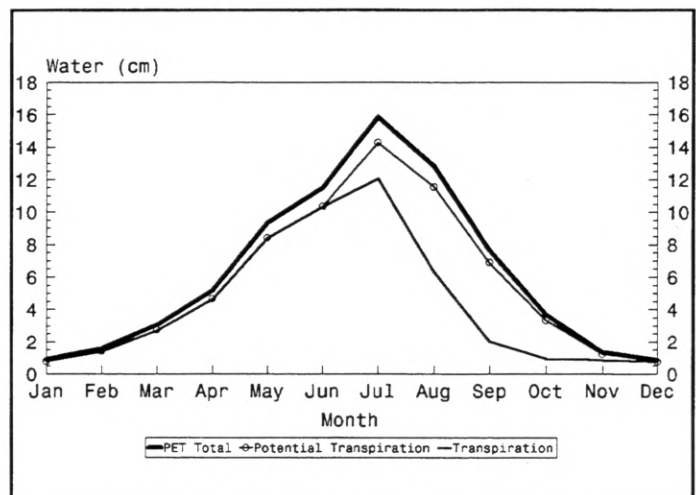


Figure 15. Relationship of Total PET, potential transpiration, and actual transpiration predicted by STANDCARB model.

a cell. The first step is to calculate the maximum light a layer (*LayerMaxLightAbsorb*) can absorb assuming that the overlying layers are also at their maximum:

$$LayerMaxLightAbsorb = LayerLightIn - (LayerLightCompPoint/100)$$

where *LayerLightIn* is the light not absorbed by the overlying layers and *LayerLightCompPoint* is the light compensation point of the layer as defined in the *Growth.prm* file. In cases where the *LayerLightIn* is less than *LayerLightCompPoint* (when the overlying layers reduce light below the light compensation point of the layer in question), *LayerMaxLightAbsorb* is set equal to zero.

The maximum mass of foliage a layer can have, adjusted for the amount of light it can absorb is:

$$LayerFoliageMax = -\ln [LayerLightRemoved / LayerLightExtCoeff]$$

where *LayerLightExtCoeff* is the light extinction coefficient (defined in *Growth.prm*) and *LayerLightRemoved* is the amount of light removed by a layer:

$$LayerLightRemoved = (LayerLightIn - MaxLightAbsorbed) / LayerLightIn$$

The maximum foliage mass of all the plant layers is calculated as the sum of maximum foliage mass for all four layers in a cell:

$$FoliageMax = \sum (LayerFoliageMax).$$

In cases where a tree species has not been planted in a cell, the identity of the tree is determined as follows. In the single or multicell versions, the parameters associated with the herb and shrub layers are taken from the *Growth.prm* file to solve the potential maximum leaf mass. For tree layers this is not possible because a specific tree species must be identified for each layer. In the single cell version of the model, the identity of the upper and lower trees is taken from the *Simul.drv* file. In the case of the multicell version of the model, the species on the site that has the potential to have the maximum leaf mass is used until

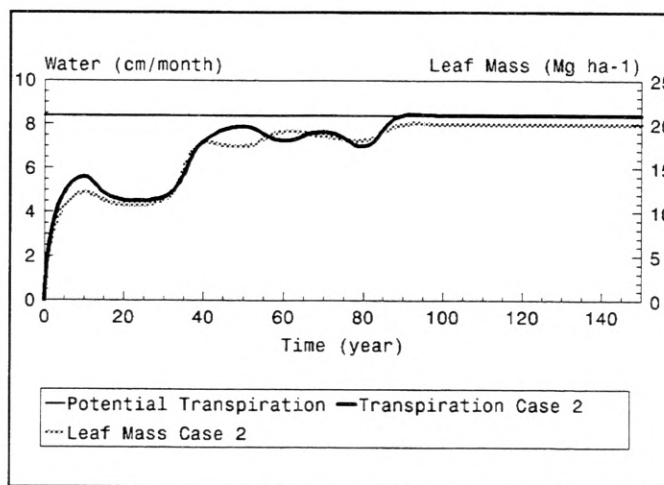


Figure 16. Example of change in peak transpiration predicted by STANDCARB over succession following rapid regeneration of Douglas-fir.

an actual species has been selected and planted.

WaterStore Function

This set of functions determines the monthly moisture content of six detrital pools followed in the DECOMPOSE objects and the mineral soil. For all pools, the moisture content is computed monthly and represents the balance of inputs through precipitation and outputs via evaporation and/or transpiration.

Mineral Soil Subfunction

This function computes the water stores in the mineral soil. For the mineral soil the input is whatever water has not been intercepted by the canopy, dead wood, and the dead foliage pools.

$$MonSoilWaterIn = MonDeadFoliageThroFall$$

where *MonSoilWaterIn* is the amount of water added to the mineral soil layer in cm. The loss of water from the mineral soil will be controlled solely by the transpiration from plants. This assumes that there is always plant cover or forest floor cover. The overall balance of mineral soil water stores is therefore:

$$MonDeltaSoilWat = MonSoilWaterIn - MonTranspiration$$

The water stored in mineral soil for each month would be:

$$MonSoilWat = MonSoilWatOld + MonDeltaSoilWat.$$

where *MonSoilWatOld* is the water store in the soil the previous month. In order to keep the water potential and other indices from becoming undefined, the minimum value that *MonSoilWat* is allowed to have is 0.01.

In order to compute an overall water balance, runoff occurs when *MonSoilWat* exceeds the *SoilWaterMax* (the maximum storage capacity of the soil based on its texture, rockiness, and depth as calculated by the SOILTEXTURE module).

$$MonRunoff = MonSoilWat - SoilWaterMax$$

When runoff occurs the *MonSoilWat* is set to equal *SoilWaterMax*. If the monthly water store is less than or equal to the maximum then *MonRunoff* is set to zero.

The annual Runoff is the sum of all the monthly values (*TotalAnnualRunoff*). While this variable is not directly used in carbon budgets, it is a useful variable for model calibration.

The moisture content of the soil is calculated on a volumetric basis relative to the maximum water storage of the particular site being examined:

$$MonSoilMoist = 100 * MonSoilWat / SoilWaterMax$$

where SoilWaterMax is the maximum amount of water (cm) a soil can hold as calculated in SOILTEXTURE.

Detrital Water Stores Subfunction

This function calculates the balance of water stores for all six detritus pools (Figure 17). The input of water into each pool is equal to the amount intercepted:

$$MonPoolWaterIn = MonPoolInterception$$

In this version of the model these numbers are calculated for the DeadFoliage, DeadSapwood, DeadHeartwood, and DeadBranch pools. The loss of water each month from these pools is dependent upon the temperature and the amount of solar radiation received. The amount of solar radiation received by these layers each month is a function of the amount of light that passes through all the canopy layers (HerbLight as determined in the Light and Foliage function of the GROWTH module). Therefore:

$$MonDetritusRadiationInput = MonSolRad * HerbLightOut$$

where MonSolRad is the total amount of solar radiation received by a site each month (see Radiate.drv file) and HerbLight is the fraction of light passing through the foliage of all the plant layers each month. The rate of drying is dependent upon the evaporative demand and the detrital pool being considered. The evaporative demand is calculated as:

$$MonEvapDemand = MonTemp24 * MonDetritusRadiationInput$$

In the case that MonTemp24 is negative, MonEvapDemand is set to 0 so that detrital pools do not gain moisture directly from the atmosphere.

The rate that water is lost from a detrital pool is:

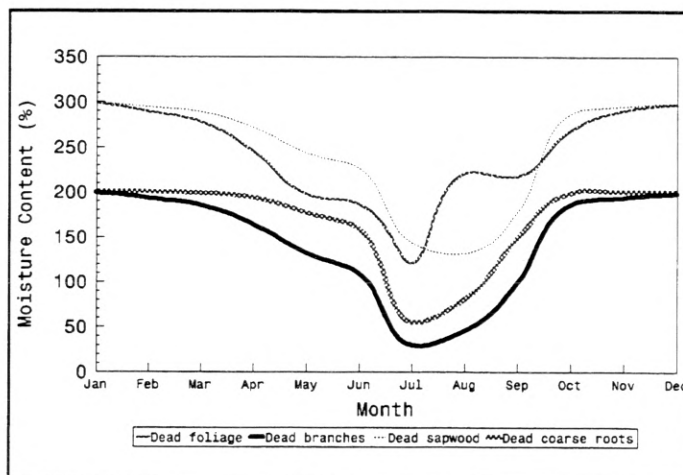


Figure 17. Example of seasonal changes in detritus moisture content predicted by STANDCARB.

$$MonPoolRateWaterLoss = MonDetritusEvapDemand * PoolDryingConstant$$

where *PoolDryingConstant* is found in the *DcayParm.prm* file. This parameter represents the rate of drying in month when the temperature is 1 C and the radiation input is 1 cal m⁻² day⁻¹. The overall rate of change for each of the detrital layers is a function of the inputs versus loss through evaporation:

$$MonDeltaPoolWater = MonPoolWaterIn - MonPoolRateWaterLoss * MonPoolWaterOld$$

The store of water in a layer for a given month would be:

$$MonPoolWater = MonPoolWaterOld + MonDeltaPoolWater$$

with the restriction that *MonPoolWater* can not be less than 0.

To calculate the effect of water stores in these detrital layers on the Moisture Decay Index functions, the values of water depth have to be converted to moisture content based on mass. The mass of water per hectare in a cm of depth is 100 Mg. Therefore each 1 cm of water stored in a detrital layer is:

$$MonPoolWaterMass = MonPoolWater * 100$$

where *Pool* is any of the four detrital layers we are considering (DeadSapwood, DeadHeartwood, DeadBranches, and DeadFoliage). The moisture content for these pools would therefore be:

$$MonPoolMoist = 100 * MonPoolWaterMass / Pool.$$

where *Pool* is the mass of each detritus pool during the year being considered.

In this version of the model there are two layers that the moisture content is not modeled directly. For the dead fine root pool (*DeadFineRoot*), the moisture content is assumed to be the same as for the dead foliage pool. In the case of dead coarse roots (*DeadCoarseRoot*) the factors controlling the water balance of this pool are not known. Therefore we assumed that when dead branch moisture content is above 200% moisture content, dead branch and dead coarse root moisture contents are equal. When dead branch moisture content is below 200%, the moisture content of dead coarse roots is assumed to be greater than that of dead branches. This correction is not constant, but is zero at a dead branch moisture content of 0% and when it is 200 %. The maximum correction of 50% moisture content occurs when the dead branch moisture content is 100%.

If *MonDeadBranchMoist* > 200 then

$MonDeadCRootMoist = MonDeadBranchMoist$

If $MonDeadBranchMoist \leq 200$ then

$MonDeadCRootMoist = 2 * MonDeadBranchMoist - 0.005 * MonDeadBranchMoist^2$

WaterPot Function

This function converts the volumetric moisture content of soils to a xylem water potential. This relationship is represented by a reciprocal function modified by an asymptote:

$MonWaterPot = CorrTerm * WaterPotAsym + (WaterPot1 * (SoilWaterMax / MonSoilWat))$

where $MonWaterPot$ is the predawn xylem water potential in MPa for a given month, $MonSoilWat$ is the monthly water store in soil, and $SoilWaterMax$ is the maximum water stores in cm (Figure 18). The latter variable is dependent upon the soil depth, rockiness, and texture and is calculated by SOILTEXTURE. The parameter $WaterPotAsym$ simulates the behavior of coarse textured soils that can yield considerable water without changing their water potential. $WaterPot1$ is the fraction of the water stores when $WaterPot$ is equal to 1 MPa. When this water potential is reached moisture becomes limiting to transpiration and production. The values of $WaterPotAsym$ and $WaterPot1$ are defined in the Soil.prm file. Finally, the term, $CorrTerm$, is used to correct for the fact that water potential does not increase appreciably from 0 when the soil is near saturation. $CorrTerm$ is set equal to 0 if the ratio of $MonSoilWat / SoilWaterMax$ is greater to or equal to 0.9. Otherwise $CorrTerm$ is set to 1.

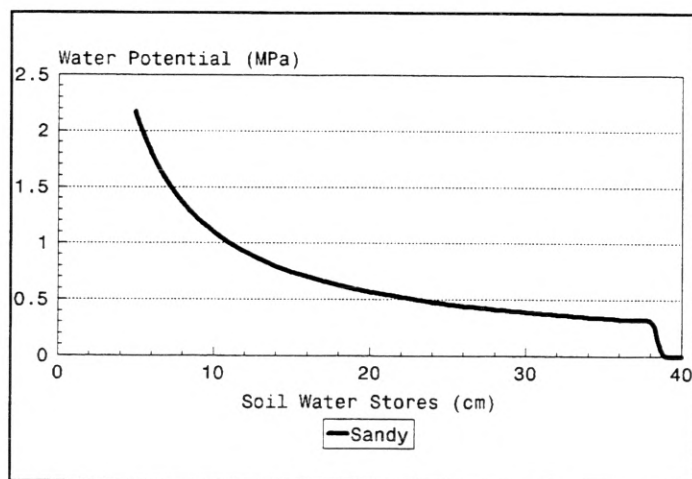


Figure 18. Relationship of soil water stores to water potential used by the model. Note water potential has been multiplied by -1 to convert to a positive scale.

MoistDecayIndex Function

This function determines the way the moisture content ($MonPoolMoist$) of each pool influences the decomposition rate of the detrital layers for each month (Figure 19). For all layers we assume that moisture controls decomposition in two ways. The first is through matric potential which makes water unavailable for decomposers. For most detrital forms, decomposition

ceases when moisture content reaches the fiber saturation point. The second effect is caused by poor oxygen diffusion when the moisture content is too high. For most detrital layers this is not a problem; however, coarse wood respiration is often limited by this factor. We model the matric potential and diffusion limitation portions separately. For all detritus pools except the stable soil pool, the percent moisture content used is based on mass of water divided by dry mass of the substrate. For the stable soil pool, the percent moisture content is based on volume of water divided by volume of soil.

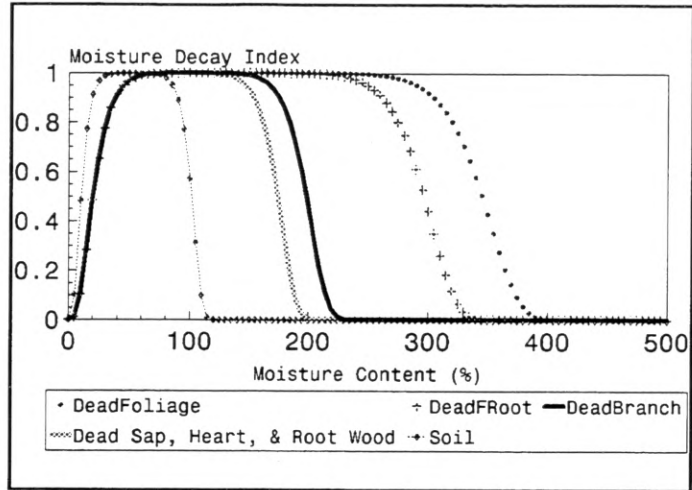


Figure 19. Response of decomposition to moisture content of various detrital pools.

The equation for the matric potential limitation (*MonMatricLimit*) of each detrital pool or the stable soil pool for each month is:

$$MonPoolMatricLimit = (1 - \exp[-IncreaseRate * (MonPoolMoist + MatricLag)])^{MatricShape}$$

where *MatricShape* is a dimensionless number that determines when the Matric limit is reduced to the point that decay can begin to occur. The *MatricLag* parameter is used to offset the curve to the left or right. The *IncreaseRate* is the parameter determining the point at which the matric limitation ends. This parameter is determined from the minimum moisture content at which decay can occur:

$$IncreaseRate = 3 / MoistMin$$

The diffusion limitation (*MonDiffuseLimit*) is designed to mimic the reduction in decomposition caused when the substrate becomes water saturated. This causes a reduction in the oxygen diffusion and this in turn reduces decomposition. This function remains at 1 until the maximum moisture content without diffusion limitations is reached. The function decreases to 0 when moisture content exceeds the maximum for decomposition to occur. This function is calculated for each detrital pool for each month:

$$MonPoolDiffuseLimit = \exp[-(MonPoolMoist / (MoistMax + DiffuseLag))^{DiffuseShape}]$$

where *MoistMax* is the maximum moisture content without diffusion limitations, *DiffuseShape* is a dimensionless number that determines the range of moisture contents where diffusion is not limiting, and *DiffuseLag* is a parameter used to shift the point when moisture begins to limit diffusion. These parameters are stored in the *DcayParm.prm* file.

The combined effect of matric and diffusion limitations for each detritus pool or for the stable soil pool for each month is:

$$MonPoolMoistDecayIndex = MonPoolMatricLimit * MonPoolDiffuseLimit$$

TempDecayIndex Function

This function determines the effect of temperature on the decomposition rate of the detrital pools. The response to temperature has two components (Figure 20). The first part is an increase in respiration rate with temperature following a Q10 type curve. For each detritus pool and each month the value of the following equation will be solved:

$$MonPoolTempIncrease = (PoolQ10^{((MonTemp24-10)/10)})$$

where the respiration rate of the layer at 10 C is assumed to be 1.0, and *PoolQ10* is the rate respiration increases with a 10 C increase in temperature (see the DcayParm.prm file) and *MonTemp24* is the temperature of a given month.

The second part of the temperature response simulates the effect of a lethal temperature limit that arrests decomposer activity. This equation is given by:

$$MonPoolTempLimit = \text{Exp}[-(MonTemp24 / (PoolTempOpt + PoolTempLag))^{PoolTempShape}]$$

where *PoolTempOpt* is the optimum temperature for decomposition of a detritus pool and *PoolTempLag* and *TempShape* are parameters that determine the shape of the response curve and are determined from the DcayParm.prm file.

The combined effects of these effects for each detritus pool for each month is given by *MonPoolTempDecayIndex*:

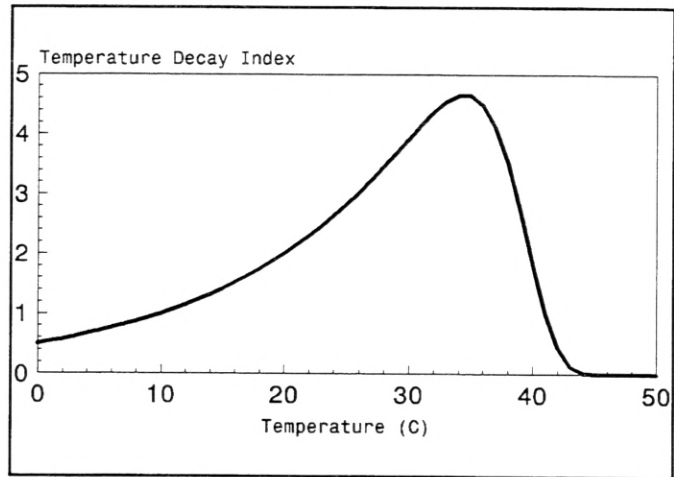


Figure 20. Response of decomposition to temperature.

$$MonPoolTempDecayIndex = MonPoolTempIncrease * MonPoolTempLimit$$

AbioticDecayIndex Function

This function calculates the combined effects of temperature and moisture on the decomposition rate of each detrital pool and the stable soil pool for each month.

For each detritus pool or the stable soil pool the monthly abiotic decomposition index (*MonPoolAbioticIndex*) is

$$MonPoolAbioticIndex = MonPoolMoistDecayIndex * MonPoolTempDecayIndex$$

The mean annual AbioticIndex (*PoolAnnualAbioticIndex*) for each detritus pool or the stable soil pool is then used to control the decomposition rates in DECOMPOSE.

TempProdIndex Function

This function determines the effect of temperature on net photosynthesis of each layer. The curve used to simulate this relationship is taken from Running and Coughlan (1988) and defines the mean daytime temperature (*MonTempDay* see *TempConvert* function above) response according to a minimum and maximum temperature compensation point (*LayerTempMin* and *LayerTempMax*) for each layer as defined in the *Growth.prm* file. If the mean daytime temperature exceeds either the minimum or maximum temperature compensation points of a layer, then the temperature production index (*LayerTempProd*) for a layer is set to zero (Figure 21). If the day time temperature is within those limits then:

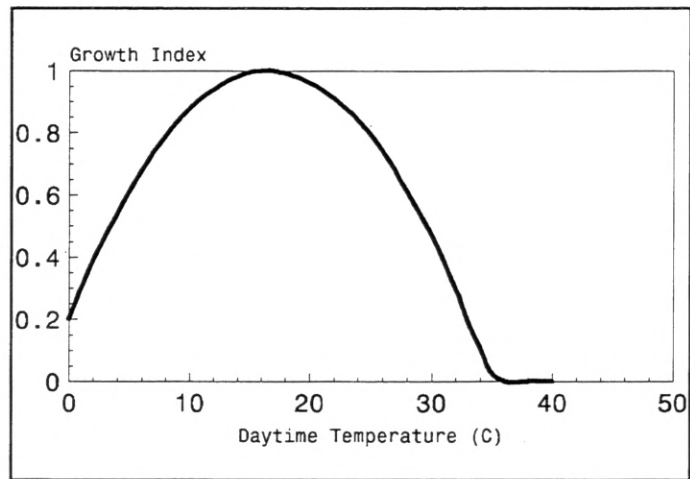


Figure 21. Response of Douglas-fir production to daytime air temperature.

$$MonLayerTempProdIndex = (LayerTempMax - MonTempDay) * (MonTempDay - LayerTempMin) / (LayerTempMax - LayerTempOpt) * (LayerTempOpt - LayerTempMin)$$

where *MonLayerTempProdIndex* is a relative index of the response of each layer to a monthly daytime temperature (*MonTempDay*).

The optimum temperature (*LayerTempOpt*) for a layer is defined as:

$$LayerTempOpt = (LayerTempMax - LayerTempMin) / 2$$

MoistProdIndex Function

This function determines the effect of soil moisture on the production of live biomass. We assume that when soil water potential (WaterPot) is below -0.3 MPa, the production rate decreases exponentially (Emmingham and Waring 1977, Figure 22). The equation describing this is:

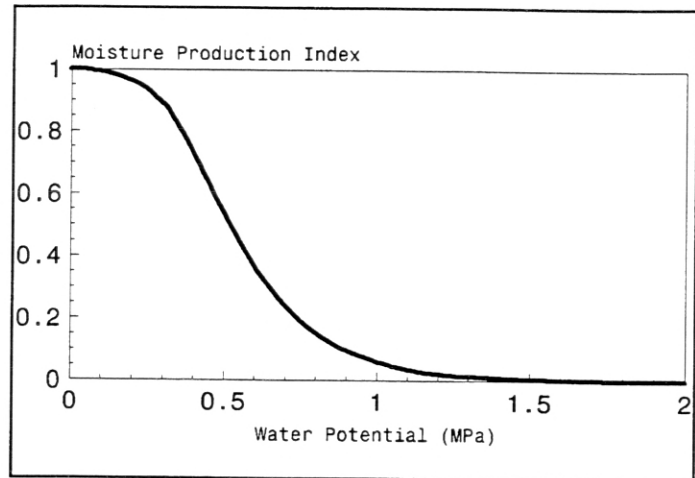


Figure 22. Response of plant growth to water potential. Note that water potential has been multiplied by -1 to transform it to a positive number.

$$MonMoistProdIndex = 1 - (1 - \exp[-5 * MonWaterPot])^9$$

where *MonWatPot* is the water potential in MPa as calculated by the WaterPot function.

ProdIndex Function

This function combines the monthly effects of moisture and temperature on the production rate of living biomass for each plant layer. In addition to indicating the response of production, it is also used to control the transpiration of the layers in the PET & Transpire functions. For each month the product of these two indices is computed:

$$MonLayerProdIndex = MonLayerTempProdIndex * MonMoistProdIndex$$

The mean annual production index (AnnualLayerProdIndex) is then computed and used by GROWTH.

SOILTEXTURE

This module is used to estimate the maximum amount of water that can be stored in a soil profile for a site. It is invoked once at the beginning of each simulation. This estimate is based on the soil texture class, the depth of the soil in cm, and the percentage of the soil with fragments greater than 2 mm in size that is specified in the Locat.drv file.

SoilTexture Function

This function determines the maximum amount of water storage in a soil based upon the soil texture, depth, and rockiness. The output of this function is sent to CLIMATE and used in the WaterPot and WaterStores functions.

This function first determines the fraction of the soil that can store water between field capacity and the wilting point (SoilWaterMaxPer) based on the soil texture class specified by the Locat.drv file. SoilWaterMaxPer is set for each soil texture class contained within the Soil.prm file.

The volume of rocks is used to decrease the overall water holding capacity. The fraction of the soil profile with fine soil (FineSoil) is calculated:

$$\text{FineSoil} = (100 - \text{Rocks}) / 100$$

where Rocks is the percentage of the soil with fragments greater than 2 mm diameter as specified in the Locat.drv file.

Finally, the depth of soil that can store water (SoilWaterMax) in cm is calculated from the soil texture, rock content and soil depth in cm:

$$\text{SoilWaterMax} = \text{SoilWaterMaxPer} * \text{SoilDepth} * \text{FineSoil}$$

where SoilWaterMaxPer is the percent of fine soil that can store water from field capacity to wilting point, SoilDepth is the depth of the soil in cm as defined in the Locat.drv file, and FineSoil is the fraction of the soil that is fragments less than 2 mm diameter.

PLANT

This function plants the vegetation layers and selects the species of tree to be planted in a cell. The first step is to determine if the herb, shrub, upper tree layer or the lower tree layer is present in a cell. If a layer is missing from the cell, then the PlantLife function is used to determine if the layer will be planted. If all these layers are present in a cell then PLANT moves to the next cell to determine which layers are present and need to be planted.

The files required by this function are Estab.prm and TreeReg.prm.

PlantLife Function

The purpose of this function is to determine if a life form is to be planted in a cell. If a life form is to be planted, then the life form specific growth and decomposition parameters are imported into the GROWTH and DECOMPOSE modules for that cell. In the case of a tree layer being selected the PlantTree function is invoked to select a tree species.

Life forms (i.e., herb, shrub, and trees) have unequal chances of being selected to be planted. The probability a layer will be planted is defined in the Estab.prm file for up to four cases or regeneration scenarios. For any simulation only one of these four cases can be selected. The layer of trees that is planted is dependent on the presence of the upper tree layer. The lower tree layer can only be planted when an upper tree layer is present. The upper tree layer can only be planted when the cell has no trees on it.

Only one layer can be planted in a cell during each time step. To determine if a layer is to be planted, this function creates a cumulative probability function based on the probabilities of all the layers that have yet to be planted in a cell (Figure 23). The cumulative probability function can not exceed a value of 1.0 and is constructed by selecting one of the layers at random and assigning it a probability band from 0 to the probability specified in the Estab.prm file. The next layer is

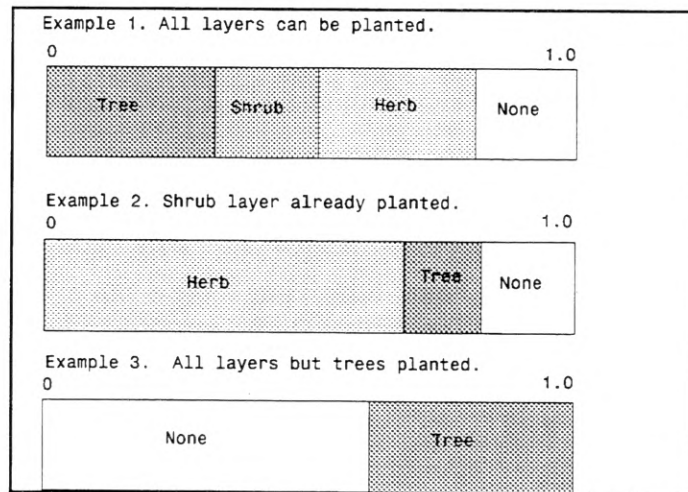


Figure 23. Examples of the cumulative probability function. Each case represents a possible situation.

assigned a probability band from the high range of the first layer to the sum of the probabilities of the first and second layer. This process is continued until all the layers that have not been planted are considered. In many cases the summation of all the layer probabilities does not equal 1.0, and when this occurs the remaining probability band is assigned to "no layer" that time step. After the cumulative probabilities are calculated for each layer, a random number is selected between 0 and 1. Whichever probability band the number falls into determines which layer is planted that time step. If no layer is selected, then the function moves on to the next cell to determine which layers to plant on that cell.

If a layer is selected for planting, then a message is sent to GROWTH to make the mass of foliage for that layer a small positive number. Once the foliage mass is added the layer begins to grow and add biomass. Adjusting InitialFoliageMass (the value is specified in the GrowParm.prm file) determines the length of time lag required for the layer to begin growing at a significant rate. Setting this parameter low increases the lag time, whereas increasing it decreases the lag time.

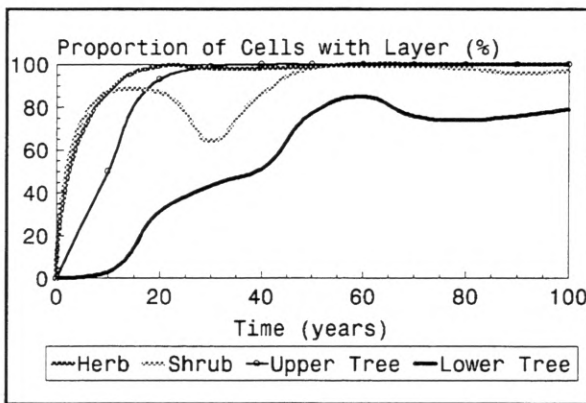


Figure 24. Example of layer colonization for fast, artificial tree regeneration.

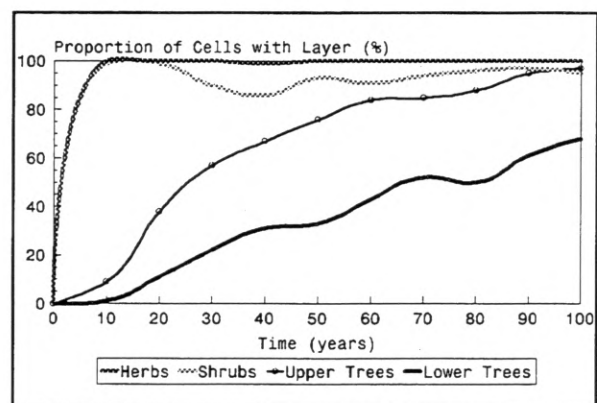


Figure 25. Example of layer colonization for slow, natural tree regeneration.

The probability of a layer establishing in a plot depends upon whether an upper tree layer exists. If there is no upper tree layer, then the probability of establishment that is used is *EstOpenReg*, where *Reg* is regeneration scenario. There are four regeneration scenarios present in the *Estab.prm* file: 1) natural fast, 2) natural slow, 3) artificial fast, and 4) artificial slow (Figure 24 and 25). If there is an upper tree layer present, then the probability of establishment that is used is *EstClosedReg*, where *Reg* is regeneration scenario.

The probabilities of establishment in the *Estab.prm* file are set so that herbs will tend to establish before shrubs and shrubs will establish before trees. The probability of trees

establishing in the upper layer can be modified by the options selected in the Simul.drv file. The probability of a life form establishing beneath a tree canopy layer (EstClosedReg) is always lower than the probability of establishing in the open (EstOpenReg).

PlantTree Function

As specific species of the herb and shrub layers are not considered, it is not necessary to select which species herb or shrub should be planted. Trees, however, are treated on the species level. The PlantTree function selects which species can be planted. STANDCARB does not consider all the factors that control tree establishment. Rather the intent of the PlantTree function is to plant trees in proportion to their abundance in the various stages of succession.

The first step is to determine the response of a species to individual environmental factors. These are then combined to estimate the probability of a tree species establishing in a plot (ProbSpecies) from the local abundance (LocalAbund) and tolerances to the abiotic environment of the site (DDayMax, DDayMin, TreeSoilMax, TreeSoilMin, LightMax, LightMin). All these parameters are defined in the TreeReg.prm file. The limits to abiotic factors are set for a species, however, the local abundance (LocalAbund) varies with the specific location within the Pacific Northwest.

Temperature Limits. A species may not be planted if the thermal environment of the site exceeds the limits of a tree species. If the degree day values (DDays) of a site determined from the DegreeDays function of CLIMATE are equal to or below the degree day minimum (DDayMin), or equal to or exceed the degree day maximum (DDayMax) for a species, then its probability of establishment is set to zero (DDayLimit). If the DDays are within the limits then DDayLimit is set to one.

Soil Moisture Limits. A species of tree may also not be planted if the site is too dry or because it is too wet. If the yearly minimum soil water potential (MinMonWaterPot) calculated for a cell in the WaterPot function of CLIMATE is equal to or lower than the species minimum (TreeSoilMin), then the value of SoilLimit is set to zero. If the soil water potential exceeds the species maximum for more than 9 months, then SoilLimit is also set to zero. If the site soil water potential is within these limits, then SoilLimit is set to one.

Light Limits. A species of tree may not be able to establish within a cell if there is too much or too little light. In the former case, light *per se* may not be the limiting factor, excessive heating or drying may be the actual mechanism involved. These problems are highly correlated, however, to high light levels. In the case of the minimum light

levels required for a species, this is related to the species shade tolerance and light compensation point.

The light value used to determine the probability a tree can establish depends upon if it is being planted as an upper tree or as a lower tree layer. For upper trees the value of light that is considered is the amount entering a cell (*UpperTreeLightIn*). This may fall below full sunlight if adjacent cells contain taller trees that shade the cell being considered (see *NEIGHBOR* module). For lower trees the value of light that is considered is the amount passing through the upper tree layer (*LowerTreeLightIn*) as determined by *GROWTH*. If the light value considered in either case is within the limits during the time step a species is being selected, then the value of *LayerLightLimit* is set to 1. If the light is equal to the maximum and minimum light limits or exceeds these values, the value of *LayerLightLimit* is set to zero.

The second step in determining the probability of a tree species establishing in a cell is to calculate a species ranking:

$$\text{RankSpecies} = \text{LocalAbund} * \text{DDayLimit} * \text{SoilLimit} * \text{LightLimit}$$

These formulae do not allow a species to become established if the species is not present in the ecoregion or if the temperature, moisture, or light limits are exceeded.

The last step is to convert these ranks into proportions:

$$\text{ProbSpecies} = \text{RankSpecies} / \text{RankAll}$$

where *Species* is the value for a given tree species and *All* is the sum of the values of all the species.

Once these probabilities are estimated, a cumulative probability is calculated in a manner similar to that used for determining which layers are to be planted. A tree species is selected at random and then the probability band it occupies is set from 0 to the probability determined above (*ProbSpecies1*). The next species has a probability band from the first species to the sum of probabilities for the two species (*ProbSpecies1* + *ProbSpecies2*) and so on until all the species have been considered. A random number is then generated to determine which species will be planted in a plot. Whichever band the random number falls within determines which tree species is planted in that cell.

DIEOUT

This module determines when a upper canopy layer in a cell will die out completely. The rational is that as long as the canopy layer is comprised of more that one individual, the death of a tree will not cause the species to vacate the upper tree layer of a cell. Once the upper canopy is dominated by a single individual, however, there is some chance (ProbDieOut) that a species will disappear from the cell. The parameters used to define when trees die out (AgeMax and TimeClose) are contained within the Mort.prm file.

TimeThere Function

This function calculates the time a species has occupied the upper tree layer on a cell. Because not all the trees are planted in year 0, there is a difference between the simulation time and the time a tree species occupies a cell. To determine if an upper canopy layer has a chance of dying out, the time the species is on the site must be calculated:

$$\text{TimeThere} = \text{Time} - \text{TimePlant}$$

where time is the simulation Time in years, TimePlant is the simulation time that a species was planted in a layer, and TimeThere is the number of years a species has occupied the upper canopy layer of a cell.

ProbDieOut Function

This function calculates the chance an upper tree layer will die out and be replaced. The probability an upper tree layer will die out is a function of the time the species has occupied a cell. If the time since a species was planted in a cell (TimeThere) is less than TimeClose then :

$$\text{ProbDieOut} = 0$$

If the time since a species was planted in a cell (TimeThere) is greater than or equal to TimeClose defined in the Mort.prm file, then the probability is equal to:

$$\text{ProbDieOut} = \text{ExtRate}$$

where ExtRate is the annual probability that a species will die. This probability is calculated from the maximum age of the species (AgeMax) and the time required for a single tree to dominate a plot (TimeClose):

$$\text{ExtRate} = 4.61 / (\text{AgeMax} - \text{TimeClose})$$

To determine if the upper canopy layer in a cell dies out, a random number is chosen. If this number is less than ProbDieOut then the species dies out of a cell.

Once the upper tree layer has died out of a cell, the lower tree layer, if present, becomes the upper tree layer (Figure 26). When a lower tree layer replaces an upper tree layer, the replacing layer is assumed to be 25 years of age. This partially compensates for the fact that the lower tree layer was planted prior to the death of the upper canopy layer. The time the replacing layer was planted is therefore estimated to be:

$$\text{TimePlant} = \text{Time} - 25$$

where Time is the simulation time when the upper tree layer dies and 25 is the assumed value of TimePlant when the lower tree layer replaces the upper tree layer.

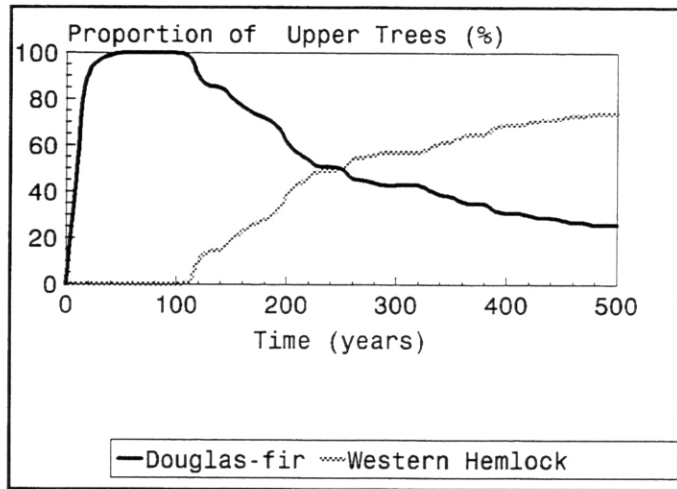


Figure 26. Example of replacement of Douglas-fir upper trees with western hemlock lower trees over succession.

GROWTH

The purpose of this module is to calculate the mass of six live pools of carbon: 1) foliage, 2) fine roots, 3) branches, 4) sapwood, 5) heartwood, and 6) coarse roots. To avoid confusion with the corresponding detrital pools, we have referred to these as parts. The functions in GROWTH are invoked each year for each cell.

This module is divided into eight functions which perform specific tasks. These include: 1) Light Absorption and Foliage, 2) Fine Root, 3) Allocation, 4) Respiration, 5) Heartwood Formation, 6) Mortality, 7) Prune, and 8) Live Stores. Each of these functions is invoked for each plant layer present in a cell.

The parts present depend on the plant layers present in a cell. Herbs are assumed to have leaves and fine roots only. Shrubs have leaves, fine roots, branches, sapwood, and coarse roots. Trees have leaves, fine roots, branches, sapwood, heartwood, and coarse roots. Boles are divided into two pools, sapwood and heartwood. This division is made because sapwood represents respiring tissue and heartwood represents non-respiring tissue. This approach also allows one to have the decay rate of dead wood a function of decay resistance of the heartwood of the trees species growing in a plot.

The files directly used by GROWTH are Growth.prm and GrowParm.prm.

Light Absorption and Foliage Function

This function determines the growth of the foliage layers and the amount of light absorbed by them. Light is expressed in relative terms as a percentage of full sunlight. We assume that taller layers have a competitive advantage over shorter stature layers; if taller layers are present they will absorb light before underlying layers (Figure 27). In this model smaller stature layers do not have the ability to exclude potentially taller layers. This behavior can, however, be simulated by reducing the colonization rate of the taller layers in the PLANT module (see Estab.prm file). In addition to being reduced by taller layers, when the model is run in the cell by cell interaction mode the light coming into a cell can be reduced by shading from surrounding cells (see NEIGHBOR).

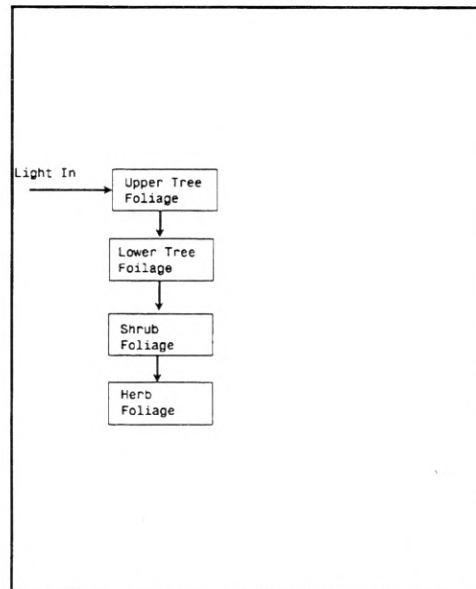


Figure 27. Interception of light by plant layers.

The foliage mass of a layer (*LayerFoliage*) will not begin to grow until a small mass of foliage is added to the foliage part of a layer by PLANT. This allows the mass of foliage to increase at a rate dependent upon the amount of light that has not been absorbed. If a layer has not been planted then the foliage production rate (*LayerFoliageProdRate*) for each layer is set to 0. Foliage production rate is an index that indicates the relative ability of foliage to produce more foliage. When this variable is 1, foliage increases at the maximum rate. When this variable is 0, foliage does not increase and when it is negative (i.e., an overlying layer establishes and absorbs light) the foliage mass decreases. Before a layer is planted the following condition is present:

The *LayerFoliageProdRate*=0

and

LayerFoliage=0

As soon as a layer is planted these variables are set:

FoliageProdEffic=1

and

Foliage=*InitialFoliageMass*

where *InitialFoliageMass* is the initial mass of foliage that is planted.

InitialFoliageMass can be varied (see the *GrowParm.prm* file) to introduce a lag in the time required for a layer to grow significantly. By reducing this parameter one increases the lag in the growth of a layer.

Layers are able to increase their foliage mass until the light compensation point (*LightCompPoint*) for that layer or species of tree is reached.

As overlying layers can absorb light, the growth of underlying layers can be far below that expected for full sunlight. This approach also allows the foliage of the underlying layers to change in response to an overlying layer dying out or to an overlying layer establishing.

The first step to calculate the rate that foliage increases is to convert *LightCompPoint* from a percentage to a proportion.

LayerLightCompPoint=*LayerLightCompPoint*/100

The next step is to calculate the potential maximum light (*LayerMaxLightAbsorb*) that can be removed by each layer as a function of the amount of light that comes into the top of each layer and the light compensation point:

$$LayerMaxLightAbsorb = LayerLightIn - LayerLightCompPoint$$

where *LayerLightIn* is the relative fraction of full sunlight that reaches the top of a given layer. *LayerMaxLightAbsorb* is a dynamic variable and is calculated each time step because the amount of light removed by overlying layers or adjacent cells changes over time. To avoid possible cases where *LayerMaxLightAbsorb* could go negative (which happens if the light compensation point is larger than the light left over from an overlying layer) *LayerMaxLightAbsorb* is restricted to be greater than 0.

The amount of light (*Light*) remaining at base of the foliage of each layer is a function of the mass of foliage of that layer:

$$LayerLight = LayerLightIn * \exp(-LayerLightExtCoeff * LayerFoliage)$$

where *LayerLight* is the light passed to an underlying layer and *LayerLightExtCoeff* is the light extinction coefficient for a layer. For trees, the latter parameter is a function of the species present in a cell. The light coming into an underlying layer equals the light passing through the overlying layer. The layers are set up so that the upper tree layer absorbs light first, what is left over is "passed" along to the lower tree layer, and that "passes" along what is left over to the shrub layer, and finally the shrub layer passes along what ever is left over to the herb layer (Figure 16). If the foliage mass of a layer is zero then no light is absorbed. So a plot with only a herb layer would receive full sunlight (100%), but a herb layer under a upper and lower tree layer and a shrub layer would only receive whatever is not absorbed by those layers.

The next step is to calculate the light absorbed (*LayerLightAbsorbed*) by a layer:

$$LayerLightAbsorbed = LayerLightIn - LayerLight$$

The foliage production efficiency (*LayerFoliageProdEffic*) of a layer is assumed to decrease as the amount of light removed increases:

$$LayerFoliageProdEffic = 1 - (LayerLightAbsorbed / LayerMaxLightAbsorb)^2$$

This function means that as the amount of light removed by a layer increases, its ability to increase its foliage mass decreases. When the light absorbed equals the maximum that can be absorbed then the foliage production efficiency equals 0. If the light absorbed exceeds the maximum then the leaves die, that is *FoliageProdEffic* is negative.

The absolute foliage production rate (*LayerFoliageProdRate*) of a layer is a function of the foliage production efficiency (*LayerFoliageProdEffic*) and the maximum absolute rate of foliage increase (*LayerFoliageProdRateMax*) in full sunlight (as defined in the Growth.prm file):

$$LayerFoliageProdRate = LayerFoliageProdEffic * LayerFoliageProdRateMax$$

The rate that foliage mass of each layer increases (*LayerFoliageAlloc*) is:

$$LayerFoliageAlloc = LayerFoliageProdRate * LayerFoliage$$

where *LayerFoliage* is the mass of foliage in a plant layer.

FineRoot Function

This function calculates the production of fine roots. Although the dynamics of fine roots are quite complicated, there is little information to model these dynamics. We therefore assume that there is a fixed ratio (*LayerFineRootFoliageRatio*) between the mass of fine roots and foliage. This ratio is life-form specific (herbs, shrubs and trees) and defined in the Growth.prm file. This assumption implies that the energy and nutrient gathering portions of plants are in balance. This ratio is assumed to be highest for herbs, intermediate for shrubs, and lowest for trees giving the highest allocation of biomass below ground for herbaceous plants and lowest for trees. The rate fine root mass for a layer can increase is therefore calculated from the foliage and this ratio:

$$LayerFineRootAlloc = LayerFineRootFoliageRatio * LayerFoliageAlloc.$$

Allocation Function

This function allocates production by the foliage to the woody plant parts: sapwood, branches, and coarse roots. There are several assumptions used in the calculation of sapwood, branch and coarse root production. The first is that production of these parts is proportional to the mass of foliage of each layer. The second, is that the proportion of allocation to bole (i.e., sapwood and heartwood), branches, and coarse roots are fixed. The latter assumption is based on the idea that these are structural elements that need to be balanced together in order to function properly. Although the allocation of production to these wood parts is fixed, this does not mean that the portions of woody parts is constant. This is because the pruning of branches and coarse roots, as calculated by MORTALITY, is a function of the amount of light absorbed by a cell. Therefore, cells with less light absorbed (and therefore less competition) will have more branches and coarse roots than those where the maximum amount of light has been absorbed.

The allocation to woody plant parts can be determined by two methods. The first is based on calibration to yield curves. This will set the growth rate so that the wood volume matches that of a specified level of productivity or site index for a selected species. If this option is specified in the Simul.drv file, then the variable *LayerGrowthRate* is set to the value referred to in the SiteIndx.prm file. *LayerGrowthRate* can be thought of as the ability of foliage to form woody tissues.

The second method used to determine the allocation to woody parts is to base the growth rate on climatic indices calculated in CLIMATE. If this option is specified in Simul.drv, then:

$$LayerGrowthRate = LayerAnnualProdIndex * LayerGrowthEffic$$

where *LayerAnnualProdIndex* is the effect of temperature and moisture on growth for a layer and *LayerGrowthEffic* is the growth efficiency for a layer as specified in the GrowParm.prm file.

Regardless of the method used, the mass of production allocated from foliage to sapwood is:

$$LayerSapWoodAlloc = LayerGrowthRate * LayerFoliage$$

where *LayerSapWoodAlloc* is the mass of sapwood produced by a layer, *LayerFoliage* is the mass of foliage of a layer, and *LayerGrowthRate* is the ratio of wood mass produced to foliage mass. This relationship makes sapwood production reach a maximum when foliage mass is at a maximum. If foliage mass is reduced by thinning or reduced by shading then the rate of sapwood production will also be reduced.

The amount of production allocated to branches from foliage for trees and shrubs (*LayerBranchAlloc*) is equal to a fixed proportion of the rate of sapwood production for that layer. The parameter *LayerBranchBoleRatio* defines the ratio of branch to sapwood production. In the model this parameter is set to give the proportions of a tree greater than 50 cm diameter at breast height as solved by biomass equations (Means et al. 1994). The mass of branches produced for a layer is therefore:

$$LayerBranchAlloc = LayerBranchBoleRatio * LayerSapWoodAlloc$$

The mass of production allocated to coarse roots from foliage (*LayerCoarseRootAlloc*) for the tree and shrub layers is calculated in a manner similar to branches:

$$LayerCoarseRootAlloc = LayerCoarseRootBoleRatio * LayerSapWoodAlloc$$

where *LayerCoarseRootBoleRatio* is the ratio of coarse root to sapwood production of a layer as defined in the Growth.prm file.

Respiration Function

The purpose of this function is to estimate the respiration of the plant parts for each layer. Foliage, fine roots, branches, sapwood, and coarse roots all are capable of respiring. Heartwood is not capable of respiring. Due to the manner in which changes in foliage and fine mass are calculated, the respiration rates calculated here are used to give an estimate of the total gross production. The respiration rates for branches, sapwood, and coarse roots are used to calculate the total gross production and to calculate the net production of those parts in the Live Stores function (see below). To give an estimate of gross production, the respiration losses of all plant parts except heartwood are estimated from their mass:

$$LayerPartResp = LayerPartRespRate * LayerPart.$$

where *LayerPartResp* is the mass of production that respired by a plant part, *LayerPartRespRate* is the rate as a proportion of each part, and *LayerPart* is the mass of each part for a layer the previous time step. *LayerPartRespRate* is calculated as a function of the species and the mean annual ambient temperature (*MeanAnnualTemp*) for the site (see the *MeanAnnualTemp* function in CLIMATE). For all plant parts the proportion of mass respired each year is:

$$LayerPartRespRate = LayerRespPart10 * Q10Part^{((MeanAnnualTemp - 10)/10)}$$

where *LayerRespPart10* is the respiration rate of the plant part at 10 C, *Q10Part* is the rate respiration increases with a 10 C increase in temperature and *MeanAnnualTemp* is the mean annual temperature (Figure 28).

For foliage, fine roots, branches, and coarse roots the fraction that is alive is constant among species and layers. In the case of sapwood, adjustments are made to *LayerRespSapwood10* to reflect the fact that tree species have differing proportions of the sapwood that is alive. The respiration rate for sapwood contained in the

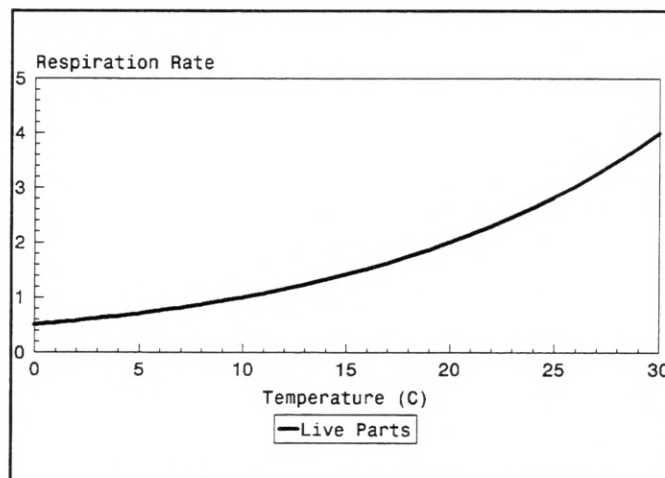


Figure 28. Response of living part respiration to temperature.

Growparm.prm file is based on a living sapwood fraction of 5%. The rates used are based on respiration of lodgepole pine and Engelmann spruce (Ryan 1990). This base rate is adjusted by:

$$LayerRespSapwood10 = LayerRespSapwood10 * (LayerSapLive/5)$$

where *LayerSapLive* is the percentage of the sapwood of a layer that is alive. This parameter is stored in the Growth.prm file and is tree species specific based on the proportion of ray cells in sapwood (Panshin and de Zeelu 1970).

Heartwood Formation Function

This function calculates the rate that heartwood is formed from sapwood for the tree layers. The mass transferred from sapwood to heartwood (*LayerHeartWoodAlloc*) for each tree layer is determined by the rate of heartwood formation (*LayerRateHeartWoodForm*) and the mass of sapwood (*LayerSapWood*) for the previous time step:

$$LayerHeartWoodAlloc = LayerRateHeartWoodForm * LayerSapWood$$

LayerRateHeartWoodForm is parameterized so that the proportion of boles in sapwood matches the values in mature trees of the various tree species (Figure 29).

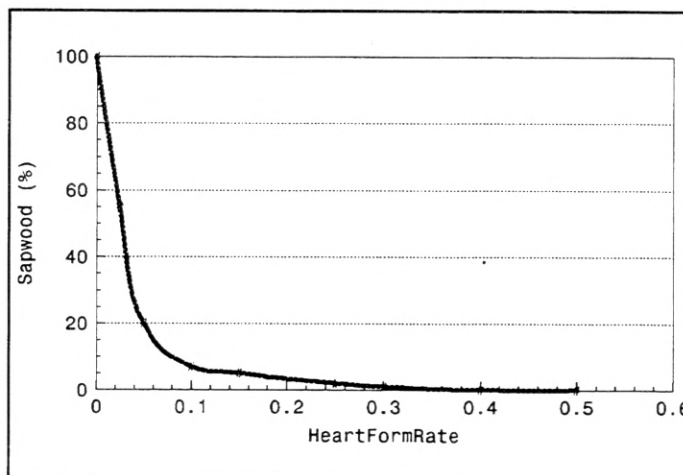


Figure 29. Relationship between rate of heartwood formation and proportion of bole in sapwood.

Mortality Function

This function calculates the mass of all plant parts lost by normal mortality processes. Even without harvest or wildfire some of the trees are subject to mortality caused by competition (self thinning), wind, insects, and pathogens. It is assumed that when trees and shrubs are subject to natural mortality, all the plant parts for that plant are added to detrital pools. The equation describing these losses is:

$$LayerPartMort = LayerMortalityRate * LayerPart$$

LayerMortalityRate is the proportion of trees or shrubs dying and is calculated in MORTALITY and *LayerPart* is the mass of a layer from the previous time step. This parameter does not remain constant, but increases as the amount of light absorbed increases so that when the maximum amount of light is absorbed, the maximum mortality rate is reached. This mimics the increased competition among individuals as the canopy closes.

Prune Function

This function calculates the mass of foliage, fine roots, branches, and coarse roots that are lost to litterfall, fine root turnover, or pruning. The mass of these plant parts for each layer lost to these processes is:

$$LayerPartPrune = LayerPartTurnoverRate * LayerPart$$

where *LayerPartPrune* is the mass of plant parts of a layer lost from normal foliage fall and pruning, *LayerPart* is the mass from the previous time step of the live part being considered, and *LayerPartTurnoverRate* is the fraction of the part for a layer that is pruned or replaced in a given year. *LayerPartTurnoverRate* has different names depending upon the plant part considered. *FoliageTurnoverRate*, *FRootTurnoverRate*, *BranchPruneRate*, and *CRootPruneRate* are used for foliage, fine roots, branches and coarse roots, respectively. All these variables are calculated in MORTALITY.

Live Stores Function

This function calculates the mass of the plant parts after normal growth and mortality. The change in mass for each plant part caused by harvest and fire are calculated by HARVEST and BURNKILL, respectively. The balance of non-woody plant parts (i.e., foliage and fine roots) are calculated as follows:

$$LayerPart = LayerPartOld + LayerPartAlloc$$

Where *LayerPartOld* is the mass of the part from the previous year, and *LayerPartAlloc* is the mass of the plant part produced (for foliage this is *LayerFoliageAlloc* and for fine roots this is *LayerFineRootAlloc*).

For branches and coarse roots the mass in any year is:

$$LayerPart = LayerPartOld + LayerPartAlloc - LayerPartResp - LayerPartPrune - LayerPartMort$$

Where *LayerPartOld* is the mass of the part from the previous year, *LayerPartAlloc* is the mass of the plant part produced (for branches this is *LayerBranchAlloc* and for coarse roots this is *LayerCoarseRootAlloc*), *LayerPart* is the mass of plant part for that year, *LayerPartResp* is the mass respired, *LayerPartPrune* is the mass pruned, and *LayerPartMort* is the mass dying with boles (i.e., Sapwood and Heartwood) because of normal mortality. The latter term also includes death of shrub layers.

The mass of sapwood for a layer is calculated as:

$$\text{LayerPart} = \text{LayerPartOld} + \text{LayerPartAlloc} - \text{LayerPartResp} - \text{LayerSapWoodHeartWoodAlloc} - \text{LayerPartMort}$$

where all the variables are the same as for branches and coarse roots except that *LayerSapWoodHeartWoodAlloc* is the mass of sapwood allocated to heartwood.

The mass of heartwood for a layer is calculated as:

$$\text{LayerPart} = \text{LayerPartOld} + \text{LayerPartAlloc} - \text{LayerPartMort}$$

where all the variables are defined as for the other plant parts. In the case of heartwood *LayerPartAlloc* is *LayerSapWoodHeartWoodAlloc*, the mass of sapwood allocated to heartwood formation.

In addition to these plant parts the mass in boles for the upper or lower tree layers is calculated as

$$\text{LayerBole} = \text{LayerSapwood} + \text{LayerHeartwood}.$$

The total live mass is the sum of all the live parts:

$$\text{LayerTotalLive} = \sum (\text{LayerPart})$$

where *LayerPart* is the mass of the part for each layer. In addition to these totals, the total mass of each part is also summed across all the layers.

Volume Function

This function converts the mass of boles from a cell for a given year to wood volume. The volume of bole wood is estimated from the bole mass (Bole) and the fraction of boles in wood (WoodPer) and the wood density (WoodDen) for the given species in a cell and layer. The parameters WoodPer and WoodDen are stored in the Growth.prm file.

The total mass of boles for a tree layer in a cell is:

$$\text{Wood} = \text{Bole} * \text{WoodPer} / 100$$

where WoodPer is the percentage of the bole mass that is wood as opposed to bark (Wilson et al. 1987). The volume of wood (Volume) is calculated by dividing the wood mass (Wood) by the wood density (WoodDen):

$$\text{Volume} = \text{Wood} / \text{WoodDen}$$

The values of wood density for each species are based on Marglin and Wahlgren (1972) and Wilson et al. (1987). Note the units are cubic meters per ha.

MORTALITY

The purpose of the MORTALITY module is to calculate the mortality, pruning, and turnover rates of plant parts (foliage, fine roots, branches, sapwood, heartwood, and coarse roots) associated with normal growth processes of all plant layers (Figure 30). The rate that is calculated depends on the layer and the plant part being considered. These variables are used by GROWTH and DECOMPOSE to adjust the live mass of parts or to calculate inputs to detritus pools. Detritus inputs associated with either harvest or fire are calculated by HARVEST or BURNKILL, respectively.

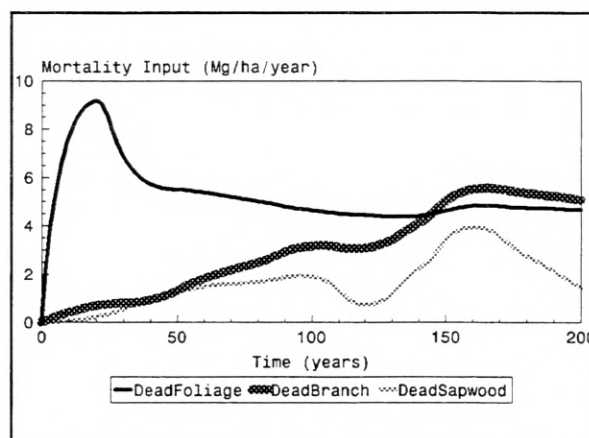


Figure 30. Example of trends in mortality inputs over succession. Inputs of all detrital pools are calculated; only 3 are shown.

During the course of normal growth, the mortality of sapwood and heartwood occurs when a tree dies. In contrast, the mortality of foliage, fine roots, branches, and coarse roots occurs when a tree dies or when parts are pruned. That is, when the sapwood and heartwood of a tree dies, we assume that all the associated plant parts will also die. There is, however, some mortality of these non-bole plant parts even when a tree does not die caused by normal pruning and replacement.

The parameters required by this function are stored in the Mort.prm file.

PlantMort Function

This function determines the mortality rate of plant layers that occurs from competition with other layers and individuals within a layer. The rate of mortality is dependent upon whether the single cell or multicell version of the model is being used, the plant layer involved, the amount of foliage present in a layer, and in the case of upper trees the time it has occupied a cell.

In the single cell version of the model, upper tree mortality occurs in the cell every year of the simulation. This is because the upper tree layer represents a population of trees and never becomes a single tree. For the lower tree and shrub layers mortality also occurs every year. In the case of herbs, mortality only occurs when the foliage mass drops below a threshold mass very close to zero, and at that point all live parts are transferred to the appropriate detritus pools. Lower trees and shrubs can also have

all their mass transferred to the detritus pools if their foliage mass drops below a threshold level.

In the multicell version herb, shrub and lower tree mortality is calculated as for the single cell version of the model. However, upper tree mortality in the multicell version is calculated in one of two ways depending on the time an upper tree has occupied a cell. For the lower trees and shrubs, mortality occurs each year of the simulation, and for herbs only when the foliage mass drops below a threshold value. As with the single cell version, lower trees and shrubs can also have complete mortality when their foliage mass drops below a minimum threshold. In the case of upper trees, however, the layer may either represent a population or a single individual depending on the amount of time it has occupied the upper tree layer. For a given cell, upper tree mortality occurs each year that the time a species has occupied the upper canopy layer (TimeThere) is less than the age required for a single tree to occupy a cell (TimeClose). If the time a species occupies a cell is greater than TimeClose, then upper tree mortality is set to 0 until the DIEOUT function determines the species has died-out of a cell.

In the single cell version of the model the mortality of all the layers except herbs is calculated as:

$$LayerMortRate = MortMax * (LightAbsorbed / MaxLightAbsorb)$$

where *LayerMortRate* is the rate shrubs, upper or lower trees die, *LightAbsorbed* is the amount of light absorbed by the layer, and *MaxLightAbsorb* is the maximum amount of light that can be absorbed by the layer. The later two variables are calculated by GROWTH. This function increases mortality as a positive function of the total amount of light removed, mimicking the phase of self thinning during the middle stages of stand development.

Herb mortality in the single cell version of the model is set equal to zero if the foliage mass of this layer exceeds the minimum threshold:

$$HerbMortRate = 0$$

For the lower tree, shrub, and herb layers in the single cell version of the model, it is possible for a layer to die completely out if there is not enough light to support foliage of that layer. If the foliage mass of these layers drops below a minimum threshold (set very close to zero), then the mortality rate of these layers is set to:

$$HerbMortRate = 1.0$$

$$ShrubMortRate = 1.0$$

LowerTreeMortRate=1.0

In the multicell version of the model the mortality of the herb, shrub, and lower tree layers is calculated exactly the same as in the single cell version of the model. For upper trees that have occupied cells fewer years than TimeClose, the mortality rate is also calculated as in the case for the single cell version. However, if the time an upper tree species has occupied an upper canopy layer (TimeThere) is equal or greater than the age required for a single tree to occupy a cell (TimeClose), then the upper tree mortality rate can be either 0 or 1. If the upper tree layer does not die out (see DIEOUT), then the upper tree mortality rate is:

UpperTreeMortRate=0.

where UpperTreeMortRate is the mortality rate of the upper tree layer. If the DIEOUT object determines that the upper tree layer in a cell shall be replaced, mortality of the entire upper tree layer in a cell occurs:

UpperTreeMortRate=1.0

BranchPrune Function

This function determines the rate that branches of upper and lower canopy trees and shrubs are lost via pruning. The rate branches are pruned (BranchPruneRate) is positive function of the total amount of light removed and the maximum rate of pruning for an intact stand (BranchPruneMax):

BranchPruneRate=BranchPruneMax*(LightAbsorbed/MaxLightAbsorb)

where LightAbsorbed is the amount of light that is absorbed by a tree or shrub layer and MaxLightAbsorb is the maximum light available for the layer to absorb as calculated in GROWTH.

Unlike the TreeMort function, branch pruning occurs for shrubs, lower, and upper canopy trees regardless of the time layers have been in a cell and whether the single or multicell versions are run. In the case of the multicell version, however, if DIEOUT determines if the upper tree layer dies out from a cell, then BranchPruneRate for the upper canopy layer is set equal to zero:

UpperTreeBranchPruneRate=0

This method is used because when upper tree layers die out, the transfer of branches to dead branches is accounted for by the TreeMort function (see the GROWTH object description).

CRootPrune Function

The rate coarse roots of upper and lower trees and shrubs are pruned is calculated by this function. The rate coarse roots are pruned (CRootPruneRate) is positive function of the total amount of light removed and the maximum rate of pruning for an intact stand (CrootPruneMax):

$$\text{CRootPruneRate} = \text{CRootPruneMax} * (\text{LightAbsorbed} / \text{MaxLightAbsorb})$$

where LightAbsorbed is the amount of light that is absorbed by a layer and MaxLightAbsorb is the maximum light available for the layer to absorb as calculated in GROWTH.

As with branch pruning, coarse root pruning occurs for shrubs, lower, and upper canopy trees regardless of the time trees have been on a cell and whether the single or multicell versions are run. In the case of the multicell version, however, if the DIEOUT object determines the upper tree layer dies out from a cell, then CRootPruneRate for the upper canopy layer is set equal to zero:

$$\text{UpperTreeCRootPruneRate} = 0$$

This method is used because the transfer of coarse roots to dead coarse roots associated with trees dying out of a cell is accounted for by the TreeMort function (see the GROWTH module description).

Foliage Function

This function determines the rate of foliage turnover used in DECOMPOSE. For all the plant layers the rate foliage is added to the DeadFoliage pool is defined by LeafTurnoverRate as stored in the Mort.prm file. An exception is when the upper tree layer dies out from a cell, then:

$$\text{UpperTreeLeafTurnoverRate} = 0$$

This method is used because the transfer of foliage to dead foliage associated with an upper tree dying out of a cell is accounted for by the TreeMort function.

FineRoot Function

This function determines the rate of fine root turnover used by DECOMPOSE. For all the plant layers the rate fine roots are lost is defined by FineRootTurnoverRate as stored in the Mort.prm file. An exception is the case when the upper tree layer in a cell is selected to die out by the DIEOUT object, then:

UpperTreeFineRootTurnoverRate=0

This method is used because the transfer of fine roots to dead fine roots associated with an upper tree dying out of a cell is accounted for by the TreeMort function.

DECOMPOSE

This module is used to simulate the input, decomposition, and storage of carbon in detritus. Six pools of detrital carbon are considered: 1) the **dead foliage** derived from foliage, 2) **dead fine roots** which can be either in the organic or mineral soil 3) **dead branches** (fine woody debris) derived from branches, 4) **dead sapwood** (one form of coarse woody debris), 5) **dead heartwood** (another form of coarse woody debris), and 6) **dead coarse roots**. All detrital pools are named after the corresponding live plant parts with the prefix Dead added. In addition to these detrital pools, the model simulates the dynamics of a **stable soil** pool that potentially receives inputs from all six detrital pools.

All of the plant layers can input detritus into DECOMPOSE, however, some life forms do not have certain woody parts and therefore do not add these to the woody detrital pools. Herbs are assumed to contribute to the dead foliage and dead fine roots only. Shrubs contribute to the dead foliage, dead fine roots, dead branches, dead sapwood, and dead coarse roots. Finally, trees contribute to all the detrital pools including dead foliage, dead fine roots, dead branches, dead sapwood, dead heartwood, and dead coarse roots.

The inputs of material to the detrital pools comes from three potential sources: 1) normal litterfall and mortality, 2) thinning and harvesting, and 3) fire killed plants. The first input is calculated by MORTALITY, the third by HARVEST, and the last by BURNKILL. Although pools receive inputs from the four plant layers, the input mass is combined and the substrate quality are averaged so that only one detrital pool exists for each cell. The input of material into the stable soil pool is determined by the mass of the detrital pools as well as the transfer rates stored in the DcayParm.prm file.

The rate that each detrital pool decomposes is determined by the species (as parameterized by the Decomp.prm file), and the climate as calculated by CLIMATE. Decomposition rates of the stable soil pool are determined by the rates stored in the DecayParm.prm file as modified by climatic factors calculated by CLIMATE.

The stores of detritus calculated in DECOMPOSE are used by CLIMATE to calculate the interception of water by the dead foliage and woody detrital pools. The dead fine root, dead coarse root, and stable soil pools are assumed to not intercept water for water balance purposes.

The files directly used by DECOMPOSE are Decomp.prm and DcayParm.prm.

Detritus Input Function

This function is used to calculate the total input into each of the six detrital pools. The inputs of material to the detrital pools comes from three potential sources: 1) normal litterfall and mortality associated with self-thinning or the dying out of the upper tree layer, 2) thinning and harvesting, and 3) fire killed plants. For any given year, the input can come from several of these sources. Each year the inputs from normal litterfall and mortality and upper tree die out are calculated first, and then additional inputs from harvesting or burning are added. The inputs from harvest and fire are calculated in separate time steps that represent a fraction of a year. This method is used to avoid possible conflicts in calculating the mass of pools.

Inputs to each of the detrital pools are calculated as follows where *Pool* represents a specific detrital pool, *Layer* represents a plant layer, and *Part* represents a plant part:

For the parts foliage, fine roots, branches, and coarse roots in cells not harvested or burned, the input is :

$$LayerPoolInput = PoolTurnoverRate * Part + LayerMortRate * Part$$

where *LayerPoolInput* is the input mass from normal leaf fall and pruning for a particular layer and part, *Part* is the mass of the live part being considered, *PoolTurnoverRate* is the fraction of the part for a layer that is pruned or replaced in a given year and *LayerMortRate* is the mortality rate of a specific layer. *PoolTurnoverRate* has different names depending upon the plant part considered; *FoliageTurnoverRate*, *FRootTurnoverRate*, *BranchPruneRate*, and *CRootPruneRate* are used for foliage, fine roots, branches and coarse roots, respectively. All these variables are calculated by MORTALITY. *LayerMortRate* it is also calculated in MORTALITY and accounts for the input of non-bole parts associated with the mortality of entire plants in the layers. This includes the death of upper canopy trees that are selected to be replaced by the DIEOUT object, individuals that are self-thinned or the complete mortality of layers caused by insufficient light to support their foliage.

For the parts sapwood and heartwood in cells not harvested or burned the input is:

$$LayerPoolInput = MortRate * Part$$

where *LayerPoolInput* in this case is the input mass from sapwood and heartwood of dying trees, *Part* is either sapwood or heartwood mass, and *MortRate* is the mortality rate of trees calculated in MORTALITY. As for the non-bole parts, *MortRate* includes the death of upper canopy trees that are selected to be replaced by the DIEOUT object.

Plant parts from layers can also be added to detrital pools when trees are harvested during thinning or clear-cutting. These inputs are calculated after normal mortality inputs are calculated in a separate time step that represents a fraction of a year (e.g., 12.1). If the trees in a cell are thinned or harvested then the inputs from foliage, fine roots, branches, sapwood, heartwood, and coarse roots are:

$$LayerPoolInput = PoolHarv$$

where *PoolHarv* is the amount of material generated from a layer as input to a detrital pool by harvest activities from HARVEST.

Finally, plant parts from layers can be added to detrital pools when plants are killed by site preparation or wildfires. These inputs are calculated after normal mortality inputs and harvest inputs are calculated in a separate time step that represents a fraction of a year (e.g., 12.2). If plants in a cell are killed by fire, then the inputs from foliage, fine roots, branches, sapwood, heartwood, and coarse roots are:

$$LayerPoolInput = BurnInputPool$$

where *BurnInputPool* is the amount of plant parts killed by fire but not consumed as calculated by BURNKILL.

The total input to a pool (*PoolInput*) at any time step is the sum of all the inputs from the layers in a cell.

$$PoolInput = \sum (LayerPoolInput)$$

Detritus Substrate Effect Function

This function calculates the effect of the substrate quality of the various inputs on the overall decomposition rate of a detrital pool. This function is invoked each time inputs are added to a cell. Thus is possible to invoke this function three times in one year if normal growth, harvest, and fire occurs in a year. The decomposition rate of leafy litter used to parameterize STANDCARB is based on the relationship of the lignin:nitrogen ratio of a species versus the annual decomposition rate (Harmon et al. 1990a). The decomposition of woody detritus is based on the comparative decay resistance of species (Forest Products

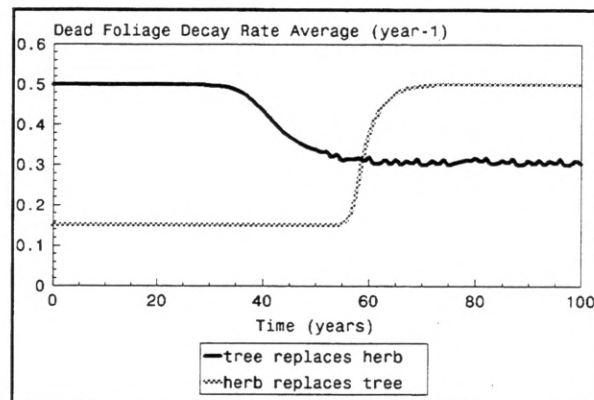


Figure 31. Example of response of changing substrate quality of dead foliage over succession.

Laboratory 1967) adjusted for the rates reported under natural conditions (Harmon et al. 1986).

The decomposition rate of each pool is dependent on the substrate quality of the inputs to that pool and the current substrate quality of the pool. The overall decomposition rate is a weighted average of the input and current stores. This has the dual effect of building in a system memory but allowing the decomposition rate to gradually change if the substrate quality of the inputs change (Figures 31 & 32).

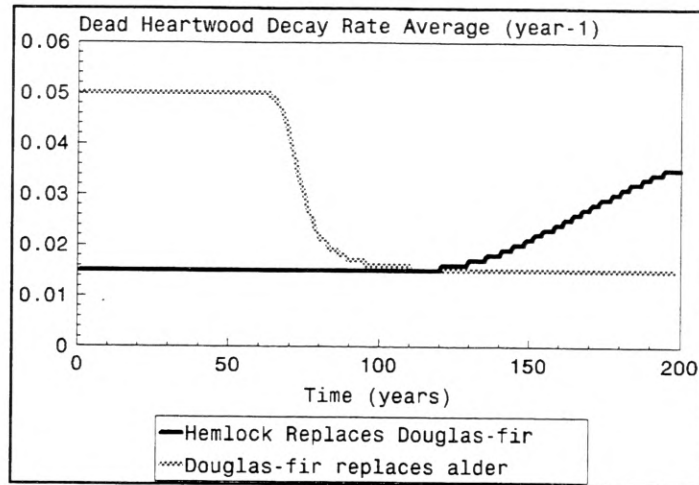


Figure 32. Change in heartwood decomposition rate caused by changes in dominant tree species over succession.

The first step is to calculate the weighted average decomposition rates of the inputs of each pool from the herb, shrub, lower tree, and upper tree layers so that the layers with the largest inputs have the greatest impact on the decomposition rate:

$$\text{InputDecayRatePool} = \sum (\text{LayerPoolInput} * \text{DecayRateLayerPart}) / \text{PoolInput}$$

where $\text{InputDecayRatePool}$ is the weighted average decomposition rate of the inputs to a detrital pool, LayerPoolInput is the mass input of each plant part from a specific plant layer (e.g., herbs) to a detrital pool, PoolInput is the total input of all layers to a pool, and $\text{DecayRateLayerPart}$ is the decomposition rate of a part for a layer at 10 C and when moisture is not limiting. For herb and shrub layers the latter parameter is fixed for the entire layer. For trees, however, this parameter is a function of the tree species occupying the particular tree layer. The values of $\text{DecayRateLayerPart}$ are stored in the *Decomp.prm* file.

The second step is to calculate the weighted average decomposition rate from the average substrate quality of the inputs and the current material within the detrital pool. This step builds in a system memory and allows the decomposition rate of a detrital pool to change gradually when the substrate quality of the inputs change. Therefore one can not change the decomposition rate of a detrital pool unless the change in substrate quality of the inputs is continued. The weighted average decomposition rate of each detrital pool is:

$$\text{PoolDecayRateAvg} = (\text{InputDecayRatePool} * \text{PoolInput} + \text{OldPoolDecayRateAvg} * \text{Pool}) / (\text{PoolInput} + \text{Pool})$$

where *PoolInputDecayRate* and *PoolInput* are as above, *OldPoolDecayRateAvg* is the weighted average decomposition of each detrital pool from the past year, and *Pool* is the last years mass of a particular detrital pool. An array of the values from the previous year containing *OldPoolDecayRateAvg* is stored and used to calculate the current value of *PoolDecayRateAvg*.

Detritus Decomposition Function

This function calculates the decomposition rate and mass of detritus lost from decomposition. Decomposition rate is calculated from the substrate effect (see Detritus Substrate Effect function above) and the effects of abiotic factors, temperature, solar radiation warming, and moisture as calculated in CLIMATE. The rate of decomposition losses from all the detrital pools is:

$$PoolDecay = PoolDecayRateAvg * PoolAnnualAbioticDecayIndex$$

where *PoolDecay* is the realized decomposition rate of a detrital pool, *PoolDecayRateAvg* is the substrate quality determined rate when temperature is 10 C and moisture is not limiting, and *PoolAnnualAbioticDecayIndex* is the combined effects of temperature and moisture on decomposition as calculated in the *AbioticDecayIndex* function of CLIMATE.

The mass of detritus lost via decomposition in a year from a pool is :

$$PoolDecayLoss = PoolDecay * Pool$$

where *PoolDecayLoss* is the mass lost via decomposition, *PoolDecay* is the realized decomposition rate of a pool, and *Pool* is the mass of a detrital pool.

Soil Transfer Function

This function transfers mass from each detrital pool to the stable soil pool. This is designed to mimic the process of stable organic matter or carbon formation. In this version of the model there is no lag between the time of detrital inputs and the formation of stable soil. In other words, a proportion of each pool can form some stable organic matter each year. While it may actually take a number of years for this to happen for a given foliage, branch, or other piece of woody detritus, the model will simulate situations where detrital pools are not eliminated entirely by fire or other disturbances. Even if this is the case, the algorithm used will give reasonable results within a few years.

The first step is to calculate the transfer to the Stable Soil Organic Matter pools:

$$\text{SoilTransferPool} = \text{SoilTransferRatePool} * \text{Pool}$$

where *SoilTransferPool* is the mass transferred to the stable soil pool, *SoilTransferRatePool* is the fraction of a pool transferred as defined in the *DcayPrm.prm* file and *Pool* is the mass of particular detrital pool.

Detrital Stores Function

This function is used to calculate the change in the mass of detrital stores each year. The balance for each detrital pool is the inputs minus the losses from decomposition and transfers to the stable soil pool. Losses from fire are calculated by SITEPREP. The overall rate of change for a detritus pool is:

$$\text{DeltaPool} = \text{PoolInput} - \text{PoolDecayLoss} - \text{SoilTransferPool}$$

where *PoolInput* is calculated in the Detritus Input function, *PoolDecayLoss* is calculated in the Detritus Decomposition function, and *SoilTransferPool* is as defined above.

The mass in a give detrital pool for a given year is therefore:

$$\text{Pool} = \text{OldPool} + \text{DeltaPool}$$

where *Pool* is the mass in a particular detrital pool, *OldPool* is the value for the previous year, and *DeltaPool* is as above.

CoarseWoodyDebris Function

Coarse woody debris (here called dead boles to follow the naming conventions established) is comprised of two detrital pools, dead sapwood and dead heartwood. These pools are kept separate so that as the stand gets larger the contribution of heartwood will increase. This allows substrate quality of the overall coarse wood pool to change even if the species of tree remains the same throughout succession.

The total coarse woody detritus stores are:

$$\text{DeadBole} = \text{DeadSapWood} + \text{DeadHeartWood}.$$

Stable Soil Function

This function controls the input and decomposition of stable soil organic matter or carbon. This represents a very stable pool in the model and should not change greatly over time unless the forest is removed for extensive periods. The intent of this function

is not to consider all the factors that control stable soil fractions and predict the stores of stable soil carbon or organic matter *a priori*. Other models are more appropriate for these types of estimates. Rather the intent is to mimic the slow changes in stores in this pool.

Because the parameter SoilDecayRate is difficult to measure, this parameter may have to be changed for each particular situation. We recommend that SoilDecayRate be estimated by running the model in the single cell mode after setting the initial soil carbon value in the Simul.driv file. If the inputs of detritus to the stable soil are stable and the soil carbon approximates the store expected for particular soil, then the SoilDecayRate is probably correct. To see if inputs to the stable soil pool are constant one can examine the Mort.Dgn file. If the inputs are constant and the stable pool is increasing, then SoilDecayRate is probably too low. If the inputs are constant and the stable pool is decreasing, then SoilDecayRate is probably too high. The user should change the value of SoilDecayRate in the DcayParm.prm file until it converges on the target level of stable soil carbon.

Inputs to the stable soil pool are potentially transferred from all the detrital pools. We have parameterized this version of the model to receive inputs from the dead foliage, dead fine roots and dead coarse roots pools. The equation describing the inputs to the stable soil pool is the sum of all the various inputs from detrital pools:

$$\text{SoilInput} = \sum (\text{SoilTransferPool})$$

where SoilTransferPool is the transfer rate from each of the detrital pools as calculated in the Soil Transfer function.

As with the detrital pools, the decay rate of stable soil (SoilDecay) is a function of the substrate and abiotic effects:

$$\text{SoilDecay} = \text{SoilDecayRate} * \text{StableSoilAnnualAbioticDecayIndex}$$

where StableSoilAnnualAbioticDecayIndex represents the combined effects of temperature and moisture calculated by CLIMATE, and SoilDecayRate is the rate of decomposition of this pool at 10 C when moisture conditions are not limiting.

The overall rate of change for this pool is:

$$\text{DeltaStableSoil} = \text{SoilInput} - \text{SoilDecay}$$

The stores for this pool in a given year are:

$$\text{StableSoil} = \text{OldStableSoil} + \text{DeltaStableSoil}$$

where OldStableSoil is the mass for the previous year and DeltaStableSoil is calculated as above.

Total Stores Function

This function calculates the total mass of dead pools (TotalDead) and the mass of dead carbon that is labile (DeadLabile). The latter represents the dead material most subject to change because of forest management. TotalDead is calculated as the total of all the detrital pools and stable soil, whereas LabileDead excludes the stable soil pool.

HARVEST

The purpose of module is to determine if a cell is to be harvested and to reallocate the carbon in the living and dead pools depending upon the type and utilization standards of the harvest used (Figures 33 & 34). The output variables of this module are used to

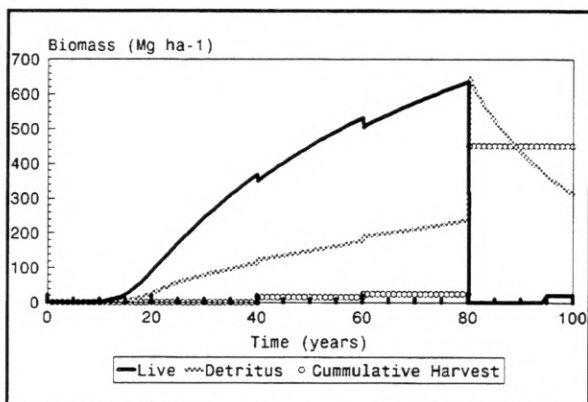


Figure 33. Example of effect of HARVEST on live and dead biomass when low utilization standards of harvest are practiced.

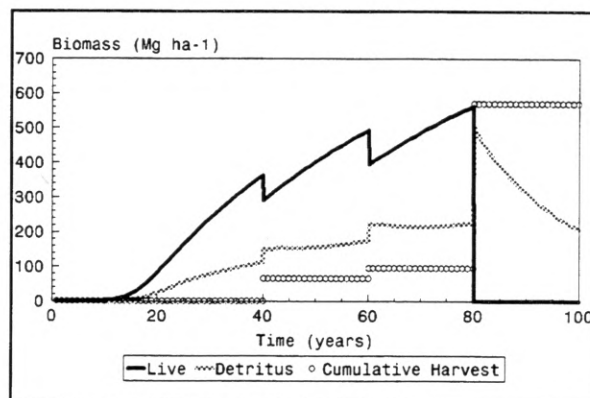


Figure 34. Example of the effect of HARVEST on live and dead mass when high utilization standards are practiced.

modify the state variables in the GROWTH and the DECOMPOSE objects. Harvest is invoked the year a harvest is specified. Harvest calculations are made following the calculation of changes associated with normal growth and decomposition.

The utilization standards (i.e., fraction of the bole removed) for each type of harvest is defined by the Harvest.prm file. The schedule of harvests is given in the HarvInt.drv file. Finally, the pattern of cells that are cut in a given harvest cycle is specified in the CutPatt.drv file.

If a harvest activity is to occur on a cell in a given simulation year, then HARVEST determines which type of activity is to occur as defined by the HarvInt.drv file. Possible activities include: precommercial thinning, commercial thinning, and clear-cut harvest. These activities may be performed on the upper or lower tree layer separately or together. Precommercial thinning is defined as a thinning of the trees where all the bole material is left on the site as slash. In a commercial thinning, a proportion of the boles in a cell is removed. Finally, in a clear-cut all the bole material for a cell is cut. When the single cell mode of the model is used, the treatment occurs on that cell. When the multicell version of the model is used, it is possible for the treatment to occur on all the cells or a subset of cells depending upon the pattern indicated in the CutPatt.drv file. Thus specifying clear-cut harvest in the multicell version does not necessarily mean that all the cells are clear-cut.

All the harvest activities result in the production of detritus that is subtracted from the mass of each part in GROWTH and added to the detrital pools in DECOMPOSE. In addition, some of the bole material is removed as harvested mass.

The files used by this module are Harvest.prm, HarvInt.drv, and CutPatt.drv.

Convert Function

This function converts the parameters from the Harvest.prm file from percentages to proportions:

$$\text{AmtCut} = \text{AmtCut}/100$$

$$\text{AmtTake} = \text{AmtTake}/100$$

where AmtCut is the fraction of the tree bole volume that is cut and AmtTake is the fraction of the boles that are cut that is taken as harvested material.

Harvest Function

Once the type, timing, and pattern of a harvest treatment has been determined from the HarvInt.drv and CutPatt.drv files this function calculates the amount of sapwood and heartwood mass removed, the mass of sapwood and heartwood left in tops and stumps, and the mass of other detritus or slash created by the harvest. Regardless of the type of harvest specified, the mass of plant parts remaining after harvest is calculated as:

$$\text{PartRemaining} = (1 - \text{AmtCut}) * \text{PartOld}$$

where

PartRemaining and *PartOld* are the masses of plant parts after and before the harvest.

Sapwood and heartwood can be removed from the site during harvest. The mass of sapwood and heartwood that is removed (*PartTaken*) from a cell is calculated as:

$$\text{PartTaken} = \text{AmtCut} * \text{AmtTake} * \text{Part}$$

where AmtCut is the proportion of the tree biomass cut and AmtTake is the proportion of the bole mass that is harvested and exported from the site as forest products, and *Part* is either sapwood or heartwood mass. In most cases AmtTake for precommercial thinning is set to zero.

We have used the convention that the input of detritus mass associated with harvest is named for the detritus pool with the addition of Harv (e.g., sapwood left to decompose after harvest is called DeadSapwoodHarv). The amount of sapwood and heartwood mass added to the DeadSapwood and DeadHeartwood pools due to harvesting is calculated as:

$$PoolHarv = AmtCut*(1-AmtTake)*Part$$

where *Pool* is either DeadSapwood or DeadHeartwood, and *Part* is either Sapwood or Heartwood mass, respectively.

For other plant parts such as branches and coarse roots, the model assumes there is no export from the site. The mass of the non-bole parts transferred to their appropriate dead pool by commercial thinning are calculated as:

$$PoolHarv = AmtCut*Part$$

where *Pool* is the detrital pool the material is being added to (i.e., DeadFoliage, DeadFineRoots, DeadBranch, and DeadCoarseRoots) and *Part* is the corresponding plant part mass (i.e., Foliage, FineRoots, Branches, and CoarseRoots).

Volume Function

This function converts the mass of boles harvested from a cell for a given year to wood volume. The volume of bole wood removed in harvest is estimated from the sapwood and heartwood mass removed and the fraction of boles in wood (WoodPer), and the wood density (WoodDen) for the given species harvested in a cell. The parameters WoodPer and WoodDen are stored in the Growth.prm file.

The total mass removed in boles for a tree layer in a cell is:

$$Harvest = SapwoodTaken + HeartwoodTaken$$

The mass of wood (Wood) in the harvested boles is:

$$Wood = Harvest*WoodPer/100$$

where WoodPer is the percentage of the bole mass that is wood as opposed to bark (Wilson et al.1987). The volume of wood (HarvVol) is calculated by dividing the wood mass (Wood) by the wood density (WoodDen):

$$HarvVol = Wood/WoodDen$$

The values of wood density for each species are based on Marglin and Wahlgren (1972) and Wilson et al. (1987).

BURNKILL

This module determines the amount of live vegetation that is killed and consumed by a fire. The purpose of this module is to reduce the amount of live carbon in the GROWTH module and to transfer some of this material to the DECOMPOSE module as fire-killed detrital inputs. Not all the live vegetation killed by fire is necessarily transferred to detritus; some is consumed by the fire itself. BURNKILL is invoked the year a fire is specified, but the calculations occur after normal growth and decomposition calculations have been made for that year. If a harvest has been specified for a year, then the Burnkill calculations are performed after the harvest calculations.

The type of fire may be a management burn or wildfire. The amount that the live plant parts and layers is reduced is described in the BurnKill.prm file. The BurnKill.prm file is set up so that as the fire intensity increases from light to hot the fraction of each of the vegetation layers (herbs, shrubs, upper trees, and lower trees) killed by fire increases. The fraction of plant material that is consumed by fire also increases with fire intensity. Above- and below-ground plant parts can be consumed by fire to different degrees. We have set the parameters so that below-ground parts have less material consumed than above-ground parts for a given fire intensity. The user selects the timing and type of burn in the HarvInt.drv or the WFireInt.drv files.

BurnKill Function

This function determines the proportion of each part of each layer remaining after a fire occurs. The first step is to determine when and what type of fire occurs in a cell as determined by the HarvInt.drv file or by the WFireInt.drv file. The site preparation fire is set to occur the year of a harvest. Site preparation fires may occur after thinning, although we usually assume these types of fires are not used. As with SITEPREP, only one of three types of fires can occur in a given year: light, medium or hot fires.

The fraction of the above-ground live mass of a part of a layer surviving (*SurvPart*) after a fire is:

$$\text{SurvPart} = (1 - \text{AboveKill}/100) * \text{Part}$$

where AboveKill is the percentage of above-ground parts killed by the fire (determined from the BurnKill.prm file), and *Part* is the mass of the above-ground part (i.e., foliage, branches, sapwood, and heartwood) in question. These calculations are performed for each of the layers in a cell.

The fraction of the below-ground live mass of a part surviving (*SurvPart*) after a fire is:

$$\text{SurvPart} = (1 - \text{BelowKill}/100) * \text{Part}$$

where *BelowKill* is the fraction of below-ground parts killed by the fire (determined from the *BurnKill.prm* file), and *Part* is the mass of the below-ground part (i.e., fine roots and coarse roots) in question. These calculations are performed for each of the layers in a cell.

The mass of above- and below-ground parts killed (*KillPart*) is calculated as:

$$\text{KillPart} = \text{Part} - \text{SurvPart}$$

where *Part* refers to a specific plant part of a layer in a cell. This quantity is deducted from the live mass of the parts for each layer of each cell in *GROWTH*.

Consume Function

This function calculates the of mass plant parts that is consumed by fire. Above- and below-ground parts have different portions of parts consumed by fire. For above-ground parts the mass consumed (*ConsumPart*) is:

$$\text{ConsumPart} = \text{AboveBurn} * \text{KillPart} / 100$$

where *AboveBurn* is the percentage of the above-ground parts that are killed by fire that are combusted (determined from the *BurnKill.prm* file), and *Part* is the mass of the above-ground part (i.e., foliage, branches, sapwood, and heartwood) in question. These calculations are performed for each of the layers in a cell.

For below-ground parts the mass consumed (*ConsumPart*) is:

$$\text{ConsumPart} = \text{BelowBurn} * \text{KillPart} / 100$$

where *BelowBurn* is the percentage of the below-ground parts that are killed by fire that are combusted (determined from the *BurnKill.prm* file), and *Part* is the mass of the below-ground part (i.e., foliage, branches, sapwood, and heartwood) in question. These calculations are performed for each of the layers in a cell.

The mass of above- and below-ground parts added to the appropriate detrital pool in *DECOMPOSE* (*BurnInputPool*) is calculated as:

$$\text{BurnInputPool} = \text{KillPart} - \text{ConsumPart}$$

where *Pool* refers to a specific detrital pool in a cell. This quantity is added to the appropriate detrital pool of each cell in DECOMPOSE.

SITEPREP

The purpose of this function is to reduce the amount of dead material in the DECOMPOSE module to reflect the losses caused by fire. The type of fire may be a management broadcast burn or a wildfire. SITEPREP is invoked the year a fire is specified, but the calculations occur after normal growth and decomposition calculations have been made for that year. If a harvest has been specified for a year, then the SITEPREP calculations are performed after the harvest calculations. SITEPREP only reduces the parts of detrital pools that existed before the fire in question occurs. Thus detritus that is created the same year from harvest or death from fire are not reduced by BURNKILL.

The amount that the detrital pools are reduced is described in the SitePrep.prm file. The SitePrep.prm file is set up so that as fire intensity increases from light to hot, the fraction of each of the above-ground detrital pools removed by fire increases. In contrast, it is assumed that the dead coarse roots and the stable soil pools do not decrease when there is a fire. This assumption is not "hardwired" and the user is able to have carbon lost from these pools by changing the SitePrep.prm file. The user selects the timing and type of burn in the HarvInt.drv or the WFireInt.drv file.

SitePrep Function

This function determines the proportion of each detrital pool remaining after a fire occurs. The first step is to determine when and what type of fire occurs in a cell as determined by the HarvInt.drv file or by the WFireInt.drv file. The site preparation fire occurs the same year as the harvest. One can have site preparation fires following any type of harvest. We assume that site preparation fires, however, will usually follow clearcutting but not thinning. One of three types of fires can occur in a given year: light, medium or hot fires. To calculate the amount removed in each of the detrital pools after fire (*PoolFireLoss*), the fraction remaining is multiplied by the mass of the pool:

$$PoolFireLoss = (1 - BurnRemaining/100) * Pool$$

where *Pool* is the mass of a given detrital pool (i.e., dead foliage, dead branches, dead sapwood, dead heartwood, dead fine roots, dead coarse roots, or stable soil), *BurnRemaining* is the percent remaining after a fire of type *Burn*. The latter parameter is determined from the SitePrep.prm file.

If a fire does not occur in a given cell on a given year then

$$PoolFireLoss = 0.$$

The detritus pool mass is then reduced to account for these fire losses:

$$PoolNew = PoolOld - PoolFireLoss$$

where *PoolNew* and *PoolOld* are the detritus pool mass after and before the fire, respectively.

NEIGHBOR

The purpose of this module is to simulate the interaction between cells regarding light. The main interaction between cells is therefore one of shading. The degree of shading is determined by the relative heights of trees in cells and the distance between cells. No attempt is made to realistically model the height distribution or profile of foliage in canopies in NEIGHBOR. Rather, it is assumed that foliage extends from the ground to the tree top and that foliage mass is evenly distributed over this height. While real foliage profiles are more complex, this simplifying assumption represents many common situations such as well stocked stands. It is most likely to have problems in situations where tree stocking is very low or cell to cell variation in tree heights is high.

There are two aspects of shading considered: 1) the blocking of indirect or diffuse radiation and 2) the blocking of direct radiation. Diffuse radiation can be blocked on all sides, whereas direct radiation can be blocked on the east, southeast, south, southwest, and west facing directions.

The degree of blocking of radiation inputs for direct and diffuse radiation is based on the height difference between the cell in question and cells along 8 different transects. The height is estimated from the age of the upper tree layer in each cell.

The cell arrangement will be as a rectangular grid (Figure 35). This means that each cell will have four immediate neighbors. The distance across a cell (CellWidth) will be 20 m and represents a horizontal distance. The slope corrected area represented by each cell is therefore fixed. All cells will be referenced using two numbers to indicate their position on the X and Y coordinates. These are RowNum and ColNum, respectively. "Looking" uphill, Cell 1,1 will be in the uppermost left corner of the stand. This means the direction the sides of the cells face is across and up and down slope. The direction

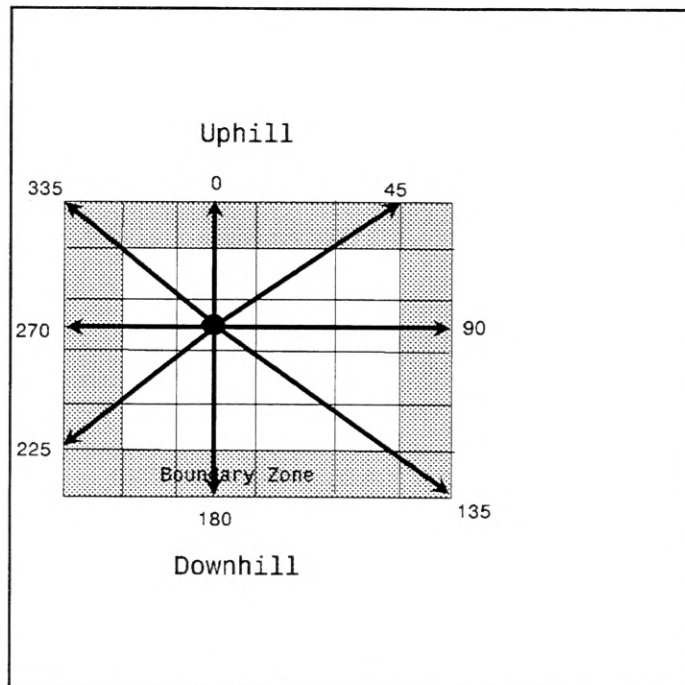


Figure 35. Arrangement of cells in STANDCARB multicell version.

the sides face, with respect to true north will therefore depend on the aspect of the stand.

In addition to the simulated stand, the height of a boundary forest is followed (Figure 36). The boundary forest is basically the surrounding stand. Its height must be followed and used to shade cells on the edge of the simulated stand to avoid unrealistic boundary effects.

The height of the tree layer is determined by parameters described in the Growth.prm file. NEIGHBOR also uses the Radiate.drv file to calculate the height of the sun along the 5 transects closest to the path the sun follows during the yearly average day. Finally it depends on the Locate.drv file to determine the relative elevations of the cells to each other and the sun from the slope and aspect.

Boundary Function

This function is invoked once each simulation and is used to define the location and condition of the forest surrounding the simulated stand. As with all models that simulate shading effects, STANDCARB must address the so-called boundary problem. This is caused by the fact that cells respond to shading from surrounding cells, but on the boundaries the shading effect is ambiguous. Is the surrounding stand, for example, shorter or taller or the same as the simulated stand? Each boundary condition could lead to different responses of the simulated stand. To avoid this problem the user has to select the age of the surrounding stand. There are three options for the boundary forest:

- 1) No forest. If this selected then the tree height and age in the surrounding boundary cells is set to zero. This would be most likely to be used to simulate a remnant forest surrounded by agriculture land or development.
- 2) Old-growth forest. If this is selected then the height in the surrounding boundary cells is set to the maximum height (HeightMax) of the dominant tree species (see the Growth.prm file). This situation would best match a staggered setting cutting pattern.

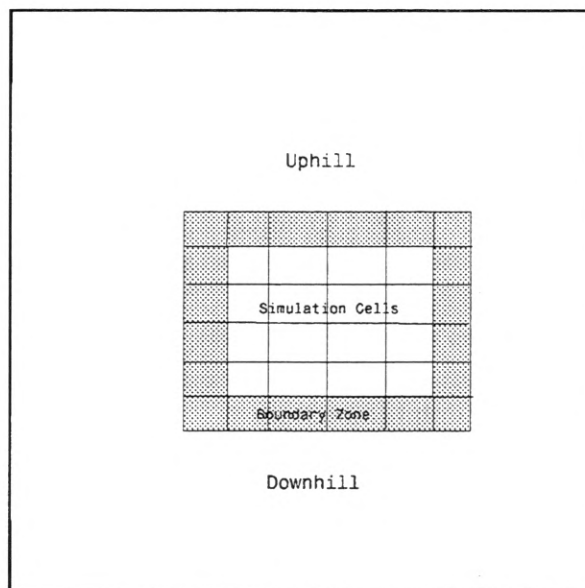


Figure 36. Relationship of boundary cells to simulation cells in multicell version of STANDCARB.

3) The same age as the simulated stand. If this is selected then the height is increased assuming the age of the forest in the surrounding cells is the same as the average of the trees in the simulated stand. The height is calculated as in the Tree Height function below. This situation would be used to simulate a stand with "infinite" extent.

The two numbers defining the location of the boundary cells are calculated from the number of rows and columns selected by the user. The upper boundary forest location is defined by using -1 for RowNum, the lower most boundary forest is defined by adding 1 to the highest RowNum of the simulated stand, etc.

Direction Function

This function is used to adjust the angle of the transect lines used to estimate shading effects. These lines are used to sample the angle between a particular cell and its surrounding cells (Figure 24). With respect to the uphill direction, the angles of the transect lines are 0, 45, 90, 180, 225, 270, and 315 degrees. To estimate the effects of removing direct radiation, these transect lines must be referenced to the true azimuth and not the uphill direction.

The first step in making this adjustment is to estimate the offset (Offset) between the uphill direction and south:

$$\text{Offset} = \text{Aspect} - 180$$

The corrected transect line angle in radians is:

$$\text{CorrectedLineAngle} = 0.0175 * (\text{Offset} + \text{LineAngle})$$

where LineAngle is the direction the transect line faces with respect to the uphill direction (0, 45, 90, 135, 180, 225, 270, or 315).

Local Elevation Function

This function determines the local elevation differences of the cells from the slope steepness. Assuming that a stand is always rectangular in shape, the rows of cells will determine how far one has traveled in horizontal distance in the uphill direction. Assuming that the last row is the lowest point of the stand the relative elevation of the cells in a row (RowRelElev) is:

$$\text{RowRelElev} = \text{CellWidth} * (\text{NumRows} - \text{RowNumb}) * (\text{SlopeSteep} / 100)$$

where CellWidth represents the maximum crown width of a mature tree, NumRows is the number of rows in a stand, RowNumb is the row number in question, and

SlopeSteepness is the slope steepness of the site in percent as defined by the Locate.drv file.

TreeHeight Function

The height of the crown in a cell will be determined from the age of the upper canopy layer. A Chapman-Richards equation will be used to predict the height from the age since planting of the upper canopy layer:

$$\text{TreeHeight} = \text{HeightMax} * (1 - \exp[-\text{HeightRate} * \text{Age}])^{\text{HeightShape}}$$

where HeightMax is the maximum height of a species, HeightRate is the rate at which the maximum is reached, and HeightShape is the parameter that reduces height growth early in the life of a tree. These parameters are stored in the Growth.prm file. Age will be the time since the upper tree layer was planted in a cell. For the boundary cells, Age will represent one of the three conditions outlined above under the Boundary Function .

In the case of cells where a lower tree layer replaces an upper tree layer, the age of the new upper tree layer must be adjusted. Setting the age to zero when the tree layer replacement occurs will underestimate the height, because the lower tree layer may have been growing slowly under the upper tree layer for some time. Conversely using the time since planted a lower tree was planted would give that layer too much height. Therefore when a lower tree layer replaces an upper tree layer the age will be set at 25 years and then incremented as for the original upper tree layer (see DIEOUT).

TotalHeight Function

This function is used to determine the total height of the trees in cells including the effects of topography. The total height difference between two cells is:

$$\text{TotalHeight} = \text{TreeHeight} + \text{RelElevRow}$$

Cell Select Function

This function is used to establish an array of cells that need to be considered for shading effects. The idea is that although each cell has the potential to shade every other cell, only a subset of cells will lie along the transect directions that will be sampled (see Direction function above). For each cell the surrounding cells that need to be examined will depend upon the transect line being considered. To avoid confusion we will refer to the transect lines by the direction they face with respect to the uphill direction.

For the 0 line the cells to be considered are selected by keeping ColNum constant and decreasing the RowNum by 1 until a boundary cell is reached. For the 180 line the cells to be considered are selected by keeping ColNum constant and increasing the RowNum by 1 until a boundary cell is reached. For the 90 line the cells to be considered are selected by keeping RowNum constant and increasing the ColNum by 1 until a boundary cell is reached. For the 270 line the cells to be considered are selected by keeping RowNum constant and decreasing the ColNum by 1 until a boundary cell is reached.

For lines on the diagonal the method is slightly more complex. For the 45 line the cells are selected by decreasing the RowNum and increasing the ColNum by 1 until a boundary cell is reached. For the 225 line the cells are selected by increasing the RowNum and decreasing the ColNum by 1 until a boundary cell is reached. For the 135 line the cells are selected by increasing both the ColNum and RowNum by 1 until a boundary cell is reached. Finally, for the 315 line the cells are selected by decreasing both the RowNum and ColNum by 1 until a boundary cell is reached.

Distance Function

This function determines the horizontal distance between two cells. This variable is then used to compute the angle between the canopies of two cells to determine shading effects. The first step is to calculate the difference in X and Y coordinates for the cells:

$$\text{ColDiff} = \text{ColNum2} - \text{ColNum1}$$

$$\text{RowDiff} = \text{RowNum2} - \text{RowNum1}$$

where these are the row and column numbers for cells 1 and 2. The horizontal distance between the centers of the cells is:

$$\text{CellDist} = \text{Sqrt} [\text{CellWidth} * (\text{ColDiff}^2 + \text{RowDiff}^2)]$$

DiffuseShading Function

The purpose of this function is to determine the fraction of the sky that is obscured by the trees in surrounding cells. The angle (in radians) between the top of tree layer in the cell of question and the 8 adjacent cells which form the largest angle in the eight transects will be computed as:

$$\text{DiffuseShadeAngle} = \arctan [(\text{TotalHeightCell2} - \text{TotalHeightCell1}) / \text{CellDist}]$$

where TotalHeightCell2 is the height of the upper tree layer in the adjacent cell, TotalHeightCell1 is the height of the upper tree layer in the cell in question and CellDist the distance from the center of one cell to the cell forming the largest angle.

The angle of the sky open to diffuse light would therefore be:

$$\text{DiffuseOpenAngle} = 1.57 - \text{DiffuseShadeAngle}$$

After DiffuseOpenAngle is calculated for each of the 8 transects, they are summed up and divided to estimate the fraction of the sky that is obscured by adjacent trees:

$$\text{DiffuseOpen} = \sum (\text{DiffuseOpenAngle} / 12.5664)$$

This number is then used to reduce the DiffuseSolRadSlope that can enter a plot.

DirectShading Function

This function estimates the effects of cells lying on the transects to the east, southeast, south, southwest, and west on the input of direct radiation to the cell. This function uses the angles calculated in the DiffuseShading Function to estimate the amount of direct radiation blocked. These angles are compared to mean altitude angle of the sun along each transect. The mean altitude angle of the sun on each transect is calculated from the transect direction and the mean altitude angle of the sun when it is due south (or solar noon). This variable is stored in the Radiation.drv file.

The first step is to calculate the mean solar altitude angle for each transect:

$$\begin{aligned} \text{TransectSolarAltAngle} = & - \text{SolarAltAngleSouth} \\ & * \cos (\text{CorrectedLineAngle} * \text{ExpFactor} + \text{PhaseAdj}) \end{aligned}$$

where SolarAltAngleSouth is the solar altitude angle when the sun is due south, CorrectedLineAngle is the angle the transect faces (see Direction function above), ExpFactor and PhaseAdj are factors used to correct for the fact the sun does not always rise or set at due east. ExpFactor is calculated from the average azimuth angle when the sun rises (SunriseAzimAngle):

$$\text{ExpFactor} = (\text{SunriseAzimAngle} - 180) / 90$$

and is used to rescale the angle between south and the azimuth angle of the sunrise. PhaseAdj is used to adjust the phase of the cosine wave so that the highest value is always at 180 degrees (due south). It is calculated as:

$$\text{PhaseAdj} = 0.0349 * (90 - \text{SunriseAzimAngle})$$

TransectSolarAltAngle is then compared to the angle between the heights of the cell in question (DirectShadeAngle) and the adjacent cell where:

$$\text{DirectShadeAngle} = \text{DiffuseShadeAngle}$$

if the DiffuseShadeAngle is greater than or equal to 0 and

$$\text{DirectShadeAngle} = 0$$

if the DiffuseShadeAngle is less than 0.

If the solar altitude angle is smaller than or equal to the DirectShadeAngle, then the value of a variable indicating the direction (e.g., E, SE, S, SW, W) will be set to 1. If the sun angle exceeds the tree height angles then this variable is set equal to 0. To calculate the fraction of the direct light reaching the cell these variables are weighted by their importance in adding radiation:

$$\text{DirectOpen} = 1 - E * 0.035 + SE * 0.27 + S * 0.39 + SW * 0.27 + W * 0.035$$

where E., SE, S, SW, and W indicate the effect of direct radiation blocking from those directions. For example, if direct light is blocked from all the directions then DirectOpen is zero. If on the other hand direct light is blocked from just the south then DirectOpen is 0.39.

The light allowed to enter a cell is calculated from the fraction of diffuse and direct light passing through the adjacent cells and the amount of radiation specified by the Radiate.drv file:

$$\text{LightIn} = [(\text{DirectOpen} * \text{DirectSolarRad}) + (\text{DiffuseOpen} * \text{DiffuseSolRad})] / \text{SolRad}$$

where DirectSolarRad, DiffuseSolRad, and SolRad are the mean daily diffuse, direct, and total solar radiation, respectively as specified by the Radiate.drv file.

INPUT AND OUTPUT FILES

INPUT FILES

PARAMETER FILES

This section describes the files containing the parameters needed to run the model. For the most part these files should require minor adjustments to make the model simulate most common situations. All the files that contain parameters end with the extension **PRM**. The parameter files needed to run STANDCARB are shown in Table 1. For each file the parameters are defined and the units indicated. The file format in terms of columns is flexible, however, the parameters must be listed in the order shown.

Finally, an example of each file is given.

Table 1. List of parameter files required to run the STANDCARB model. Note that the UNIX version is case sensitive; therefore both the file name and extension must be as shown in the listing.

File Name	Purpose
Estab.prm	sets rates that layers establish
TreeReg.prm	defines which tree species can establish
Growth.prm	sets species attributes of growth
GrowParm.prm	sets layer attributes of growth
Mort.prm	sets species attributes of litter formation and mortality
Decomp.prm	sets species attributes of decomposition
DcayParm.prm	sets detritus pool attributes of decomposition
BurnKill.prm	sets levels of fire mortality for each plant layer
SitePrep.prm	sets levels of fuel reduction for each detritus pool
Harvest.prm	defines the level of removal given a harvest
Soil.prm	sets characteristics of soil texture classes
SiteIndx.prm	sets the level of productivity for a site index of a tree species

Estab.prm

This file indicates the probability that the different life forms (e.g., herbs, shrubs, and trees) have of entering a cell.

There are four regeneration scenarios parameterized: 1) NF-natural fast, 2) NS-natural slow, 3) AF- artificial fast, and 4) AS- artificial slow. Probabilities for each regeneration scenario are given with and without an upper tree layer. If an upper tree layer is present then the Closed probabilities are used. If the upper tree layer is not present then the Open probability is used. Note that for any regeneration scenario and upper tree layer status (i.e., Open or Closed), the probabilities can not sum to a value exceeding 1.0.

The parameters in order they occur in the file are:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 1 indicates this is the Estab.prm file.

Layer: refers to the layer of living vegetation. Three names are valid: herb, shrub, or tree. Tree is used to indicate the parameters for upper and lower tree layers.

EstOpenNF: establishment probability for natural open, fast regeneration (year^{-1}). For trees this would apply to the upper tree layer.

EstClosedNF: establishment probability for natural closed, fast regeneration (year^{-1}). For trees this would apply to the lower tree layer.

EstOpenNS: establishment probability for natural open, slow regeneration (year^{-1}). For trees this would apply to the upper tree layer.

EstClosedNS: establishment probability for natural closed, slow regeneration (year^{-1}). For trees this would apply to the lower tree layer.

EstOpenAF: establishment probability for artificial open, fast regeneration (year^{-1}). For trees this would apply to the upper tree layer.

EstClosedAF: establishment probability for artificial closed, fast regeneration (year^{-1}). For trees this would apply to the lower tree layer.

EstOpenAS: establishment probability for artificial open, slow regeneration (year^{-1}). For trees this would apply to the upper tree layer.

EstClosedAS: establishment probability for artificial closed, slow regeneration (year⁻¹).
For trees this would apply to the lower tree layer.

Example Estab.prm file:

Estab.prm

Model, File, Layer, EstOpenNF, EstClosedNF, EstOpenNS,
EstClosedNS, EstOpenAF, EstClosedAF, EstOpenAS, EstClosedAS

ML02	1	Herb	0.500	0.250	0.600	0.300	0.200	0.250	0.600	0.300
ML02	1	Shrub	0.300	0.150	0.300	0.150	0.200	0.150	0.300	0.150
ML02	1	Tree	0.200	0.050	0.030	0.050	0.600	0.050	0.100	0.050

TreeReg.prm

This file is used to determine the tree species that can grow on a given site. These parameters are specific to a given location within the Pacific Northwest.

The parameters in the order they occur in the file are:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 2 indicates this is the TreeReg.prm file.

Species: the species or understory layer that the parameters describe. Species abbreviations are after Garrison and can be in any order.

LightMax: the maximum amount of light a species can establish under (percent of full sunlight).

LightMin: the minimum amount of light a species can establish under (percent of full sunlight).

DDayMax: the degree day maximum that a species can establish under (degrees C).

DDayMin: the degree day minimum that a species can establish under (degrees C).

TreeSoilMin: minimum water potential under which a tree species can establish itself. If this value is exceeded for more than 9 months of the year then a species can not establish itself in a cell because the soil is too moist (Mpascals).

TreeSoilMax: maximum water potential that a tree species can tolerate during establishment (Mpascals).

Sprout: ability of a tree specie to sprout with 0 meaning no sprouting and 1 meaning species can sprout.

CACR: the local abundance of a tree species in the California Coast Range with 0 being absent to 99 being very abundant.

CACW: the local abundance of a tree species in the west slope of the California Cascade Range with 0 being absent to 99 being very abundant.

ORCW: the local abundance of a tree species in the west slope of the Oregon Cascade Range with 0 being absent to 99 being very abundant.

ORCE: the local abundance of a tree species in the east slope of the Oregon Cascade Range with 0 being absent to 99 being very abundant.

ORCR: the local abundance of a tree species in the Coast Range of Oregon with 0 being absent to 99 being very abundant.

WACW: the local abundance of a tree species in the west slope of the Washington Cascade Range with 0 being absent to 99 being very abundant.

WACE: the local abundance of a tree species in the east slope of the Washington Cascade Range with 0 being absent to 99 being very abundant.

OTHR: the local abundance of a tree species in any other region as determined by the user with 0 being absent to 99 being very abundant.

Example Treereg.prm file:

Treereg.prm

Model, File, Species, Lmax, Lmin, DDMax, DDMin, TSMIn, TSMMax, Sprout, CACR, CACW, ORCW, ORCE, ORCR, WACW, WACE, OTHR

ML02	2	Abam	0.80	0.05	2200	400	0.10	2.0	0	0	0	10	0	0	10	0	0
ML02	2	Abco	0.90	0.10	2640	990	0.10	2.5	0	0	10	1	0	0	0	0	0
ML02	2	Abgr	0.90	0.10	2640	990	0.10	2.0	0	0	0	2	10	2	0	10	0
ML02	2	Abla	1.00	0.10	1200	350	0.10	1.8	0	0	0	5	5	0	5	5	0
ML02	2	Abpr	1.00	0.50	1854	885	0.10	2.0	0	0	0	10	0	10	10	0	0
ML02	2	Abma	1.00	0.50	1854	885	0.10	2.0	0	0	0	0	0	0	0	0	0
.....																	
ML02	2	Pisi	1.00	0.50	2000	400	0.05	1.5	0	2	0	0	0	10	2	0	0
ML02	2	Potr	1.00	0.90	3500	900	0.05	1.0	0	0	0	5	0	5	5	0	0
ML02	2	Prem	1.00	0.90	3500	600	0.10	2.0	1	0	0	7	0	0	1	0	0
ML02	2	Psme	1.00	0.90	3500	600	0.20	2.0	0	5	2	10	5	10	10	5	0
ML02	2	Quga	0.90	0.50	2880	975	0.20	2.5	1	5	0	1	0	0	0	0	0
ML02	2	Sese	1.00	0.25	2500	600	0.10	1.5	1	10	0	0	0	0	0	0	0
ML02	2	Thpl	0.80	0.25	2480	675	0.05	1.5	0	0	0	5	0	3	5	0	0
ML02	2	Tshe	0.80	0.05	2480	760	0.10	1.7	0	5	0	10	0	10	10	0	0
ML02	2	Tsme	1.00	0.25	1475	555	0.10	1.7	0	0	0	10	10	0	0	0	0

Growth.prm

This file contains the species and understory parameters to describe the growth of leaves, branches, sapwood, heartwood, and roots.

The parameters in the order they occur in the file are:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 3 indicates this is the Growth.prm file.

Species: the species or understory layer that the parameters describes. Species abbreviations are after Garrison and can be in any order. Herb and shrub are included as non-tree species.

LightCompPoint: light compensation point for a species of tree or understory layer (%).

LightExtCoeff: light extinction coefficient for a species of tree or understory layer (ha Mg^{-1}). This is the point at which additional leaves can not survive.

FoliageProdRateMax: maximum rate of foliage production (dimensionless). This parameter is the rate leaves of a species can create more leaves.

FineRootFoliageRatio: fine root mass to foliage mass ratio (dimensionless).

SapLive: fraction the sapwood that is alive (% sapwood volume).

RateHeartWoodForm: rate of heartwood formation from sapwood (year^{-1}).

BranchBoleRatio: branch mass to bole mass ratio (dimensionless). Used to allocate production to branches.

CoarseRootBoleRatio: coarse root mass to bole mass ratio (dimensionless). Used to allocate production to coarse roots.

TempMin: minimum temperature for net photosynthesis of a species or life form (C).

TempMax: maximum temperature for net photosynthesis of a species or life form (C).

WoodPer: the percentage of the bole that is wood (%).

WoodDen: the density of wood in the bole (Mg m^{-3}).

HeightMax: the maximum height of a tree species (m).

HeightRate: the rate the maximum height of a tree species is reached as a function of age (year^{-1}).

HeightShape: introduces a lag in the height growth curve (dimensionless).

Example Growth.prm file:

Growth.prm

Model, File, Species, LightCompPoint, LightExtCoeff, LeafProdRateMax,
FileRootLeafRatio, SapLive, RateHeartWoodForm, BranchBoleRatio,
CoarseRootBoleRatio, TempMin, TempMax, WoodPer, WoodDen, HeightMax,
HeightRate, HeightShape

ML02	3	Herb	50	0.23	2.00	0.75	0.00	0.000	0.000	0.000	0 37	0.0	0.00	1	0.150	1.0
ML02	3	Shrub	30	0.40	1.20	0.50	0.00	0.000	1.500	1.500	0 37	0.0	0.00	2	0.075	2.0
ML02	3	Abam	10	0.15	0.50	1.00	6.60	0.039	0.500	0.750	-2 35	90.0	0.45	55	0.015	2.0
ML02	3	Abco	10	0.15	0.50	1.00	9.50	0.039	0.500	0.770	0 37	90.0	0.45	70	0.015	2.0
ML02	3	Abgr	10	0.15	0.50	1.00	6.70	0.039	0.500	0.770	0 37	90.0	0.45	70	0.015	2.0
ML02	3	Abla	10	0.15	0.50	1.00	5.70	0.039	0.900	1.200	-5 32	90.0	0.45	40	0.015	2.0
ML02	3	Abpr	10	0.15	0.50	1.00	6.60	0.039	0.350	0.720	-2 35	90.0	0.45	70	0.015	2.0
ML02	3	Abma	10	0.15	0.50	1.00	6.60	0.039	0.480	0.650	-2 35	90.0	0.45	70	0.015	2.0
ML02	3	Acma	20	0.32	0.50	1.00	18.50	0.010	0.220	0.380	0 37	90.0	0.45	40	0.015	2.0
ML02	3	Alru	20	0.32	0.50	1.00	13.70	0.010	1.500	0.550	0 37	90.0	0.45	40	0.050	2.0
ML02	3	Arme	20	0.32	0.50	1.00	13.70	0.059	0.850	0.950	2 39	90.0	0.45	25	0.050	2.0
ML02	3	Cach	20	0.32	0.50	1.00	12.20	0.059	0.850	0.900	2 39	90.0	0.45	35	0.050	2.0
ML02	3	Cade	10	0.15	0.50	1.00	8.90	0.105	0.500	1.000	2 39	90.0	0.45	60	0.015	2.0
ML02	3	Lide	20	0.32	0.50	1.00	12.20	0.059	0.900	1.000	2 39	90.0	0.45	40	0.050	2.0
ML02	3	Pico	20	0.15	0.50	1.00	5.70	0.024	0.350	0.900	-2 35	90.0	0.45	30	0.015	2.0
ML02	3	Pila	10	0.15	0.50	1.00	5.70	0.059	1.900	0.900	0 37	90.0	0.45	75	0.015	2.0
ML02	3	Pimo	10	0.15	0.50	1.00	6.60	0.059	1.900	0.900	-2 35	90.0	0.45	60	0.015	2.0
ML02	3	Pipo	20	0.15	0.50	1.00	6.80	0.011	0.330	0.570	0 39	90.0	0.45	60	0.015	2.0
ML02	3	Pien	10	0.15	0.50	1.00	5.90	0.043	0.400	0.850	-2 35	90.0	0.45	30	0.015	2.0
ML02	3	Pisi	10	0.15	0.50	1.00	7.30	0.039	0.350	0.800	0 37	90.0	0.45	90	0.015	2.0
ML02	3	Potr	20	0.32	0.50	1.00	9.60	0.059	0.500	0.500	0 37	90.0	0.45	45	0.050	2.0
ML02	3	Prem	20	0.32	0.50	1.00	16.40	0.059	0.500	0.500	0 37	90.0	0.45	25	0.075	2.0
ML02	3	Psme	10	0.15	0.50	1.00	7.40	0.059	0.250	0.770	0 37	90.0	0.45	85	0.015	2.0
ML02	3	Quga	20	0.32	0.50	1.00	30.00	0.059	0.950	1.250	2 39	90.0	0.45	25	0.015	2.0
ML02	3	Sese	5	0.15	0.50	1.00	7.90	0.102	0.250	0.770	0 37	90.0	0.45	99	0.015	2.0
ML02	3	Thpl	10	0.15	0.50	1.00	6.90	0.102	0.550	1.500	0 37	90.0	0.45	60	0.015	2.0
ML02	3	Tshe	5	0.15	0.50	1.00	8.80	0.022	0.850	0.650	0 37	90.0	0.45	80	0.015	2.0
ML02	3	Tsme	10	0.15	0.50	1.00	8.80	0.022	0.850	0.650	0 37	90.0	0.45	35	0.015	2.0

GrowParm.prm

This file is used to describe the response of the living layers to temperature. The parameters in the order they occur in the file are:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 4 indicates this is the GrowParm.prm file.

Layer: refers to the layer of living vegetation. Tree is used to indicate the parameters for upper and lower tree layers.

Q10Foliage: rate foliage respiration increases with 10 C increase (dimensionless).

RespFoliage10: respiration rate of leaves at 10 C (year⁻¹).

Q10FineRoot: rate fine root respiration increases with 10 C increase (dimensionless).

RespFineRoot10: respiration rate of fine roots at 10 C (year⁻¹).

Q10Sapwood: rate sapwood respiration increases with a 10 C change in temperature (dimensionless).

RespSW10: respiration rate of sapwood at 10 C (year⁻¹). Based on 5% of the sapwood being alive; species are adjusted from this rate based on the SapLive parameter in Growth.prm.

Q10Branch: rate branch respiration increases with a 10 C change in temperature (dimensionless).

RespBranch10: respiration rate of branches at 10 C (year⁻¹).

Q10CRoot: rate coarse root respiration increases with a 10 C change in temperature (dimensionless).

RespCRoot10: respiration rate of coarse roots at 10 C (year⁻¹).

InitialFoliageMass: mass of leaves that is added to Foliage when a layer is planted (Mg ha⁻¹).

CanIntCst: the ratio of the mass of leaves to the amount of canopy interception (mass⁻¹).

BoleGrowthEffic: the bole growth efficiency in terms of mass of sapwood produced per unit mass of foliage when moisture and temperature are not limiting (dimensionless).

Example GrowParm.prm file:

GrowParm.prm

Model, File, lifeform, Q10Leaf, RespLeaf10, Q10FRoot,
 RespFRoot10, Q10SapWood, RespSapwood10, Q10Branch, RespBranch10,
 Q10CRoot, RespCRoot10, InitialLeafMass, CanIntCst, BoleGrowthEffic

ML02	4	Herb	2.000	0.500	2.000	0.500	2.000	0.000	2.000	0.000	2.000	0.000	0.01	0.006	0.00
ML02	4	Shrub	2.000	0.500	2.000	0.500	2.000	0.050	2.000	0.050	2.000	0.050	0.01	0.006	0.50
ML02	4	Tree	2.000	0.250	2.000	0.500	2.000	0.017	2.000	0.017	2.000	0.017	0.01	0.006	1.00

Mort.prm

This file describes the maximum rates of mortality and branch pruning for woody layers of living plants, the time that a tree species needs to have its crown reach cell size, and the lifespan of the trees.

The parameters in the order they occur in the file are:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 5 indicates this is the Mort.prm file.

Species: the species or understory layer that the parameters describe. Species abbreviations are after Garrison and can be in any order.

MortMax: mortality rate of a tree species when the maximum amount of light is absorbed (year^{-1}).

BranchPruneMax: pruning rate of branches of a tree species when the maximum amount of light is absorbed (year^{-1}).

CRootPruneMax: pruning rate of coarse roots of a tree species when the maximum amount of light is absorbed (year^{-1}).

TimeClose: the time required for the tree species to have its crown area equal the cell area (years).

AgeMax: the maximum age of the tree species (years).

FoliageTurnoverRate: turnover rate of leaves for a species or understory layer (year^{-1}).

FineRootTurnover Rate: fine root turnover rate for a species or understory layer (year^{-1}).

Example Mort.prm file:

Mort.prm

Model, File, Species, MortMax, BranchPruneMax, CRootPruneMax,
TimeClose, AgeMax, LeafTurnoverRate, FineRootTurnoverRate

ML02	5	Herb	0.000	0.000	0.000	0	0	1.000	0.500
ML02	5	Shrub	0.010	0.020	0.010	0	0	0.500	0.500
ML02	5	Abam	0.007	0.020	0.005	100	500	0.200	0.500
ML02	5	Abco	0.005	0.020	0.005	100	500	0.200	0.500
ML02	5	Abgr	0.005	0.020	0.005	100	500	0.200	0.500
ML02	5	Abla	0.007	0.020	0.005	100	200	0.200	0.500
ML02	5	Abpr	0.005	0.020	0.005	100	500	0.200	0.500
ML02	5	Abma	0.005	0.020	0.005	100	500	0.200	0.500
ML02	5	Acma	0.009	0.020	0.005	100	200	1.000	0.500
ML02	5	Alru	0.009	0.020	0.005	50	120	1.000	0.500
ML02	5	Arme	0.009	0.020	0.005	50	150	0.333	0.500
ML02	5	Cach	0.009	0.020	0.005	50	150	0.333	0.500
ML02	5	Cade	0.005	0.020	0.005	100	900	0.200	0.500
ML02	5	Lide	0.009	0.020	0.005	50	150	0.333	0.500
ML02	5	Pico	0.007	0.020	0.005	100	400	0.333	0.500
ML02	5	Pila	0.005	0.020	0.005	100	500	0.333	0.500
ML02	5	Pimo	0.005	0.020	0.005	100	500	0.333	0.500
ML02	5	Pipo	0.005	0.020	0.005	100	600	0.333	0.500
ML02	5	Pien	0.005	0.020	0.005	150	500	0.200	0.500
ML02	5	Pisi	0.005	0.020	0.005	100	600	0.250	0.500
ML02	5	Potr	0.009	0.020	0.005	75	150	1.000	0.500
ML02	5	Prem	0.010	0.020	0.005	50	100	1.000	0.500
ML02	5	Psme	0.005	0.020	0.005	100	1000	0.200	0.500
ML02	5	Quga	0.005	0.020	0.005	100	300	1.000	0.500
ML02	5	Sese	0.002	0.020	0.005	100	2000	0.200	0.500
ML02	5	Thpl	0.005	0.020	0.005	100	1000	0.200	0.500
ML02	5	Tshe	0.005	0.020	0.005	100	400	0.250	0.500
ML02	5	Tsme	0.005	0.020	0.005	100	400	0.200	0.500

Decomp.prm

This file defines the decomposition rates of all the detrital pools except StableSoil. The decomposition rate of StableSoil is defined in the DcayParm.prm file.

All the parameters are specific to a species of tree or to the shrub or herb layers that are producing detritus. The parameters in the order they occur in the file are:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 6 indicates this is the Decomp.prm file.

Species: the species or understory layer that the parameters describe. Species abbreviations are after Garrison and can be in any order.

FoliageDecayRate: foliage decay rate based upon leaf lignin/nitrogen ratio at 10 C and no moisture limitations (year^{-1}).

FineRootDecayRate: fine root decay rate based upon the lignin/nitrogen ratio of the layers at 10 C and optimum moisture conditions for a species or understory layer (year^{-1}).

CoarseRootDecayRate: coarse root decay rate for a species or understory layer at 10 C and optimum moisture conditions (year^{-1}).

SapWoodDecayRate: sapwood decay rate of a species at 10 C and moisture optimum for a species or understory layer (year^{-1}).

HeartWoodDecayRate: heartwood decay rate of a species at 10 C and moisture optimum (year^{-1}).

BranchDecayRate: decay rate of dead branches at 10 C and optimum moisture conditions (year^{-1}).

Example Decomp.prm file:

Decomp.prm

Model, File, Species, Leaf, FineRoot, CoarseRoots,
Sapwood, Heartwood, Branch

ML02	6	Herb	0.500	0.500	0.000	0.000	0.000	0.000
ML02	6	Shrub	0.250	0.250	0.100	0.050	0.000	0.100
ML02	6	Abam	0.150	0.150	0.100	0.050	0.050	0.100
ML02	6	Abco	0.150	0.150	0.100	0.050	0.050	0.100
ML02	6	Abgr	0.150	0.150	0.100	0.050	0.050	0.100
ML02	6	Abla	0.150	0.150	0.100	0.050	0.050	0.100
ML02	6	Abpr	0.150	0.150	0.100	0.050	0.050	0.100
ML02	6	Abma	0.150	0.150	0.100	0.050	0.050	0.100
ML02	6	Acma	0.250	0.150	0.150	0.050	0.050	0.150
ML02	6	Alru	0.250	0.150	0.150	0.050	0.050	0.150
ML02	6	Arme	0.250	0.150	0.100	0.050	0.010	0.100
ML02	6	Cach	0.250	0.150	0.100	0.050	0.010	0.100
ML02	6	Cade	0.150	0.150	0.100	0.050	0.005	0.100
ML02	6	Lide	0.250	0.150	0.100	0.050	0.010	0.100
ML02	6	Pico	0.150	0.150	0.100	0.050	0.020	0.100
ML02	6	Pila	0.150	0.150	0.100	0.050	0.020	0.100
ML02	6	Pimo	0.150	0.150	0.100	0.050	0.020	0.100
ML02	6	Pipo	0.150	0.150	0.100	0.050	0.020	0.100
ML02	6	Pien	0.150	0.150	0.100	0.050	0.050	0.100
ML02	6	Pisi	0.150	0.150	0.100	0.050	0.050	0.100
ML02	6	Potr	0.250	0.150	0.100	0.050	0.050	0.100
ML02	6	Prem	0.250	0.150	0.100	0.050	0.005	0.100
ML02	6	Psme	0.150	0.150	0.100	0.050	0.015	0.100
ML02	6	Quga	0.250	0.150	0.100	0.100	0.050	0.010
ML02	6	Sese	0.150	0.150	0.100	0.050	0.005	0.100
ML02	6	Thpl	0.150	0.150	0.100	0.050	0.005	0.100
ML02	6	Tshe	0.150	0.150	0.100	0.050	0.050	0.100
ML02	6	Tsme	0.150	0.150	0.100	0.050	0.050	0.100

DcayParm.prm

This file defines the response of each detrital layer (e.g., dead foliage) to moisture and temperature (Q10's and moisture limits) and also has the transfer rates to the stable soil organic matter pool.

The parameters in the order they occur in the file are:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 7 indicates this is the DcayParm.prm file.

Pool: detrital pool the parameter values describe. Valid names include: DeadFoliage, DeadFineRoot, DeadSapWood, DeadHeartWood, DeadBranch, DeadCRoot, and StableSoil.

Q10: rate at which the decomposition rate for a pool increases with a 10 C increase in temperature (dimensionless).

TempOpt: temperature optimum for decay (C).

MoistMin: moisture minimum for decay (% water weight to dry weight for all pools except StableSoil which is in volume of water to volume of soil).

MoistMax: moisture maximum for decay (% water weight to dry weight for all pools except StableSoil which is in volume of water to volume of soil).

SoilTransferRate: transfer rate to StableSoil from the detrital pool (year⁻¹).

SoilDecayRate: rate at which StableSoil decomposes (year⁻¹) Note this parameter is zero except for StableSoil.

Drying Constant: rate at which a pool dries at temperature of 1 C and solar input of 1 cal cm⁻² month⁻¹ (cm² degrees⁻¹ cal⁻¹).

AreaMassRatio: ratio of projected area to mass of a pool (% area Mg mass⁻¹).

MoistStoreMax: the maximum moisture content that a pool can store before becoming completely saturated (% water weight to dry weight for all pools except StableSoil which is in volume of water to volume of soil).

MatricShape: parameter that determines the shape of the matric limitation (i.e., when detritus is too dry) curve (dimensionless).

MatricLag: parameter that determines the difference between the minimum moisture content and the response to excessive drying (%).

DiffuseShape: parameter that determines the shape of the diffusion limitation curve (dimensionless).

DiffuseLag: parameter that determines the difference between the maximum moisture content and the decline in the diffusion limitation curve (%).

TempShape: parameter that determines the shape of the excessive temperature limitation curve (dimensionless).

TempLag: parameter that determines the difference between the maximum temperature and the decline due to excessive temperature (C).

Example DcayParm.prm file:

DcayParm.prm

Model, File, Pool, Q10, TempOpt, MoistMin, MoistMax, SoilTransferRate,
SoilDecayRate , DryingConstant, AreaMassRatio, MoistStoreMax,
MatricShape, MatricLag, DiffuseShape, DiffuseLag, TempShape, TempLag

ML02	7	DeadFoliage	2.000	45	30	350	0.001	0.0000	0.00150	20.0000	300	5.0	0	15	4	15	4
ML02	7	DeadFineRoot	2.000	45	30	300	0.020	0.0000	0.00000	0.0000	300	5.0	0	15	4	15	4
ML02	7	DeadSapWood	2.000	45	30	150	0.000	0.0000	0.00075	0.1000	300	5.0	0	15	4	15	4
ML02	7	DeadHeartWood	2.000	45	30	150	0.000	0.0000	0.00025	0.0500	200	5.0	0	15	4	15	4
ML02	7	DeadBranch	2.000	45	30	200	0.000	0.0000	0.00150	0.1000	200	5.0	0	15	4	15	4
ML02	7	DeadCRoot	2.000	45	30	150	0.020	0.0000	0.00000	0.0000	200	5.0	0	15	4	15	4
ML02	7	StableSoil	2.000	45	15	100	0.000	0.0010	0.00000	0.0000	100	5.0	0	15	4	15	4

BurnKill.prm

This file describes the fraction of the live layers that is killed given a fire of certain severity. The parameters occur in the following order:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 8 indicates this is the BurnKill.prm file.

Layer: refers to the layer of living vegetation. Valid names include herb, shrub, utree, and ltree.

Fire: type of fire occurring. Valid names include Hot, Medium, and Light.

AboveKill: proportion of above-ground parts (foliage, branches, sapwood, and heartwood) killed by the fire (%).

BelowKill: proportion of below-ground parts (fine roots and coarse roots) killed by the fire (%).

AboveBurn: proportion of the above-ground parts that are killed by fire that are combusted (%).

BelowBurn: proportion of the below-ground parts that are killed by fire that are combusted (%).

Example Burnkill.prm file:

BurnKill.prm

Model, File, Layer, Fire, AbvKill, BlwKill, AboveBurn, BelowBurn

ML02	8	Herb	Hot	99.95	100	100	100
ML02	8	Shrub	Hot	99.95	100	95	0
ML02	8	LTree	Hot	100.00	100	5	0
ML02	8	UTree	Hot	100.00	100	0	0
ML02	8	Herb	Light	99.95	100	100	0
ML02	8	Shrub	Light	50.00	50	50	0
ML02	8	LTree	Light	80.00	80	0	0
ML02	8	UTree	Light	10.00	10	0	0
ML02	8	Herb	Medium	99.95	100	100	0
ML02	8	Shrub	Medium	50.00	50	50	0
ML02	8	LTree	Medium	80.00	80	0	0
ML02	8	UTree	Medium	10.00	10	0	0

SitePrep.prm

This file describes the amount of detritus removed by various types of fires. The parameters occur in the following order:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 9 indicates this is the SitePrep.prm file.

Pool: refers to the pool of detritus. Valid names include: DeadFoliage, DeadFineRoot, DeadSapWood, DeadHeartWood, DeadBranch, DeadCRoot, and StableSoil.

LightBurn: amount remaining after a light intensity fire (percent).

MediumBurn: amount remaining after a medium intensity fire (percent).

HotBurn: amount remaining after a hot intensity fire (percent).

Example of SitePrep.prm file:

Siteprep.prm

Model, File, Pool, LightBurn, MediumBurn, HotBurn

ML02	9	DeadFoliage	75.0	50.0	10.0
ML02	9	DeadFineRoot	100.0	75.0	20.0
ML02	9	DeadSapWood	95.0	75.0	50.0
ML02	9	DeadHeartWood	100.0	90.0	75.0
ML02	9	DeadBranch	75.0	50.0	10.0
ML02	9	DeadCRoot	100.0	100.0	95.0
ML02	9	StableSoil	100.0	100.0	100.0

Harvest.prm

This file describes the amount of trees cut, the fraction of the bole removed, and the fraction left on the site as slash.

The variables in the order of their appearance in the file are as follows:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 10 indicates this is the Harvest.prm file.

Treat: harvest treatment used with **PCom** as precommercial thinning, **Com** as commercial thinning, and **CCut** as clear-cut. Note these are the treatments for the cells that are cut and do not necessarily pertain to all the cells. The abbreviations of these treatments is fixed.

LoAmtCut: the fraction of the tree boles that are cut under low utilization standards (% of volume).

LoAmtTake: the fraction of the boles that are cut that is taken under low utilization standards (% of volume).

MedAmtCut: the fraction of the tree boles that are cut under medium utilization standards (% of volume).

MedAmtTake: the fraction of the boles that are cut that is taken under medium utilization standards (% of volume).

HiAmtCut: the fraction of the tree boles that are cut under high utilization standards (% of volume).

HiAmtTake: the fraction of the boles that are cut that is taken under high utilization standards (% of volume).

Example Harvest.prm file:

Harvest.prm

Model, File, Treatment, LoAmtCut, LoAmtTake, MedAmtCut, MedAmtTake, HiAmtCut, HiAmtTake

ML02	10	PCom	5	0	10	0	20	0
ML02	10	Com	5	50	10	90	20	95
ML02	10	CCut	80	65	95	80	100	95

Soil.prm

This file contains the data for various types of soils in terms of their depth and maximum moisture holding capacity.

The variables in the order of their appearance in the file are as follows:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 11 indicates this is the Soil.prm file.

SoilTexture: indicates the soil texture. Valid names include: sand, loamysand, sandyloam, loam, siltloam, silt, sandyclayloam, clayloam, siltyclayloam, sandyclay, siltyclay, and clay.

WaterPotAsym: a parameter that modifies the moisture retention curve so that sandier soils will release more moisture with a smaller change in the water potential (MPa).

WaterPot1: the fraction of the water stores when the water potential is equal to 1 MPa.

SoilWaterMaxPer: the maximum fraction of the soil depth that can hold water from field capacity to the wilting point (%).

Example of Soil.prm file:

Soil.prm

Model, File, WaterPotAsym, WaterPot1, SoilWaterMaxPer

ML02	11	sand	0.00	0.25	25.0
ML02	11	loamysand	0.12	0.25	35.0
ML02	11	sandyloam	0.25	0.25	35.0
ML02	11	loam	0.50	0.25	45.0
ML02	11	siltloam	0.50	0.25	50.0
ML02	11	silt	0.60	0.25	50.0
ML02	11	sandyclayloam	0.65	0.25	50.0
ML02	11	clayloam	0.75	0.25	50.0
ML02	11	siltyclayloam	0.75	0.25	50.0
ML02	11	sandyclay	0.60	0.25	45.0
ML02	11	siltyclay	0.85	0.25	60.0
ML02	11	clay	1.00	0.25	60.0

SiteIdx.prm

This file contains the bole growth efficiencies in terms of mass of sapwood produced per unit mass of foliage for the commercial tree species growing in the Pacific Northwest. These parameters are set so that bole mass and volume accumulation matches a site index related volume table (Table 2).

The variables in the order of their appearance in the file are as follows:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 12 indicates this is the SiteIndex.prm file.

SiteIndexSpecies: the species that is to be used to determine the level of productivity. Species abbreviations are after Garrison and can be in any order.

Site1High: the bole growth efficiency to match a high site index 1 productivity (dimensionless).

Site1Medium: the bole growth efficiency to match a medium site index 1 productivity (dimensionless).

Site1Low: the bole growth efficiency to match a low site index 1 productivity (dimensionless).

Site2High: the bole growth efficiency to match a high site index 2 productivity (dimensionless).

Site2Medium: the bole growth efficiency to match a medium site index 2 productivity (dimensionless).

Site2Low: the bole growth efficiency to match a low site index 2 productivity (dimensionless).

Site3High: the bole growth efficiency to match a high site index 3 productivity (dimensionless).

Site3Medium: the bole growth efficiency to match a medium site index 3 productivity (dimensionless).

Site3Low: the bole growth efficiency to match a low site index 2 productivity (dimensionless).

Site4High: the bole growth efficiency to match a high site index 4 productivity (dimensionless).

Site4Medium: the bole growth efficiency to match a medium site index 4 productivity (dimensionless).

Site4Low: the bole growth efficiency to match a low site index 4 productivity (dimensionless).

Site5High: the bole growth efficiency to match a high site index 5 productivity (dimensionless).

Site5Medium: the bole growth efficiency to match a medium site index 5 productivity (dimensionless).

Site5Low: the bole growth efficiency to match a low site index 5 productivity (dimensionless).

Example SiteIndx.prm file:

SiteIndx.prm

Model, File, SiteIndexSpecies, Site1High, Site1Med, Site1Low,
Site2High, Site2Med, Site2Low, Site3High, Site3Med, Site3Low,
Site4High, Site4Med, Site4Low, Site5High, Site5Med, Site5Low

ML02	12	Abco	1.15	1.08	1.04	1.01	0.90	0.83	0.74	0.66	0.57	0.48	0.40	0.33	0.30	0.27	0.25
ML02	12	Abgr	1.00	0.95	0.85	0.80	0.75	0.70	0.65	0.59	0.52	0.48	0.42	0.36	0.30	0.24	0.18
ML02	12	Pico	1.10	1.00	0.91	0.83	0.75	0.69	0.62	0.55	0.49	0.43	0.37	0.31	0.25	0.20	0.15
ML02	12	Pimo	0.92	0.86	0.80	0.76	0.71	0.68	0.64	0.60	0.57	0.54	0.51	0.47	0.42	0.38	0.32
ML02	12	Pipo	1.92	1.65	1.50	1.45	1.22	1.06	0.89	0.75	0.65	0.55	0.45	0.41	0.35	0.30	0.25
ML02	12	Pisi	1.70	1.60	1.52	1.44	1.35	1.27	1.13	1.00	0.92	0.84	0.75	0.65	0.56	0.48	0.40
ML02	12	Psme	1.00	0.95	0.90	0.86	0.82	0.77	0.72	0.66	0.60	0.52	0.45	0.38	0.32	0.26	0.19
ML02	12	Tshe	1.50	1.41	1.32	1.27	1.18	1.11	1.06	0.98	0.90	0.83	0.76	0.67	0.58	0.48	0.42
ML02	12	Sese	1.60	1.41	1.33	1.23	1.07	0.98	0.84	0.73	0.66	0.59	0.51	0.42	0.38	0.35	0.30

Table 2. Correspondence between site index classes and site index values (height in feet at 50 years of age).

Species	Site Class Class											
	I			II			III			IV		
	High	Med	Low	High	Med	Low	High	Med	Low	High	Med	Low
<i>Abies concolor</i> ¹	100	90	85	80	75	70	65	60	55	50	45	40
										35	30	25
<i>Abies grandis</i> ²	110	105	100	95	90	85	80	75	70	65	60	55
										50	45	40
<i>Picea sitchensis</i> ³	132	126	118	114	108	101	95	88	82	76	69	63
										57	51	45
<i>Pinus contorta</i> ⁴	75	70	66	63	60	56	53	50	46	43	40	36
										33	30	25
<i>Pinus monticola</i> ⁵	80	75	70	65	60	56	53	50	46	43	40	36
										33	30	25
<i>Pinus ponderosa</i> ⁶	113	105	97	89	80	73	65	58	51	43	35	28
										21	14	7
<i>Pseudotsuga menziesi</i> ⁷	146	139	132	125	119	112	105	98	91	84	77	70
										63	56	49
<i>Sequoia sempervirens</i> ⁸	171	155	148	138	130	122	114	106	97	89	81	73
										65	57	49
<i>Tsuga heterophylla</i> ⁹	135	128	121	115	109	102	96	90	83	77	70	64
										58	51	45

1-Schumacher 1926, 2-Cochran 1979, 3-Meyer 1937, 4-Dahm 1964, 5-Haig 1932, 6-Meyer 1938, 7-McArdle and Meyer 1930, 8-Lundquist and Palley, and 9-Barnes 1962.

Driver Files

These files are also used to parameterize each simulation run. They differ, however, from the parameter files in that they are not constant but change from run to run. We therefore refer to these as driver files. The extension of these files is **DRV**. The driver files required to run the STANDCARB model are outlined in Table 3.

For each the model object needing the file is described. Next the parameters are defined and the units indicated. The format in terms of columns is flexible, however, the parameters must be listed in the order shown.

Table 3. Driver files required to run STANDCARB model and the function of each file. Note that the UNIX version is case sensitive and the files names must be as shown below.

File Name	Function
Simul.drv	defines the characteristics of a simulation run
Locate.drv	defines the physical characteristics of site such as aspect
Climate.drv	defines the precipitation and temperature regime of site
Radiate.drv	defines the solar radiation and sun angles for a site
WFireInt.drv	defines the timing and severity of wildfires
HarvInt.drv	defines the timing and type of harvest and cutting in a stand
CutPatt.drv	defines the spatial patterns of the harvests or cuts.
WFPatt.drv	defines the spatial patterns of wildfires

Simul.drv

This file is used to define the overall nature of a simulation run. It defines the number of cells, the length of time the model is run, the time layers are planted (in the single cell version), whether diagnostic fields are to be output, the type of output files to be output, and other aspects of the particular run.

ModelNumber: ML02 indicates this file is input for STANDCARB. This keyword is required.

InputFileNumber: 21 indicates this is the Simul.drv file. This keyword is required.

SpeciesUpper: for single cell version the tree species in the upper tree layer.

SpeciesLower: for single cell version the tree species in the lower tree layer.

SiteName: name of the site being examined in the simulations.

GrowthMethod: the method used to determine the growth rate of plants. Valid selections include Climate or SiteIndex. If Climate is selected then the rate of growth is solved from climatic indices. If SiteIndex is used then the growth rate matches that required to mimic a volume table.

SiteIndexSpecies: the species the growth should match if the SiteIndex growth method is selected.

SiteIndex: the site index level being selected. Valid levels include: Site1High, Site1Medium, Site1Low, Site2High, Site2Medium, Site2Low, Site3High, Site3Medium, Site3Low, Site4High, Site4Medium, Site4Low, Site5High, Site5Medium, Site5Low.

Regen: the regeneration scenario to be used. Valid names include: NF (natural fast), NS (natural slow), AF (artificial fast), and AS (artificial slow).

#ofRows: the number of rows in stand.

#ofCols: the number of columns in stand.

TimeEnd: the number of years the simulation is to run (years).

Interval: the time interval that results are output (e.g., 5 years). The smallest interval is 1 year.

CellWidth: the width of the cell to be used in determining the distance between trees (m). This corresponds to the width of a mature tree.

TimeHerb: for single cell version the time the herb layer is planted.

TimeShrub: for single cell version the time the shrub layer is planted.

TimeUpper: for single cell version the time the upper tree layer is planted.

TimeLower: for single cell version the time the lower tree is planted.

Border: the type of border to be used in the Neighbor calculations. Valid names include: None, Same, and Old.

Neighbor: determines if the cells interact spatially (ON) or are independent spatially (OFF).

Restart: determines if layers can restart after disturbance in the single cell version of model. A 1 makes the layers restart after disturbance that reduces their biomass to 0. A 0 indicates the layers will not restart once their biomass is reduced to zero.

PETReduction: the amount of potential evapotranspiration that is lost via evaporation (%).

InitialSoilCarbon: an estimate of the stable soil carbon (Mg ha^{-1}). This reduces the time needed to calibrate the stable soil pool. This value will change according to the climate and productivity of the site, be sure the correct value is used!

Units: determines whether the mass values are output as organic matter or carbon. Valid codes are **OM** (organic matter) or **C** (carbon). The model assumes that all organic matter is 50% carbon.

Diagnostics Mode: a 1 indicates that only diagnostic files are to be output, a 0 indicates only output files of states variables are output, and 10 indicates both diagnostic and output files are to be output. *Note that in the present version one cannot run all the diagnostic functions at once. It is best to limit the number of diagnostic tests to less than 10.*

Plant Diagnostics: a 1 indicates that diagnostic files on the frequency of cells in layers and tree species are to be output. In this mode, the layers and species are planted, but not allowed to die out. A 0 means that this diagnostic is not run.

DieOut Diagnostics: a 1 indicates that diagnostic files on the frequency of cells in layers and tree species are to be output. In this mode, the layers are planted for 100 years and then there is no planting or replacement after that time. A 0 means that this diagnostic is not run.

Replacement Diagnostics: a 1 indicates that diagnostic files on the frequency of cells in layers and tree species are to be output. In this mode, layers and species are planted, die out, and are replaced similar to the normal simulation runs. A 0 means that this diagnostic is not run.

Interception Diagnostics: a 1 indicates the interception values for the canopy and detrital pools, and monthly runoff will be output. These are for the temperature, precipitation, soil, and radiation conditions of the site. A 0 means that this diagnostic is not run.

Water Balance Diagnostics: a 1 prints out the moisture content of the detrital pools and soil. These are for the temperature, precipitation, soil, and radiation conditions of the site. A 0 means that this diagnostic is not run.

Transpiration Diagnostics: a 1 prints out the potential transpiration and the actual transpiration. These are for the temperature, precipitation, soil, and radiation conditions of the site. A 0 means that this diagnostic is not run.

Temperature Response Diagnostics: a 1 indicates that the response of growth, plant respiration, and decomposition to temperature is to be output. In this mode a systematic progression of temperature values is used (0-50 C by 1 C increments) rather than the values in the Climate.drv file. A 0 means that this diagnostic is not run.

Detrital Moisture Response Diagnostics: a 1 indicates that the response of decomposition to moisture is to be output. In this mode a systematic progression of moisture values is used (0-500 % by 5 % increments) rather than the values computed from the WaterBalance functions. A 0 means that this diagnostic is not run.

Abiotic Response Diagnostics: a 1 indicates that the combined response of growth and decomposition to temperature and moisture is to be output. These are for the temperature, precipitation, soil, and radiation conditions of the site. A 0 means that this diagnostic is not run.

Light Diagnostics: a 1 indicates that the mean light entering and leaving a stand will be printed out for each time step. A 0 means that this diagnostic is not run.

Respiration Diagnostics: a 1 indicates that the losses from respiration and the mass of the respiring pools is to be output. 0 means that this diagnostic is not run.

Mortality Diagnostics: a 1 indicates the mass of mortality from all sources (pruning, mortality, thinning, dieout, fire) is to be output. A 0 means that this diagnostic is not run.

Substrate Quality Diagnostics: a 1 indicates that the portion of the decomposition rate of each pool that is dependent on substrate quality (PoolDecayRateAvg) is printed out. A 0 means that this diagnostic is not run.

Water Potential Diagnostics: a 1 indicates that the response of water potential and growth to soil water stores will be output. A 0 means that this diagnostic is not run.

Neighbor Diagnostics: a 1 indicates that the fraction of full diffuse, direct, and total radiation will be printed out for a selected year. A 0 means that this diagnostic is not run.

Year Neighbor: indicates the year that the Neighbor Diagnostic is to be performed.

RandomNum: a random number used to seed the random number generator. This should be a negative integer between -1 and -65,536.

Example Simul.drv file

ModelNumber	ML02
InputFileNumber	21
SpeciesUpper	PSME
SpeciesLower	TSHE
SiteName	default
GrowthMethod	SiteIndex
SiteIndexSpecies	Psme
SiteIndex	Site2Medium
Regen	AF
#ofRows	10
#ofCols	10
TimeEnd	500
Interval	5
CellWidth	20
TimeHerb	1
TimeShrub	3
TimeUpper	5
TimeLower	50
Border	Old
NeighbourRoutine	Off
Restart	1
PETReduction	10
InitialSoilCarbon	300
Units	OM
DiagnosticsMode	0
PlantDiag	0
DieOutDiag	0
ReplacementDiag	0
InterceptionDiag	0
WaterBalanceDiag	0
TranspirationDiag	0
TempResponseDiag	0
DetritalMoistureDiag	0
AbioticResponseDiag	0
LightDiag	0
RespirationDiag	0
MortalityDiag	0
SubstrateQualityDiag	0
WaterPotnetialDiag	0
NeighborDiag	0
YearNeighbor	250
RandomNums	-320

Locate.drv

This file defines the location and site characteristics of the forest to be simulated.

The variables in the order of their appearance in the file are as follows:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 22 indicates this is the Locat.drv file.

SiteName: the name of the particular site being simulated.

SoilText: the soil texture class of the site. The valid names of textures are: sand, loamysand, sandyloam, loam, siltloam, silt, sandyclayloam, clayloam, siltyclayloam, sandyclay, siltyclay, and clay.

Ecoregion: the ecoregion that the site occurs in. This determines the species of trees that will be present. The valid names of ecoregions are:

California Coast Range (CACR)
California Cascades-west side (CACW)
Oregon Cascades-west slope (ORCW)
Oregon Cascades-east slope (ORCE)
Oregon Coast Range (ORCR)
Washington Cascades-west slope (WACW)
Washington Cascades-east slope (WACE)
Other (OTHR)

Latitude: the latitude of the site to the nearest degree (degree).

Elevation: the elevation above mean sea level of the site (meters).

Aspect: the compass direction that the site is sloping toward (degrees).

SlopeSteep: the steepness of the site in percent slope (%).

SoilDepth: the depth of the soil for rooting of plants (cm).

Rocks: the percentage of the soil profile that has fragments of rock >2mm in diameter (%).

Example Locat.drv file:

Locate.drv

Model, File, SiteName, SoilText, Ecoregion,
Latitude, Elevation, Aspect, SlopeSteep, SoilDepth, Rocks

ML02	22	defaultsite	loam	CACR	40	300	180	0	100	5
ML02	22	testsite1	loam	ORCW	44	100	180	0	100	5
ML02	22	testsite2	loam	ORCW	44	1000	180	0	100	5
ML02	22	testsite3	loam	ORCW	44	3000	180	0	100	5

Climate.drv

This driver file contains the climatic information required to calculate the effects of climate on establishment, growth, and decomposition.

The variables in the order of their appearance in the file are as follows:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 23 indicates this is the Climate.drv file.

Month: the month of the year starting with January and ending with December

TempMin: the mean monthly minimum temperature (C).

TempMax: the mean monthly maximum temperature (C).

Temp24: the mean monthly temperature for the entire 24 hour day (C).

Prec: the mean monthly total precipitation (cm).

Example Climate.drv file:

Climate.drv

Model, File, Month, TempMin, TempMax, Temp, Precip

ML02	23	Jan	-1.50	3.20	0.3	39.0
ML02	23	Feb	-0.20	7.00	2.7	27.0
ML02	23	Mar	0.10	9.40	3.8	27.0
ML02	23	Apr	1.70	14.60	7.40	14.0
ML02	23	May	4.40	19.30	11.70	11.0
ML02	23	Jun	7.30	23.30	14.9	6.0
ML02	23	Jul	9.00	28.70	18.30	1.0
ML02	23	Aug	8.60	28.00	17.4	4.0
ML02	23	Sep	6.30	24.10	13.5	8.0
ML02	23	Oct	3.40	15.80	8.10	18.0
ML02	23	Nov	0.70	7.50	3.5	34.0
ML02	23	Dec	-0.90	3.60	1.1	41.0

Radiate.drv

This driver file contains the radiation and sun angle information required to calculate the effects of radiation on establishment, growth, and decomposition. These data can be calculated using the SolarRad (Harmon and Marks 1995) or a similar type of program.

The variables in the order of their appearance in the file are as follows:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 24 indicates this is the Radiate.drv file.

Month: the month of the year starting with January and ending with December. Also there is a name Year which indicates the daily mean during the year for radiation and the yearly weighted average for the sun angles.

DifSolRad: mean daily diffuse solar radiation for a given site ($\text{cal cm}^{-2} \text{ day}^{-1}$). To calculate the monthly radiation multiply this number by the number of days in the month. For the year, this is the daily mean for the year. To calculate the yearly radiation multiply the year value by 365.

DirSolRad: mean daily direct solar radiation for a given site ($\text{cal cm}^{-2} \text{ day}^{-1}$). To calculate the monthly radiation multiply this number by the number of days in the month. For the year, this is the daily mean for the year. To calculate the yearly radiation multiply the year value by 365.

SolRad: mean daily total solar radiation for a given site ($\text{cal cm}^{-2} \text{ day}^{-1}$). To calculate the monthly radiation multiply this number by the number of days in the month. For the year, this is the daily mean for the year. To calculate the yearly radiation multiply the year value by 365.

SunriseAzimAngle: the azimuth angle of the sun at sunrise for each month (degrees from south). The year value is the weighted average, weighted by total radiation received each month.

SolarAltAngleSouth: solar altitude angle when the sun is directly south (degrees from the horizon) The year value is the weighted average, weighted by total radiation received each month.

Example of the Radiate.drv file:

Radiate.drv

Model, File, Month, DifSolRad, DirSolarRad, SolRad
SunriseAzimuthAngle, AltAngleSouth

ML04	24	Jan	75.63	30.13	105.76	68.34	25.08
ML04	24	Feb	110.80	57.34	168.14	77.17	33.04
ML04	24	Mar	156.03	89.96	245.99	87.67	43.58
ML04	24	Apr	203.91	47.37	351.28	99.22	55.42
ML04	24	May	236.78	99.01	435.79	109.19	64.79
ML04	24	Jun	240.49	272.79	513.28	114.32	69.09
ML04	24	Jul	156.07	515.59	671.66	111.99	67.18
ML04	24	Aug	196.07	271.42	467.49	103.37	59.46
ML04	24	Sep	169.66	152.64	322.30	92.15	48.22
ML04	24	Oct	124.37	75.85	200.22	80.61	36.40
ML04	24	Nov	84.10	36.94	121.04	70.68	27.09
ML04	24	Dec	66.28	24.46	90.74	65.74	22.95
ML04	24	Year	151.68	156.13	307.81	99.30	55.01

WFireInt.drv

This driver file describes the time and severity of wildfires that burn through the stand. This file allows one to specify if the fires are light, medium or hot. The severity of the fire effects the amount of live layers killed and the amount of detritus burned away.

The years indicate when various fires occur. To have more than one fire of a type occur use another line. If one fire type is invoked more than another, put a zero in the treaments that are not used.

The variables in the order of their appearance in the file are as follows:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 25 indicates this is the WFireInt.drv file.

LIGHTFIRE: year that a light fire occurs (year).

MEDIUMFIRE: year that a medium fire occurs (year).

HOTFIRE: year that a hot fire occurs (year).

Example WfireInt.drv file with light fires in years 50, 100, and 150 and a hot fire in year 250:

WFireInt.drv

Model, File, LiteFire, MedFire, HotFire

ML02	25	50	0	250
ML02	25	100	0	0
ML02	25	150	0	0

HarvInt.drv

This file describes the intervals and tree layers that are harvested, the type of harvest, the degree of utilization, and the type of site preparation that is used. For each harvest step or action there are four variables to describe the action taken. The year a layer (i.e., upper or low tree) is harvested, the type of utilization standard used (amount of bole removed), and the type of site preparation fire used. The years indicate when various actions are taken. To have a treatment occur more than once use another line. If one harvest treatment is invoked more than another, put a zero in the treatments that are not used. Also if fire is not used then use a zero to indicate no fire.

The variables in the order of their appearance in the file are as follows:

Model Number: ML02 indicates this file is input for STANDCARB.

Input File Number: 26 indicates this is the HarvInt.drv file.

PComIntUT: time of precommercial thinning of the upper tree layer (years).

PComIntLT: time of precommercial thinning of the lower tree layer (years).

PComUtilization: the utilization standards used in the precommercial thinning (see the Harvest.drv file to define levels). For the utilization standards the valid codes for levels are: 1-low utilization, 2-medium utilization, and 3-high utilization.

PComFireType: the type of fire used after a precommercial thinning. For site preparation fires the valid codes for the type of fire are: 0-no fire, 1-light fire, 2-medium fire, and 3-hot fire.

ComIntUT: time of commercial thinning of the upper tree layer (years).

ComIntLT: time of commercial thinning of the lower tree layer (years).

ComUtilization: the utilization standards used in the commercial thinning (see the Harvest.drv file to define levels). For the utilization standards the valid codes for levels are: 1-low utilization, 2-medium utilization, and 3-high utilization.

ComFireType: the type of fire used after a commercial thinning. For site preparation fires the valid codes for the type of fire are: 0-no fire, 1-light fire, 2-medium fire, and 3-hot fire.

CCutIntUT: time of clear-cutting the upper tree layer (years).

CCutIntLT: time of clear-cutting of the lower tree layer (years).

CCutUtilization: the utilization standards used in the clear-cut harvest (see the Harvest.drv file to define levels). For the utilization standards the valid codes for levels are: 1-low utilization, 2-medium utilization, and 3-high utilization.

CCutFireType: the type of fire used after a clear-cut harvest. For site preparation fires the valid codes for the type of fire are: 0-no fire, 1-light fire, 2-medium fire, and 3-hot fire.

Example of HarvInt.drv file with clearcutting in years 200, and 310, and precommercial thinning in years 240, 260, 280, and 300. All harvests are high utilization standards with no site preparation fires:

HarvInt.drv

Model, File, PComIntUT, PComIntLT, PComUtilization, PComFireType,
ComIntUT, ComIntLT, ComUtilization, ComFireType,
CCutIntUT, CCutIntLT, CCutUtilization, CCutFireType

ML02	26	0	0	0	0	240	240	3	0	200	200	3	3
ML02	26	0	0	0	0	260	260	3	0	310	310	3	3
ML02	26	0	0	0	0	280	280	3	0	0	0	0	0
ML02	26	0	0	0	0	300	300	3	0	0	0	0	0

CutPatt.drv

This file describes the cutting patten of the cells and takes the form of a row by column pattern to indicate the pattern of cells that are thinned or clear-cut. The lowest row number corresponds to the uppermost (uphill) portion of the stand and the lowest column number corresponds to the lefthand side of the stand as one "looks" uphill. If a cell has a value of 1 it is to have the treatment, if the cell has a value of 0 it does not recieve the treatment. The year a pattern is imposed is indicated in the line with year on it; a pattern may be used for more than one year. Years should be separated by commas. *Note that the number of rows and columns indicated in the Simul.drv file must match the number of rows and columns in the CutPatt.drv file!*

Example CuttPatt.drv file for a 10 X 10 cell stand with clearcuts in an alternating checker board at 50, 100, 150, and 200 years.

ML02 27

Year 50, 150

```
1 1 0 0 1 1 0 0 1 1
1 1 0 0 1 1 0 0 1 1
0 0 1 1 0 0 1 1 0 0
0 0 1 1 0 0 1 1 0 0
1 1 0 0 1 1 0 0 1 1
1 1 0 0 1 1 0 0 1 1
0 0 1 1 0 0 1 1 0 0
0 0 1 1 0 0 1 1 0 0
1 1 0 0 1 1 0 0 1 1
1 1 0 0 1 1 0 0 0 0
downhill
```

Year 100, 200

```
0 0 1 1 0 0 1 1 0 0
0 0 1 1 0 0 1 1 0 0
1 1 0 0 1 1 0 0 1 1
1 1 0 0 1 1 0 0 1 1
0 0 1 1 0 0 1 1 0 0
0 0 1 1 0 0 1 1 0 0
1 1 0 0 1 1 0 0 1 1
1 1 0 0 1 1 0 0 1 1
0 0 1 1 0 0 1 1 0 0
0 0 1 1 0 0 1 1 0 0
downhill
```

WFPatt.drv

This file describes the burn patten of the cells and takes the form of a row by column pattern to indicate the pattern of cells that are burned by a wildfire. The lowest row number corresponds to the uppermost (uphill) portion of the stand and the lowest column number corresponds to the lefthand side of the stand as one "looks" uphill. If a cell has a value of 1 it is burned, if the cell has a value of 0 it does not burn. The year a pattern is imposed is indicated in the line with year on it; a pattern may be used for more than one year. Years should be separated by commas. *Note that the number of rows and columns indicated in the Simul.drv file must match the number of rows and columns in the CutPatt.drv file!*

Example WFPatt.drv file for a 10 X 10 cell stand with partial burns years 50 and 100, followed by a complete burn at 150 years.

ML02 27

Year 50

```
1 1 1 1 1 1 0 0 0 0
1 1 1 1 1 1 0 0 0 0
1 1 1 1 1 1 1 1 0 0
1 1 1 1 1 0 1 1 0 0
1 1 1 1 1 1 0 0 0 0
1 1 0 0 1 1 0 0 0 0
0 0 1 1 0 0 1 1 0 0
0 0 0 0 0 0 0 0 0 0
1 1 0 0 0 0 0 0 0 0
1 1 0 0 0 0 0 0 0 0
downhill
```

Year 100

```
0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 1 1 0 0
0 0 0 0 1 1 1 1 1 1
0 0 0 0 1 1 1 1 1 1
0 0 1 1 1 1 1 1 1 1
0 0 1 1 1 1 1 1 1 1
0 0 0 0 1 1 1 1 1 1
0 0 0 0 1 1 0 0 1 1
0 0 0 1 0 0 1 1 0 0
0 0 0 0 0 0 1 1 0 0
downhill
```

Year 150

```
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1
downhill
```


Output Files

These files represent the standard output files that each model simulation generates. All output files have the extension **OUT**. Each file is composed of two parts: 1) a header section that describes the format of the data and 2) the output data itself.

The output file format in terms of columns is flexible, however, the parameters must be listed in the order shown. An example of each file is given.

Table 4. List of output files currently available for the STANDCARB model.

File Name	Purpose
Total.out	total organic matter or carbon values for live and dead pools
Live.out	total organic matter or carbon values for live pools
Dead.out	total organic matter or carbon values for dead pools
Volume.out	volume, age, and height of tree layers

Total.out

This file has the totals of the organic matter or carbon stores and the volume harvested. This is the most commonly used output file for assessing overall effects of treatments on stores of organic matter or carbon. When the single cell version of the model is used only the mean stores are output and the standard error is set to zero. When the multicell version is used then the mean and the standard error are output.

The variables defined in the order they appear in the file are:

Model Number: ML02 indicates this file is output for STANDCARB.

Output File Number: 31 indicates this is the Total.out file.

Time: simulation year. If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variables will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs then the effects of this disturbance will be calculated and output for time Year.04. This allows one to directly track that changes in stores for each disturbance in a given year.

TotalLiveMean: mean of the total live carbon for all the cells (Mg ha^{-1}). Includes boles, branches, leaves, fine roots, and coarse roots for herbs, shrubs, upper trees, and lower trees.

TotalLiveSte: standard error of the total live carbon for all the cells (Mg ha^{-1}). Includes all live forms as above.

TotalDeadMean: mean of the total dead carbon for all the cells (Mg ha^{-1}). Includes dead foliage, dead fine roots, dead coarse roots, dead branches, dead sapwood, dead heartwood, and stable soil.

TotalDeadSte: standard error of the total dead carbon for all the cells (Mg ha^{-1}). Includes all the dead pools described above.

LabileDeadMean: mean of the total dead carbon for all the cells except for the stable soil (Mg ha^{-1}). Includes dead foliage, dead fine roots, dead coarse roots, dead branches, dead sapwood, and dead heartwood. This is the fraction of dead material that is expected to change significantly with varying silvicultural treatment.

LabileDeadSte: standard error of the total dead carbon for all the cells except for the stable soil (Mg ha^{-1}). Includes all the dead pools described above.

Volume: the mean cubic volume, excluding bark, of upper and lower trees ($\text{cubic meters ha}^{-1}$).

Harvest: the mean harvested volume made during each year. This is for bole volume excluding bark ($\text{cubic meters ha}^{-1}$).

Example Total.out file (note the first lines are a header that appears with each output file, listing variables in the order they appear in columns):

ModelNum, FileNum, Time, TotalLiveMean, TotalLiveSte, TotalDeadMean,
TotalDeadSte, LabileDeadMean, LabileDeadSte, Volume, Harvest

ML02	31	1.0	0.04	0.00	302.24	0.00	0.01	0.00	0.00	0.00
ML02	31	2.0	0.15	0.00	300.56	0.00	0.05	0.00	0.00	0.00
ML02	31	3.0	0.50	0.00	298.96	0.00	0.16	0.00	0.02	0.00
ML02	31	4.0	1.49	0.00	297.62	0.00	0.52	0.00	0.05	0.00
ML02	31	5.0	4.29	0.00	296.97	0.00	1.56	0.00	0.09	0.00
ML02	31	6.0	11.07	0.00	298.26	0.00	4.56	0.00	0.16	0.00
ML02	31	7.0	19.04	0.00	304.44	0.00	12.61	0.00	0.25	0.00
ML02	31	8.0	22.01	0.00	314.17	0.00	24.38	0.00	0.40	0.00
ML02	31	9.0	23.17	0.00	319.80	0.00	32.03	0.00	0.62	0.00
ML02	31	10.0	23.98	0.00	324.06	0.00	38.26	0.00	0.94	0.00
.....										
ML02	31	20.0	69.40	0.00	322.61	0.00	55.74	0.00	42.10	0.00
ML02	31	21.0	89.47	0.00	313.12	0.00	47.82	0.00	54.49	0.00
ML02	31	22.0	100.06	0.00	319.49	0.00	55.85	0.00	68.12	0.00
ML02	31	23.0	118.91	0.00	312.66	0.00	50.54	0.00	82.63	0.00
.....										
ML02	31	45.0	489.53	0.00	367.45	0.00	127.12	0.00	450.18	0.00
ML02	31	46.0	503.96	0.00	370.47	0.00	130.67	0.00	465.42	0.00
ML02	31	47.0	517.99	0.00	373.60	0.00	134.29	0.00	480.37	0.00
ML02	31	48.0	531.64	0.00	376.78	0.00	137.94	0.00	495.05	0.00
ML02	31	49.0	544.93	0.00	380.01	0.00	141.61	0.00	509.46	0.00
ML02	31	50.0	557.87	0.00	383.26	0.00	145.28	0.00	523.61	0.00

Live.out

This output file contains the organic matter or carbon stores for all the live components of the vegetation. When the single cell version of the model is used only the mean stores are output and the standard error is set to zero. When the multicell version is used then the mean and the standard error are output.

The variables defined in the order they appear in the file are:

Model Number: ML02 indicates this file is output for STANDCARB.

Output File Number: 32 indicates this is the Live.out file.

Time: simulation year. If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variables will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs then the effects of this disturbance will be calculated and output for time Year.04. This allows one to directly track that changes in stores for each disturbance in a given year.

FoliageMean: mean of the total foliage organic matter or carbon for all the cells (Mg ha^{-1}).

FoliageSte: standard error of the total foliage organic matter or carbon for all the cells (Mg ha^{-1}).

FineRootMean: mean of the total fine root organic matter or carbon for all the cells (Mg ha^{-1}).

FineRootSte: standard error of the total fine root organic matter or carbon for all the cells (Mg ha^{-1}).

BranchMean: mean of the total branch organic matter or carbon for all the cells (Mg ha^{-1}).

BranchSte: standard error of the total branch organic matter or carbon for all the cells (Mg ha^{-1}).

SapwoodMean: mean of the total sapwood organic matter or carbon for all the cells (Mg ha^{-1}).

SapwoodSte: standard error of the sapwood organic matter or carbon for all the cells (Mg ha⁻¹).

HeartwoodMean: mean of the total heartwood organic matter or carbon for all the cells (Mg ha⁻¹).

HeartwoodSte: standard error of the heartwood organic matter or carbon for all the cells (Mg ha⁻¹).

CRootMean: mean of the total coarse root organic matter or carbon for all the cells (Mg ha⁻¹).

CRootSte: standard error of the total coarse root organic matter or carbon for all the cells (Mg ha⁻¹).

Example of Live.out file (note the first lines are a header that appears with each output file, listing variables in the order they appear in columns):

ModelNum, FileNum, Time, FoliageMean, FoliageSte, FineRootMean,
FineRootSte, BranchMean, BranchSte, SapwoodMean, SapwoodSte,
HeartwoodMean, HeartwoodSte, CRootMean, CRootSte

ML02	21	1.0	0.030	0.000	0.015	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000
ML02	21	2.0	0.090	0.000	0.060	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000
ML02	21	3.0	0.285	0.000	0.200	0.000	0.002	0.000	0.010	0.000	0.000	0.000	0.000
ML02	21	4.0	0.830	0.000	0.611	0.000	0.006	0.000	0.024	0.000	0.001	0.000	0.000
ML02	21	5.0	2.405	0.000	1.795	0.000	0.012	0.000	0.044	0.000	0.002	0.000	0.000
ML02	21	6.0	6.235	0.000	4.672	0.000	0.020	0.000	0.074	0.000	0.005	0.000	0.000
ML02	21	7.0	10.730	0.000	8.049	0.000	0.032	0.000	0.118	0.000	0.009	0.000	0.000
ML02	21	8.0	12.340	0.000	9.266	0.000	0.050	0.000	0.184	0.000	0.016	0.000	0.000
ML02	21	9.0	12.870	0.000	9.677	0.000	0.078	0.000	0.281	0.000	0.027	0.000	0.000
ML02	21	10.0	13.105	0.000	9.865	0.000	0.140	0.000	0.442	0.000	0.043	0.000	0.000
.....													
ML02	21	37.0	19.889	0.000	19.869	0.000	43.113	0.000	101.717	0.000	56.361	0.000	116.582
ML02	21	38.0	19.957	0.000	19.937	0.000	46.225	0.000	105.876	0.000	61.235	0.000	122.682
ML02	21	39.0	19.976	0.000	19.956	0.000	49.192	0.000	109.727	0.000	66.218	0.000	128.594
ML02	21	40.0	19.979	0.000	19.959	0.000	52.015	0.000	113.287	0.000	71.296	0.000	134.319
ML02	21	41.0	19.979	0.000	19.959	0.000	54.701	0.000	116.575	0.000	76.454	0.000	139.860
ML02	21	42.0	19.977	0.000	19.957	0.000	57.257	0.000	119.614	0.000	81.682	0.000	145.224
ML02	21	43.0	19.976	0.000	19.956	0.000	59.689	0.000	122.422	0.000	86.967	0.000	150.417
ML02	21	44.0	19.975	0.000	19.955	0.000	62.004	0.000	125.018	0.000	92.299	0.000	155.443
ML02	21	45.0	19.974	0.000	19.954	0.000	64.207	0.000	127.419	0.000	97.669	0.000	160.308
ML02	21	46.0	19.973	0.000	19.953	0.000	66.304	0.000	129.639	0.000	103.069	0.000	165.018
ML02	21	47.0	19.973	0.000	19.953	0.000	68.301	0.000	131.694	0.000	108.491	0.000	169.578
ML02	21	48.0	19.973	0.000	19.953	0.000	70.203	0.000	133.596	0.000	113.927	0.000	173.992
ML02	21	49.0	19.972	0.000	19.952	0.000	72.013	0.000	135.357	0.000	119.372	0.000	178.265
ML02	21	50.0	19.972	0.000	19.952	0.000	73.737	0.000	136.987	0.000	124.819	0.000	182.401

Dead.out

This output file contains all the data for the detrital pools. When the single cell version of the model is used only the mean stores are output and the standard error is set to zero. When the multicell version is used then the mean and the standard error are output.

The variables defined in the order they appear in the file are:

Model Number: ML02 indicates this file is input for STANDCARB.

Output File Number: 33 indicates this is the Dead.out file.

Time: simulation year. If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variables will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs then the effects of this disturbance will be calculated and output for time Year.04. This allows one to directly track that changes in stores for each disturbance in a given year.

DeadFoliageMean: mean of the dead foliage organic matter or carbon for all the cells (Mg ha^{-1}).

DeadFoliageSte: standard error of the dead foliage organic matter or carbon for all the cells (Mg ha^{-1}).

DeadFRootMean: mean of the dead fine root organic matter or carbon for all the cells (Mg ha^{-1}).

DeadFRootSte: standard error of the dead fine root organic matter or carbon for all the cells (Mg ha^{-1}).

DeadBranchMean: mean of the dead branch organic matter or carbon for all the cells (Mg ha^{-1}).

DeadBranchSte: standard error of the dead branch organic matter or carbon for all the cells (Mg ha^{-1}).

DeadSapwoodMean: mean of the total dead sapwood organic matter or carbon for all the cells (Mg ha^{-1}).

DeadSapwoodSte: standard error of the total dead sapwood organic matter or carbon for all the cells (Mg ha⁻¹).

DeadHeartwoodMean: mean of the total dead heartwood organic matter or carbon for all the cells (Mg ha⁻¹).

DeadHeartwoodSte: standard error of the total dead heartwood organic matter or carbon for all the cells (Mg ha⁻¹).

DeadCRootMean: mean of the dead coarse root organic matter or carbon for all the cells (Mg ha⁻¹).

DeadCRootSte: standard error of the coarse root organic matter or carbon for all the cells (Mg ha⁻¹).

StableSoilMean: mean of the stable soil organic matter or carbon for all the cells (Mg ha⁻¹).

StableSoilSte: standard error of the stable soil root organic matter or carbon for all the cells (Mg ha⁻¹).

Example of Dead.out file(note the first lines are a header that appears with each output file, listing variables in the order they appear in columns):

ModelNum, FileNum, Time, DeadFoliageMean, DeadFoliageSte,
DeadFRootMean, DeadFRootSte, DeadBranchMean, DeadBranchSte,
DeadSapMean, DeadSapSte, DeadHeartMean, DeadHeartSte, DeadCRootMean,
DeadCRootSte, StableSoilMean, StableSoilSte

ML02	33	1.0	0.010	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	302.231	0.000
ML02	33	2.0	0.040	0.000	0.007	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	300.510	0.000
ML02	33	3.0	0.126	0.000	0.036	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	298.799	0.000
ML02	33	4.0	0.388	0.000	0.132	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	297.099	0.000
ML02	33	5.0	1.144	0.000	0.416	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	295.411	0.000
ML02	33	6.0	3.324	0.000	1.234	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	293.702	0.000
ML02	33	7.0	9.189	0.000	3.425	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	291.822	0.000
ML02	33	8.0	17.768	0.000	6.609	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	289.790	0.000
ML02	33	9.0	23.368	0.000	8.657	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	287.770	0.000
ML02	33	10.0	27.934	0.000	10.325	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	285.797	0.000
ML02	33	11.0	27.633	0.000	10.230	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	283.868	0.000
.....																
ML02	33	46.0	21.278	0.000	48.272	0.000	11.606	0.000	16.260	0.000	10.711	0.000	22.542	0.000	239.807	0.000
ML02	33	47.0	21.519	0.000	48.353	0.000	12.185	0.000	16.954	0.000	11.701	0.000	23.574	0.000	239.310	0.000
ML02	33	48.0	21.753	0.000	48.451	0.000	12.752	0.000	17.642	0.000	12.736	0.000	24.605	0.000	238.840	0.000
ML02	33	49.0	21.976	0.000	48.556	0.000	13.306	0.000	18.322	0.000	13.816	0.000	25.634	0.000	238.396	0.000
ML02	33	50.0	22.184	0.000	48.660	0.000	13.845	0.000	18.993	0.000	14.940	0.000	26.658	0.000	237.977	0.000

Volume.out

This file gives the cubic volume and the amount of volume that was harvested in a given year. In addition, the mean age and height of the upper tree layer is output as an

indicator of wood value. When the single cell version of the model is used only the mean stores are output and the standard error is set to zero. When the multicell version is used then the mean and the standard error are output.

The variables defined in the order they appear in the file are:

Model Number: ML02 indicates this file is output for STANDCARB.

Output File Number: 34 indicates this is the Volume.out file

Time: simulation year. If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variables will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs then the effects of this disturbance will be calculated and output for time Year.04. This allows one to directly track that changes in stores for each disturbance in a given year.

Harvest: mean volume of trees harvested (cubic meters ha^{-1}).

Height: mean height of harvested trees (m).

Age: mean age of trees harvested, based on the upper tree layer (years).

Treatment: type of harvest treatment used.

PercentCut: percent on the trees that are cut on a cell (%).

PercentTake: percent of boles cut that is removed (%).

PercentCellsCut: percent of the cells that were cut by particular treatment (%).

Utilization: utilization level that was specified.

FireType: fire type used for site preparation.

Example of Volume.out file (note the first lines are a header that appears with each output file, listing variables in the order they appear in columns):

ModelNum, FileNum, Time, Harvest, Height, Age, Treatment,

PercentCut, PercentTake, PercentCellsCut, Utilization, FireType

ML02	34	100.2	533.63	38.14	50.00	ccut	100.0	85.0	100.0	high	none
ML02	34	150.2	533.63	38.14	50.00	ccut	100.0	85.0	100.0	high	none
ML02	34	200.2	533.63	38.14	50.00	ccut	100.0	85.0	100.0	high	none
ML02	34	250.2	533.63	38.14	50.00	ccut	100.0	85.0	100.0	high	none
ML02	34	300.2	533.63	38.14	50.00	ccut	100.0	85.0	100.0	high	none

Diagnostic Files

The diagnostic files are used to examine specific subfunctions of the model for parameterization or trouble shooting purposes. The extension on these files is DGN. Diagnostic files are output when selected in the Simul.driv file.

Table 5. List of diagnostic files available to check the STANDCARB model behavior.

File Name	Purpose
Plant.dgn	checks rate layers and species are planted in cells
DieOut.dgn	checks the rate species die out of cells
Replace.dgn	checks the rate species are replaced during succession
Intercpt.dgn	outputs the interception of water by detrital pools and the canopy
WaterBal.dgn	outputs the moisture content of the detrital pools and soil
Transpir.dgn	outputs the transpiration of water
TempResp.dgn	response of decomposition and respiration to temperature
MoistRsp.dgn	response of detrital pool and soil decomposition to moisture
WPotResp.dgn	response of water potential and plant production to soil water
AbioResp.dgn	outputs indices of decomposition and growth for site
Light.dgn	outputs mean light interception by foliage of plant layers
Resp.dgn	outputs the respiration and mass of live plant parts
Mort.dgn	outputs detritus production (litterfall)
SubQual.dgn	outputs substrate quality of detritus added to detritus pools
Species.dgn	outputs the species in upper and lower tree layers
Neighbor.dgn	outputs incoming radiation for each cell for a given year
Species.dgn	outputs upper and lower tree species and upper tree height and age for each cell

Plant.dgn

This diagnostic file gives the number of cells occupied by plant layers (herb, shrub, upper tree, and lower tree) and tree species in each tree layer. For this diagnostic, the model allows layers and species to be planted, but does not allow them to die out. Therefore once a layer of species occupies a cell, it can not be removed. *Note that this diagnostic can not be run if either the DieOut or Replace diagnostic is being run.*

Time: year being simulated. If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

Herb: number of cells with herbs.

Shrubs: number of cells with shrubs.

UpperTree: number of cells with upper trees.

LowerTree: number of cells with lower trees.

Species specific data then repeats in the following order:

SpeciesA: species code.

SpeciesATotal: total number of cells that has species A. If a species occurs in the upper or lower tree layers or both layers of a cell it gets a value of 1. This variable indicates the presence or absence of a species in a cell.

SpeciesAUpperTrees: number of cells that has species A in upper tree layer.

SpeciesALowerTrees: number of cells that has species A in lower tree layer.

Example Plant.dgn file

Plant.dgn

Time, NumHerbs, NumShrubs, NumUpperTrees, NumLowerTrees,
Species, SpeciesTotal, SpeciesNumUTrees, SpeciesNumLTrees

10.0	100	99	9	1
ABPR	3	2	1	
ALRU	1	1	0	
CADE	1	1	0	
PREM	2	2	0	
PSME	3	3	0	
20.0	100	99	38	11
ABPR	10	8	2	
ACMA	2	2	0	
ALRU	13	8	5	
ARME	1	1	0	
CACH	2	2	0	
CADE	1	1	0	
PILA	3	2	1	
POTR	2	2	0	
PREM	8	7	1	
PSME	7	5	2	
30.0	100	90	57	22
ABPR	15	11	4	
ACMA	4	2	2	
ALRU	20	13	7	
ARME	1	1	0	
CACH	4	3	1	
CADE	1	1	0	
PILA	3	2	1	
PIMO	2	1	1	
POTR	3	3	0	
PREM	11	9	2	
PSME	15	11	4	
40.0	99	86	67	31
ABPR	23	13	10	
ACMA	6	3	3	
ALRU	20	14	6	
ARME	1	1	0	
CACH	10	5	5	
CADE	1	1	0	
PILA	4	3	1	
PIMO	3	2	1	
POTR	3	3	0	
PREM	11	10	1	
PSME	16	12	4	
50.0	100	93	76	33
ABPR	26	14	12	
ACMA	4	3	1	
ALRU	19	14	5	
ARME	1	1	0	
CACH	7	5	2	
CADE	1	1	0	
PILA	4	3	1	
PIMO	3	2	1	
POTR	7	6	1	
PREM	16	12	4	
PSME	21	15	6	

DieOut.dgn

This diagnostic file gives the number of cells occupied by plant layers (herb, shrub, upper tree, and lower tree) and tree species in each tree layer. For this diagnostic, the model allows layers and species to be planted, but does not allow them to be replaced when they die out of a cell. Therefore once a layer of species dies out of a cell, it can not be replaced. Note: This diagnostic can not be run if either the Plant or Replace diagnostics are being run.

Time: year being simulated. If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

Herb: number of cells with herbs.

Shrubs: number of cells with shrubs.

UpperTree: number of cells with upper trees.

LowerTree: number of cells with lower trees.

Species specific data then repeats in the following order:

SpeciesA: species code.

SpeciesATotal: total number of cells that has species A. If a species occurs in the upper or lower tree layers or both layers of a cell it gets a value of 1. This variable indicates the presence or absence of a species in a cell.

SpeciesAUpper Trees: number of cells that has species A in upper tree layer.

SpeciesALower Trees: number of cells that has species A in lower tree layer.

Example DieOut.dgn file

DieOut.dgn

Time, NumHerbs, NumShrubs, NumUpperTrees, NumLowerTrees,
Species, SpeciesTotal, SpeciesNumUTrees, SpeciesNumLTrees

10.0	100	99	9	1
ABPR	3	2	1	
ALRU	1	1	0	
CADE	1	1	0	
PREM	2	2	0	
PSME	3	3	0	
20.0	100	99	38	11
ABPR	10	8	2	
ACMA	2	2	0	
ALRU	13	8	5	
ARME	1	1	0	
CACH	2	2	0	
CADE	1	1	0	
PILA	3	2	1	
POTR	2	2	0	
PREM	8	7	1	
PSME	7	5	2	
30.0	100	90	57	22
ABPR	15	11	4	
ACMA	4	2	2	
ALRU	20	13	7	
ARME	1	1	0	
CACH	4	3	1	
CADE	1	1	0	
PILA	3	2	1	
PIMO	2	1	1	
POTR	3	3	0	
PREM	11	9	2	
PSME	15	11	4	
40.0	99	86	67	31
ABPR	23	13	10	
ACMA	6	3	3	
ALRU	20	14	6	
ARME	1	1	0	
CACH	10	5	5	
CADE	1	1	0	
PILA	4	3	1	
PIMO	3	2	1	
POTR	3	3	0	
PREM	11	10	1	
PSME	16	12	4	
50.0	100	93	76	33
ABPR	26	14	12	
ACMA	4	3	1	
ALRU	19	14	5	
ARME	1	1	0	
CACH	7	5	2	
CADE	1	1	0	
PILA	4	3	1	
PIMO	3	2	1	
POTR	7	6	1	
PREM	16	12	4	
PSME	21	15	6	

Replace.dgn

This diagnostic file gives the number of cells occupied by plant layers (herb, shrub, upper tree, and lower tree) and tree species in each tree layer. For this diagnostic, the model allows layers and species to be planted and die out as in the normal simulation run. This diagnostic can not be run if either the Plant or DieOut diagnostic is being run.

Time: If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

Herb: number of cells with herbs.

Shrubs: number of cells with shrubs.

UpperTree: number of cells with upper trees.

LowerTree: number of cells with lower trees.

Species specific data then repeats in the following order:

SpeciesA: species code.

SpeciesATotal: total number of cells that has species A. If a species occurs in the upper or lower tree layers or both layers of a cell it gets a value of 1. This variable indicates the presence or absence of a species in a cell.

SpeciesAUpperTrees: number of cells that has species A in upper tree layer.

SpeciesALowerTrees: number of cells that has species A in lower tree layer.

Example Replace.dgn file

Replace.dgn

Time, NumHerbs, NumShrubs, NumUpperTrees, NumLowerTrees,
Species, SpeciesTotal, SpeciesNumUTrees, SpeciesNumLTrees

10.0	100	99	9	1
ABPR	3	2	1	
ALRU	1	1	0	
CADE	1	1	0	
PREM	2	2	0	
PSME	3	3	0	
20.0	100	99	38	11
ABPR	10	8	2	
ACMA	2	2	0	
ALRU	13	8	5	
ARME	1	1	0	
CACH	2	2	0	
CADE	1	1	0	
PILA	3	2	1	
POTR	2	2	0	
PREM	8	7	1	
PSME	7	5	2	
30.0	100	90	57	22
ABPR	15	11	4	
ACMA	4	2	2	
ALRU	20	13	7	
ARME	1	1	0	
CACH	4	3	1	
CADE	1	1	0	
PILA	3	2	1	
PIMO	2	1	1	
POTR	3	3	0	
PREM	11	9	2	
PSME	15	11	4	
40.0	99	86	67	31
ABPR	23	13	10	
ACMA	6	3	3	
ALRU	20	14	6	
ARME	1	1	0	
CACH	10	5	5	
CADE	1	1	0	
PILA	4	3	1	
PIMO	3	2	1	
POTR	3	3	0	
PREM	11	10	1	
PSME	16	12	4	
50.0	100	93	76	33
ABPR	26	14	12	
ACMA	4	3	1	
ALRU	19	14	5	
ARME	1	1	0	
CACH	7	5	2	
CADE	1	1	0	
PILA	4	3	1	
PIMO	3	2	1	
POTR	7	6	1	
PREM	16	12	4	
PSME	21	15	6	

Intercpt.dgn

This file contains the interception values for the canopy and detrital pools and monthly runoff for the temperature, precipitation, soil, and radiation conditions of the site. This diagnostic is only available for the single cell version of the model.

Year: If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

Month: month being simulated.

Temp24: temperature for month (C).

Prec: precipitation for month (cm).

SolRad: mean daily total solar radiation for month ($\text{cal cm}^{-2} \text{day}^{-1}$).

CanInterception: canopy interception for the month (cm).

DeadBranchInterception: interception of dead branch pool for the month (cm).

DeadSapwoodInterception: interception of dead sapwood pool for the month (cm).

DeadHeartInterception: interception of dead heartwood pool for the month (cm).

Dead FoliageInterception: interception of the dead foliage layer for a month (cm).

TotalInterception: total interception for the month (cm).

Runoff: water exceeding soil water holding capacity for the month (cm).

Example of Intercpt.dgn file:

Intercpt.dgn

Year, Month, Temp24, Precip, SolRad, CanIntercept

DeadBranchIntercept, DeadSapwoodIntercept, DeadHeartIntercept

DeadForestFloorInterception, TotalIntercept, Runoff

1	1	0.30	39.00	114.70	0.000	0.000	0.000	0.000	0.000	0.000	0.00
1	2	2.70	27.00	171.10	0.000	0.000	0.000	0.000	0.000	0.000	23.25
1	3	3.80	27.00	267.70	0.000	0.000	0.000	0.000	0.000	0.000	27.00
1	4	7.40	14.00	353.60	0.000	0.000	0.000	0.000	0.000	0.000	14.00
1	5	11.70	11.00	473.70	0.000	0.000	0.000	0.000	0.000	0.000	11.00
1	6	14.90	6.00	512.40	0.000	0.000	0.000	0.000	0.000	0.000	6.00
1	7	18.30	1.00	590.20	0.000	0.000	0.000	0.000	0.000	0.000	1.00
1	8	17.40	4.00	496.20	0.000	0.000	0.000	0.000	0.000	0.000	4.00
1	9	13.50	8.00	365.50	0.000	0.000	0.000	0.000	0.000	0.000	8.00
1	10	8.10	18.00	233.60	0.000	0.000	0.000	0.000	0.000	0.000	18.00
1	11	3.50	34.00	129.10	0.000	0.000	0.000	0.000	0.000	0.000	34.00
1	12	1.10	41.00	98.89	0.000	0.000	0.000	0.000	0.000	0.000	41.00
.....											
50	1	0.30	39.00	114.70	4.674	0.002	0.004	0.001	0.017	4.697	33.52
50	2	2.70	27.00	171.10	3.236	0.012	0.021	0.022	0.014	3.305	22.29
50	3	3.80	27.00	267.70	3.236	0.010	0.015	0.004	0.076	3.340	20.94
50	4	7.40	14.00	353.60	1.678	0.022	0.033	0.010	0.155	1.897	7.45
50	5	11.70	11.00	473.70	1.318	0.054	0.081	0.024	0.360	1.838	0.76
50	6	14.90	6.00	512.40	0.719	0.070	0.097	0.036	0.547	1.469	0.00
50	7	18.30	1.00	590.20	0.120	0.012	0.016	0.006	0.482	0.636	0.00
50	8	17.40	4.00	496.20	0.479	0.047	0.065	0.024	0.815	1.430	0.00
50	9	13.50	8.00	365.50	0.959	0.094	0.129	0.049	0.106	1.336	0.00
50	10	8.10	18.00	233.60	2.157	0.142	0.290	0.109	0.725	3.423	0.00
50	11	3.50	34.00	129.10	4.074	0.020	0.067	0.031	0.055	4.248	22.56
50	12	1.10	41.00	98.89	4.913	0.009	0.013	0.004	0.071	5.010	35.24

WaterBal.dgn

This file contains the moisture content of the detrital pools and soil. These are for the temperature, precipitation, soil, and radiation conditions of the site. This diagnostic is only available for the single cell version of the model.

Year: If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

Month: month being simulated.

Temp24: temperature for month (C).

Prec: precipitation for month (cm).

SolRad: daily mean solar radiation for month ($\text{cal cm}^{-2} \text{ day}^{-1}$).

DeadFoliageMoist: moisture content of the dead foliage pool for each month (% mass basis).

DeadFineRootMoist: moisture content of the dead fine root pool for each month (% mass basis).

DeadBranchMoist: moisture content of the dead branch pool for each month (% mass basis).

DeadSapwoodMoist: moisture content of the dead sapwood pool for each month (% mass basis).

DeadHeartWoodMoist: moisture content of the dead heartwood pool for each month (% mass basis).

DeadCoarseRootMoist: moisture content of the dead coarse root pool for each month (% mass basis).

SoilMoist: moisture content of the mineral soil pool for each month (% volumetric basis).

Example WaterBal.dgn file:

WaterBal.dgn

Year, Month, Temp24, Precip, SolRad, DeadFoliageMoist,
DeadFineRootMoist, DeadBranchMoist, DeadSapwoodMoist,
DeadHeartwoodMoist, DeadCRootMoist, SoilMoist

1	1	0.30	39.00	114.70	0.00	0.00	0.00	0.00	0.00	0.00	91.23
1	2	2.70	27.00	171.10	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	3	3.80	27.00	267.70	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	4	7.40	14.00	353.60	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	5	11.70	11.00	473.70	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	6	14.90	6.00	512.40	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	7	18.30	1.00	590.20	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	8	17.40	4.00	496.20	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	9	13.50	8.00	365.50	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	10	8.10	18.00	233.60	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	11	3.50	34.00	129.10	0.00	0.00	0.00	0.00	0.00	0.00	100.00
1	12	1.10	41.00	98.89	0.00	0.00	0.00	0.00	0.00	0.00	100.00
.....											
50	1	0.30	39.00	114.70	393.48	393.48	191.19	288.34	184.21	199.61	100.00
50	2	2.70	27.00	171.10	365.47	365.47	192.49	292.01	197.02	199.72	100.00
50	3	3.80	27.00	267.70	329.37	329.37	183.36	282.18	192.99	198.62	100.00
50	4	7.40	14.00	353.60	236.27	236.27	159.22	255.71	182.33	191.69	100.00
50	5	11.70	11.00	473.70	151.23	151.23	125.00	214.98	164.64	171.88	100.00
50	6	14.90	6.00	512.40	180.65	180.65	96.70	169.33	147.06	146.65	86.42
50	7	18.30	1.00	590.20	29.34	29.34	16.74	68.42	95.87	32.08	58.24
50	8	17.40	4.00	496.20	351.88	351.88	39.66	68.19	84.51	71.46	47.63
50	9	13.50	8.00	365.50	70.16	70.16	93.44	118.42	105.12	143.23	56.13
50	10	8.10	18.00	233.60	374.78	374.78	184.97	263.40	177.38	198.87	85.67
50	11	3.50	34.00	129.10	367.83	367.83	192.90	292.86	197.20	199.75	100.00
50	12	1.10	41.00	98.89	392.40	392.40	198.22	298.09	199.25	199.98	100.00-

Transpir.dgn

This diagnostic outputs the monthly transpiration caused by foliage of all layers. This diagnostic is only available for the single cell version of the model.

Year: If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

Month: month being simulated.

Temp24: temperature for month (C).

Prec: precipitation for month (cm).

SolRad: daily mean solar radiation for month ($\text{cal cm}^{-2} \text{ day}^{-1}$):

PETTotal: the potential evapotranspiration of the site based on temperature and radiation (cm).

PotenTrans: the potential transpiration if foliage mass is at its maximum in a cell and soil water supply is not limiting (cm).

Transpiration: actual transpiration given the current foliage mass and soil water potential (cm). Actual transpiration can be limited by a low foliage mass or low soil moisture.

Example Transpir.dgn file:

Transpir.dgn

Year, Month, Temp24, Precip, SolRad, PETTotal, PotenTrans,
Transpiration

1	1	0.30	39.00	114.70	0.869	0.782	0.000
1	2	2.70	27.00	171.10	1.562	1.406	0.000
1	3	3.80	27.00	267.70	3.018	2.716	0.000
1	4	7.40	14.00	353.60	5.168	4.651	0.000
1	5	11.70	11.00	473.70	9.337	8.403	0.000
1	6	14.90	6.00	512.40	11.486	10.338	0.000
1	7	18.30	1.00	590.20	15.851	14.266	0.000
1	8	17.40	4.00	496.20	12.840	11.556	0.000
1	9	13.50	8.00	365.50	7.658	6.892	0.000
1	10	8.10	18.00	233.60	3.702	3.332	0.000
1	11	3.50	34.00	129.10	1.369	1.232	0.000
1	12	1.10	41.00	98.89	0.833	0.749	0.000
.....							
50	1	0.30	39.00	114.70	0.869	0.782	0.782
50	2	2.70	27.00	171.10	1.562	1.406	1.406
50	3	3.80	27.00	267.70	3.018	2.716	2.716
50	4	7.40	14.00	353.60	5.168	4.651	4.651
50	5	11.70	11.00	473.70	9.337	8.403	8.403
50	6	14.90	6.00	512.40	11.486	10.338	10.338
50	7	18.30	1.00	590.20	15.851	14.266	12.407
50	8	17.40	4.00	496.20	12.840	11.556	7.108
50	9	13.50	8.00	365.50	7.658	6.892	3.032
50	10	8.10	18.00	233.60	3.702	3.332	1.946
50	11	3.50	34.00	129.10	1.369	1.232	1.067
50	12	1.10	41.00	98.89	0.833	0.749	0.749

TempResp.dgn

This file contains the response of decomposition, plant respiration, and growth to temperature assuming a systematic progression of temperature values is used (0-50 C by 1 C increments) rather than the values in the Climate.drv file.

Temperature: temperature (C)

DeadFoliageTempDecayIndex: value of index for response to temperature of dead foliage pool (dimensionless).

DeadFineRootTempDecayIndex: value of index for response to temperature of dead fine root pool (dimensionless).

DeadBranchTempDecayIndex: value of index for response to temperature of dead branch pool (dimensionless).

DeadSapwoodTempDecayIndex: value of index for response to temperature of dead sapwood pool (dimensionless).

DeadHeartWoodTempDecayIndex: value of index for response to temperature of dead heartwood pool (dimensionless).

DeadCRootTempDecayIndex: value of index for response to temperature of dead coarse root pool (dimensionless).

StableSoilTempDecayIndex: value of index for response to temperature of stable soil pool (dimensionless).

FineRootRespRate: value of the respiration rate for fine roots of the tree layers (year⁻¹).

BranchRespRate: value of the respiration rate for branch of the tree layers (year⁻¹).

SapwoodRespRate: value of the respiration rate for sapwood of the tree layers (year⁻¹).

CRootRespRate: value of the respiration rate for coarse roots of the tree layers (year⁻¹).

Example of TempResp.dgn file:

TempResp.dgn

Temp, DeadFoliageTmpDcayIndx, DeadFRootTmpDcayInex,
DeadBranchTmpDcayIndx, DeadSapTmpDcayIndx, DeadHeartTmpDcayIndx,
DeadCoarseRootTmpDcayIndx, SoilTmpDcayIndx, FRootRespRate,
BranchRespRate, SapwoodRespRate, CRootRespRate

0.0	0.500	0.500	0.500	0.500	0.500	0.500	0.500	0.250	0.009	0.009	0.009
1.0	0.536	0.536	0.536	0.536	0.536	0.536	0.536	0.268	0.009	0.009	0.009
2.0	0.574	0.574	0.574	0.574	0.574	0.574	0.574	0.287	0.010	0.010	0.010
3.0	0.616	0.616	0.616	0.616	0.616	0.616	0.616	0.308	0.010	0.010	0.010
4.0	0.660	0.660	0.660	0.660	0.660	0.660	0.660	0.330	0.011	0.011	0.011
5.0	0.707	0.707	0.707	0.707	0.707	0.707	0.707	0.354	0.012	0.012	0.012
6.0	0.758	0.758	0.758	0.758	0.758	0.758	0.758	0.379	0.013	0.013	0.013
7.0	0.812	0.812	0.812	0.812	0.812	0.812	0.812	0.406	0.014	0.014	0.014
8.0	0.871	0.871	0.871	0.871	0.871	0.871	0.871	0.435	0.015	0.015	0.015
9.0	0.933	0.933	0.933	0.933	0.933	0.933	0.933	0.467	0.016	0.016	0.016
10.0	1.000	1.000	1.000	1.000	1.000	1.000	1.000	0.500	0.017	0.017	0.017
11.0	1.072	1.072	1.072	1.072	1.072	1.072	1.072	0.536	0.018	0.018	0.018
12.0	1.149	1.149	1.149	1.149	1.149	1.149	1.149	0.574	0.020	0.020	0.020
13.0	1.231	1.231	1.231	1.231	1.231	1.231	1.231	0.616	0.021	0.021	0.021
14.0	1.320	1.320	1.320	1.320	1.320	1.320	1.320	0.660	0.022	0.022	0.022
15.0	1.414	1.414	1.414	1.414	1.414	1.414	1.414	0.707	0.024	0.024	0.024
16.0	1.516	1.516	1.516	1.516	1.516	1.516	1.516	0.758	0.026	0.026	0.026
17.0	1.624	1.624	1.624	1.624	1.624	1.624	1.624	0.812	0.028	0.028	0.028
18.0	1.741	1.741	1.741	1.741	1.741	1.741	1.741	0.871	0.030	0.030	0.030
19.0	1.866	1.866	1.866	1.866	1.866	1.866	1.866	0.933	0.032	0.032	0.032
20.0	2.000	2.000	2.000	2.000	2.000	2.000	2.000	1.000	0.034	0.034	0.034
21.0	2.143	2.143	2.143	2.143	2.143	2.143	2.143	1.072	0.036	0.036	0.036
22.0	2.297	2.297	2.297	2.297	2.297	2.297	2.297	1.149	0.039	0.039	0.039
23.0	2.461	2.461	2.461	2.461	2.461	2.461	2.461	1.231	0.042	0.042	0.042
24.0	2.637	2.637	2.637	2.637	2.637	2.637	2.637	1.320	0.045	0.045	0.045
25.0	2.825	2.825	2.825	2.825	2.825	2.825	2.825	1.414	0.048	0.048	0.048
26.0	3.025	3.025	3.025	3.025	3.025	3.025	3.025	1.516	0.052	0.052	0.052
27.0	3.236	3.236	3.236	3.236	3.236	3.236	3.236	1.625	0.055	0.055	0.055
28.0	3.458	3.458	3.458	3.458	3.458	3.458	3.458	1.741	0.059	0.059	0.059
29.0	3.689	3.689	3.689	3.689	3.689	3.689	3.689	1.866	0.063	0.063	0.063
30.0	3.923	3.923	3.923	3.923	3.923	3.923	3.923	2.000	0.068	0.068	0.068
31.0	4.152	4.152	4.152	4.152	4.152	4.152	4.152	2.144	0.073	0.073	0.073
32.0	4.364	4.364	4.364	4.364	4.364	4.364	4.364	2.297	0.078	0.078	0.078
33.0	4.539	4.539	4.539	4.539	4.539	4.539	4.539	2.462	0.084	0.084	0.084
34.0	4.645	4.645	4.645	4.645	4.645	4.645	4.645	2.639	0.090	0.090	0.090
35.0	4.644	4.644	4.644	4.644	4.644	4.644	4.644	2.828	0.096	0.096	0.096
36.0	4.487	4.487	4.487	4.487	4.487	4.487	4.487	3.031	0.103	0.103	0.103
37.0	4.127	4.127	4.127	4.127	4.127	4.127	4.127	3.249	0.110	0.110	0.110
38.0	3.538	3.538	3.538	3.538	3.538	3.538	3.538	3.482	0.118	0.118	0.118
39.0	2.746	2.746	2.746	2.746	2.746	2.746	2.746	3.732	0.127	0.127	0.127
40.0	1.854	1.854	1.854	1.854	1.854	1.854	1.854	4.000	0.136	0.136	0.136
41.0	1.032	1.032	1.032	1.032	1.032	1.032	1.032	4.287	0.146	0.146	0.146
42.0	0.440	0.440	0.440	0.440	0.440	0.440	0.440	4.595	0.156	0.156	0.156
43.0	0.130	0.130	0.130	0.130	0.130	0.130	0.130	4.925	0.167	0.167	0.167
44.0	0.024	0.024	0.024	0.024	0.024	0.024	0.024	5.278	0.179	0.179	0.179
45.0	0.002	0.002	0.002	0.002	0.002	0.002	0.002	5.657	0.192	0.192	0.192
46.0	0.000	0.000	0.000	0.000	0.000	0.000	0.000	6.063	0.206	0.206	0.206
47.0	0.000	0.000	0.000	0.000	0.000	0.000	0.000	6.498	0.221	0.221	0.221
48.0	0.000	0.000	0.000	0.000	0.000	0.000	0.000	6.964	0.237	0.237	0.237
49.0	0.000	0.000	0.000	0.000	0.000	0.000	0.000	7.464	0.254	0.254	0.254
50.0	0.000	0.000	0.000	0.000	0.000	0.000	0.000	8.000	0.272	0.272	0.272

MoistRsp.dgn

This file contains the response of decomposition to moisture assuming a systematic progression of moisture values is used (0-500 % by 5 % increments) rather than the values computed from the WaterBalance functions.

Moisture: moisture of the detrital pool or soil (%).

DeadFoliageMoistureDecayIndex: value of index for response to moisture of dead foliage pool (dimensionless).

DeadFineRootMoistureDecayIndex: value of index for response to moisture of dead fine root pool (dimensionless).

DeadBranchMoistureDecayIndex: value of index for response to moisture of dead branch pool (dimensionless).

DeadSapwoodMoistureDecayIndex: value of index for response to moisture of dead sapwood pool (dimensionless).

DeadHeartWoodMoistureDecayIndex: value of index for response to moisture of dead heartwood pool (dimensionless).

DeadCRootMoistureDecayIndex: value of index for response to moisture of dead coarse root pool (dimensionless).

StableSoilMoistureDecayIndex: value of index for response to moisture of stable soil pool (dimensionless).

Example of MoistResp.dgn file:

MoistResp.dgn

Moisture, DeadFoliageMoistDcayIndx, DeadFRootMoistDcayIndx,
DeadBranchMoistDcayIndx, DeadSapMoistDcayIndx, DeadHeartMoistDcayIndx,
DeadCRootMoistDcayIndx, SoilMoistDcayIndx

0.00	0.000	0.000	0.000	0.000	0.000	0.000	0.000
5.00	0.009	0.009	0.009	0.009	0.009	0.009	0.101
10.00	0.101	0.101	0.101	0.101	0.101	0.101	0.483
15.00	0.283	0.283	0.283	0.283	0.283	0.283	0.775
20.00	0.483	0.483	0.483	0.483	0.483	0.483	0.912
25.00	0.652	0.652	0.652	0.652	0.652	0.652	0.967
30.00	0.775	0.775	0.775	0.775	0.775	0.775	0.988
35.00	0.858	0.858	0.858	0.858	0.858	0.858	0.995
40.00	0.912	0.912	0.912	0.912	0.912	0.912	0.998
45.00	0.946	0.946	0.946	0.946	0.946	0.946	0.999
50.00	0.967	0.967	0.967	0.967	0.967	0.967	1.000
55.00	0.980	0.980	0.980	0.980	0.980	0.980	1.000
60.00	0.988	0.988	0.988	0.988	0.988	0.988	1.000
65.00	0.993	0.993	0.993	0.993	0.993	0.993	0.999
70.00	0.995	0.995	0.995	0.995	0.995	0.995	0.997
75.00	0.997	0.997	0.997	0.997	0.997	0.997	0.993
80.00	0.998	0.998	0.998	0.998	0.998	0.998	0.981
85.00	0.999	0.999	0.999	0.999	0.999	0.999	0.953
90.00	0.999	0.999	0.999	0.999	0.999	0.999	0.892
95.00	1.000	1.000	1.000	1.000	1.000	1.000	0.773
100.00	1.000	1.000	1.000	1.000	1.000	1.000	0.574
105.00	1.000	1.000	1.000	1.000	1.000	1.000	0.315
110.00	1.000	1.000	1.000	0.999	0.999	0.999	0.098
115.00	1.000	1.000	1.000	0.999	0.999	0.999	0.011
120.00	1.000	1.000	1.000	0.997	0.997	0.997	0.000
125.00	1.000	1.000	1.000	0.995	0.995	0.995	0.000
130.00	1.000	1.000	1.000	0.992	0.992	0.992	0.000
135.00	1.000	1.000	1.000	0.986	0.986	0.986	0.000
140.00	1.000	1.000	1.000	0.975	0.975	0.975	0.000
145.00	1.000	1.000	1.000	0.958	0.958	0.958	0.000
150.00	1.000	1.000	1.000	0.932	0.932	0.932	0.000
155.00	1.000	1.000	0.999	0.891	0.891	0.891	0.000
160.00	1.000	1.000	0.999	0.830	0.830	0.830	0.000
165.00	1.000	1.000	0.998	0.745	0.745	0.745	0.000
170.00	1.000	1.000	0.998	0.630	0.630	0.630	0.000
175.00	1.000	1.000	0.996	0.490	0.490	0.490	0.000
180.00	1.000	1.000	0.994	0.337	0.337	0.337	0.000
185.00	1.000	1.000	0.991	0.194	0.194	0.194	0.000
190.00	1.000	1.000	0.987	0.087	0.087	0.087	0.000
195.00	1.000	1.000	0.981	0.027	0.027	0.027	0.000
200.00	1.000	1.000	0.973	0.005	0.005	0.005	0.000
205.00	1.000	1.000	0.961	0.000	0.000	0.000	0.000
210.00	1.000	1.000	0.944	0.000	0.000	0.000	0.000
215.00	0.999	0.999	0.921	0.000	0.000	0.000	0.000
220.00	0.999	0.999	0.891	0.000	0.000	0.000	0.000
225.00	0.999	0.999	0.850	0.000	0.000	0.000	0.000
230.00	0.998	0.998	0.798	0.000	0.000	0.000	0.000
235.00	0.998	0.998	0.732	0.000	0.000	0.000	0.000
240.00	0.997	0.997	0.652	0.000	0.000	0.000	0.000
245.00	0.996	0.996	0.559	0.000	0.000	0.000	0.000
250.00	0.995	0.995	0.455	0.000	0.000	0.000	0.000
255.00	0.993	0.993	0.346	0.000	0.000	0.000	0.000
260.00	0.990	0.990	0.242	0.000	0.000	0.000	0.000
265.00	0.987	0.987	0.151	0.000	0.000	0.000	0.000
270.00	0.983	0.983	0.082	0.000	0.000	0.000	0.000
275.00	0.978	0.978	0.037	0.000	0.000	0.000	0.000
280.00	0.971	0.971	0.013	0.000	0.000	0.000	0.000

WPotResp.dgn

This diagnostic file indicates the response of water potential and plant growth to soil water stores.

SoilWat: water stores in soil (cm)

WaterPot: water potential of the soil (Mpascals).

MoistProdIndex: moisture production index of the upper trees (dimensionless).

Example of WpotResp.dgn file:

WPotResp.dgn

SoilWater, WaterPotential, MoistProdIndex

5.000	2.168	0.000
6.000	1.811	0.001
7.000	1.557	0.004
8.000	1.366	0.010
9.000	1.217	0.020
10.000	1.099	0.036
11.000	1.002	0.059
12.000	0.921	0.087
13.000	0.852	0.120
14.000	0.793	0.158
15.000	0.742	0.199
16.000	0.698	0.243
17.000	0.659	0.289
18.000	0.624	0.334
19.000	0.592	0.380
20.000	0.564	0.424
21.000	0.539	0.467
22.000	0.516	0.508
23.000	0.495	0.547
24.000	0.475	0.584
25.000	0.458	0.618
.....		
90.000	0.000	1.000
91.000	0.000	1.000
92.000	0.000	1.000
93.000	0.000	1.000
94.000	0.000	1.000
95.000	0.000	1.000
96.000	0.000	1.000
97.000	0.000	1.000
98.000	0.000	1.000
99.000	0.000	1.000
100.000	0.000	1.000

AbioResp.dgn

This file contains the response of decomposition and growth to the combined effects of temperature and moisture. These indices are calculated using the temperature, precipitation, soil, and radiation conditions of the site. This diagnostic is only available for the single cell version of the model.

Year: If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

Month: month being simulated.

Temp24: temperature for month (C).

Prec: precipitation for month (cm).

SolRad: mean daily solar radiation for month ($\text{cal cm}^{-2} \text{ day}^{-1}$).

DeadFoliageAbioticDecayIndex: value of the abiotic decay index that combines the effects of moisture and temperature on the dead foliage decomposition rate (dimensionless).

DeadFineRootAbioticDecayIndex: value of the abiotic decay index that combines the effects of moisture and temperature on the dead fine root decomposition rate (dimensionless).

DeadBranchAbioticDecayIndex: value of the abiotic decay index that combines the effects of moisture and temperature on the dead branch decomposition rate (dimensionless).

DeadSapwoodAbioticDecayIndex: value of the abiotic decay index that combines the effects of moisture and temperature on the dead sapwood decomposition rate (dimensionless).

DeadHeartwoodAbioticDecayIndex: value of the abiotic decay index that combines the effects of moisture and temperature on the dead heartwood decomposition rate (dimensionless).

DeadCRootAbioticDecayIndex: value of the abiotic decay index that combines the effects of moisture and temperature on the dead coarse root decomposition rate (dimensionless).

StableSoilAbioticDecayIndex: value of the abiotic decay index that combines the effects of moisture and temperature on the stable soil decomposition rate (dimensionless).

HerbProdIndex: value of the abiotic production index for herbs that combines the effects of moisture and temperature on the growth rate (dimensionless).

ShrubProdIndex: value of the abiotic production index for shrubs that combines the effects of moisture and temperature on the growth rate (dimensionless).

LowerTreeProdIndex: value of the abiotic production index for lower trees that combines the effects of moisture and temperature on the growth rate (dimensionless).

UpperTreeProdIndex: value of the abiotic production index for upper trees that combines the effects of moisture and temperature on the growth rate (dimensionless).

Example AbioResp.dgn file:

AbioResp.dgn

Year, Month, Temp24, Precip, SolRad, DeadFoliageAbioticDecayIndex,
DeadFineRootAbioticDecayIndex, DeadBranchAbioticDecayIndex,
DeadSapwoodAbioticDecayIndex, DeadHeartwoodAbioticDecayIndex,
DeadCRootAbioticDecayIndex, StableSoilAbioticDecayIndex, ProdIndexHerb
ProdIndexShrub, ProdIndexLTree, ProdIndexUtree

1	1	0.30	39.00	114.70	0.000	0.000	0.000	0.000	0.000	0.000	0.444	0.000	0.000	0.000	0.000
1	2	2.70	27.00	171.10	0.000	0.000	0.000	0.000	0.000	0.000	0.346	0.000	0.000	0.000	0.000
1	3	3.80	27.00	267.70	0.000	0.000	0.000	0.000	0.000	0.000	0.373	0.000	0.000	0.000	0.000
1	4	7.40	14.00	353.60	0.000	0.000	0.000	0.000	0.000	0.000	0.479	0.000	0.000	0.000	0.000
1	5	11.70	11.00	473.70	0.000	0.000	0.000	0.000	0.000	0.000	0.646	0.000	0.000	0.000	0.000
1	6	14.90	6.00	512.40	0.000	0.000	0.000	0.000	0.000	0.000	0.806	0.000	0.000	0.000	0.000
1	7	18.30	1.00	590.20	0.000	0.000	0.000	0.000	0.000	0.000	1.020	0.000	0.000	0.000	0.000
1	8	17.40	4.00	496.20	0.000	0.000	0.000	0.000	0.000	0.000	0.959	0.000	0.000	0.000	0.000
1	9	13.50	8.00	365.50	0.000	0.000	0.000	0.000	0.000	0.000	0.731	0.000	0.000	0.000	0.000
1	10	8.10	18.00	233.60	0.000	0.000	0.000	0.000	0.000	0.000	0.503	0.000	0.000	0.000	0.000
1	11	3.50	34.00	129.10	0.000	0.000	0.000	0.000	0.000	0.000	0.366	0.000	0.000	0.000	0.000
1	12	1.10	41.00	98.89	0.000	0.000	0.000	0.000	0.000	0.000	0.310	0.000	0.000	0.000	0.000
.....															
50	1	0.30	39.00	114.70	0.004	0.004	0.503	0.000	0.110	0.003	0.293	0.000	0.000	0.000	0.000
50	2	2.70	27.00	171.10	0.120	0.120	0.594	0.000	0.009	0.003	0.346	0.000	0.000	0.096	0.096
50	3	3.80	27.00	267.70	0.464	0.464	0.646	0.000	0.030	0.006	0.373	0.000	0.000	0.352	0.352
50	4	7.40	14.00	353.60	0.833	0.833	0.834	0.000	0.223	0.051	0.479	0.000	0.000	0.466	0.466
50	5	11.70	11.00	473.70	1.125	1.125	1.125	0.000	0.846	0.653	0.646	0.000	0.000	0.732	0.732
50	6	14.90	6.00	512.40	1.404	1.404	1.404	0.909	1.333	1.336	1.320	0.000	0.000	0.801	0.801
50	7	18.30	1.00	590.20	1.352	1.352	0.629	1.768	1.777	1.446	1.777	0.000	0.000	0.609	0.609
50	8	17.40	4.00	496.20	0.670	0.670	1.518	1.661	1.668	1.664	1.670	0.000	0.000	0.435	0.435
50	9	13.50	8.00	365.50	1.269	1.269	1.274	1.272	1.274	1.230	1.274	0.000	0.000	0.582	0.582
50	10	8.10	18.00	233.60	0.083	0.083	0.869	0.000	0.366	0.007	0.830	0.000	0.000	0.847	0.847
50	11	3.50	34.00	129.10	0.108	0.108	0.627	0.000	0.009	0.004	0.366	0.000	0.000	0.775	0.775
50	12	1.10	41.00	98.89	0.005	0.005	0.527	0.000	0.004	0.003	0.310	0.000	0.000	0.415	0.415

Light.dgn

This file contains the light entering and leaving each plant layer in a cell for each annual time step. This diagnostic can be used with the single cell or multicell version of the model. In the case of the multicell version, the mean of all the cells is output.

Time: year being simulated.

UpperTreeLightIn: the fraction of full sunlight that enters a cell (dimensionless). In case of the multicell, interactive version the light entering a cell can be reduced by neighboring cells.

LowerTreeLightIn: the mean fraction of full sunlight the passes through the upper tree foliage and into the lower tree layer (dimensionless).

ShrubLightIn: the mean fraction of full sunlight the passes through the lower tree foliage and into the shrub layer (dimensionless).

HerbLightIn: the mean fraction of full sunlight the passes through the shrub foliage and into the herb layer (dimensionless).

HerbLightOut: the mean fraction of full sunlight the passes through the herb foliage (dimensionless).

Example of Light dgn file:

Light.dgn

Year, Row, Col, UTreeLightIn, LTreeLightIn, ShrubLightIn,
HerbLightIn, HerbLightOut

1.0	0	0	1.000	1.000	1.000	1.000	0.998
2.0	0	0	1.000	1.000	1.000	1.000	0.993
3.0	0	0	1.000	0.999	0.999	0.999	0.978
4.0	0	0	1.000	0.998	0.998	0.998	0.938
5.0	0	0	1.000	0.997	0.997	0.997	0.828
6.0	0	0	1.000	0.995	0.995	0.995	0.577
7.0	0	0	1.000	0.992	0.992	0.992	0.239
.....
47.0	0	0	1.000	0.100	0.050	0.050	0.050
48.0	0	0	1.000	0.100	0.050	0.050	0.050
49.0	0	0	1.000	0.100	0.050	0.050	0.050
50.0	0	0	1.000	0.100	0.050	0.050	0.050

Resp.dgn

This file contains the losses from respiration and the mass of the respiring pools for each annual time step. This diagnostic can be used with the single cell or multicell version of the model. In the latter case, the output variables represent a mean of all the cells.

Time: If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

Foliage: mass of foliage (Mg ha^{-1}).

FoliageResp: mass of foliage allocation respired ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

FineRoot: mass of fine roots (Mg ha^{-1}).

FineRootResp: mass of fine root allocation respired ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

Branch: mass of branches (Mg ha^{-1}).

BranchResp: mass of branch allocation respired ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

Sapwood: mass of sapwood (Mg ha^{-1}).

SapwoodResp: mass of sapwood allocation respired ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

CoarseRoot: mass of coarse roots (Mg ha^{-1}).

CoarseRootResp: mass of coarse root allocation respired ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

Example of Resp.dgn file:

Resp.dgn

Year, FoliageMass, FoliageResp, FineRootMass, FineRootResp,
BranchMass, BranchResp, SapwoodMass, SapwoodResp,
CoarseRootMass, CoarseRootResp

1.0	0.030	0.005	0.015	0.000	0.000	0.000	0.000	0.000	0.000	0.000
2.0	0.090	0.014	0.060	0.000	0.000	0.000	0.000	0.000	0.000	0.000
3.0	0.285	0.043	0.200	0.000	0.002	0.000	0.010	0.000	0.008	0.000
4.0	0.830	0.126	0.611	0.000	0.006	0.000	0.024	0.000	0.019	0.000
5.0	2.405	0.370	1.795	0.000	0.012	0.000	0.044	0.001	0.036	0.000
6.0	6.235	1.080	4.672	0.000	0.020	0.000	0.074	0.001	0.061	0.001
7.0	10.730	2.810	8.049	0.001	0.032	0.000	0.118	0.002	0.099	0.001
8.0	12.340	4.838	9.266	0.001	0.050	0.000	0.184	0.003	0.155	0.002
9.0	12.870	5.557	9.677	0.002	0.078	0.001	0.281	0.004	0.239	0.002
10.0	13.105	5.789	9.865	0.002	0.140	0.001	0.442	0.006	0.388	0.004
11.0	13.254	5.871	10.002	0.004	0.249	0.003	0.692	0.010	0.624	0.007
12.0	13.416	5.910	10.157	0.007	0.443	0.006	1.089	0.015	1.009	0.012
13.0	13.643	5.940	10.367	0.011	0.803	0.012	1.730	0.022	1.656	0.021
14.0	13.982	5.978	10.658	0.018	1.491	0.024	2.791	0.033	2.771	0.037
15.0	14.431	6.036	11.009	0.031	2.802	0.049	4.565	0.050	4.714	0.069
16.0	14.588	6.100	11.133	0.053	5.022	0.100	7.383	0.074	7.865	0.129
17.0	12.875	5.972	10.128	0.086	7.339	0.187	10.879	0.110	11.526	0.231
18.0	13.375	4.928	11.146	0.106	8.644	0.273	14.425	0.160	14.684	0.339
19.0	16.338	4.817	13.764	0.104	10.289	0.307	18.869	0.228	18.702	0.403
20.0	14.101	5.780	12.753	0.132	5.201	0.349	18.409	0.315	16.293	0.484
21.0	18.235	4.386	16.226	0.135	6.699	0.080	23.541	0.419	21.066	0.251
22.0	16.287	5.919	15.072	0.158	8.332	0.103	29.005	0.536	26.307	0.324
23.0	18.614	4.759	17.060	0.177	10.053	0.128	34.599	0.661	31.871	0.405
24.0	16.259	5.592	15.482	0.192	11.826	0.155	40.169	0.788	37.636	0.490
25.0	19.147	4.356	17.795	0.204	13.626	0.182	45.608	0.915	43.512	0.579
26.0	15.651	5.530	15.291	0.213	15.443	0.210	50.851	1.039	49.433	0.669
27.0	18.140	3.842	17.255	0.220	17.273	0.238	55.868	1.159	55.358	0.760
28.0	18.502	4.879	17.616	0.226	19.130	0.266	60.659	1.274	61.267	0.852
29.0	18.179	4.962	17.464	0.231	21.039	0.294	65.251	1.384	67.157	0.942
30.0	19.135	4.735	18.282	0.237	23.043	0.324	69.698	1.490	73.047	1.033
31.0	17.498	5.075	17.180	0.243	25.204	0.354	74.079	1.593	78.976	1.124
32.0	19.731	4.222	19.012	0.251	27.598	0.388	78.497	1.696	84.996	1.215
33.0	17.730	5.090	17.710	0.261	30.296	0.425	83.046	1.802	91.161	1.308
34.0	18.551	4.011	18.531	0.272	33.312	0.466	87.761	1.912	97.485	1.402
35.0	19.253	4.197	19.233	0.285	36.557	0.512	92.556	2.027	103.907	1.500
36.0	19.693	4.356	19.673	0.296	39.870	0.562	97.257	2.146	110.307	1.598
37.0	19.889	4.455	19.869	0.303	43.113	0.613	101.717	2.263	116.582	1.697
38.0	19.957	4.500	19.937	0.306	46.225	0.663	105.876	2.375	122.682	1.793
39.0	19.976	4.515	19.956	0.307	49.192	0.711	109.727	2.479	128.594	1.887
40.0	19.979	4.519	19.959	0.307	52.015	0.757	113.287	2.576	134.319	1.978
41.0	19.979	4.520	19.959	0.307	54.701	0.800	116.575	2.665	139.860	2.066
42.0	19.977	4.520	19.957	0.307	57.257	0.841	119.614	2.748	145.224	2.152
43.0	19.976	4.519	19.956	0.307	59.689	0.881	122.422	2.824	150.417	2.234
44.0	19.975	4.519	19.955	0.307	62.004	0.918	125.018	2.895	155.443	2.314
45.0	19.974	4.519	19.954	0.307	64.207	0.954	127.419	2.961	160.308	2.391
46.0	19.973	4.519	19.953	0.307	66.304	0.988	129.639	3.021	165.018	2.466
47.0	19.973	4.519	19.953	0.307	68.301	1.020	131.694	3.078	169.578	2.539
48.0	19.973	4.518	19.953	0.307	70.203	1.051	133.596	3.130	173.992	2.609
49.0	19.972	4.518	19.952	0.307	72.013	1.080	135.357	3.178	178.265	2.677
50.0	19.972	4.518	19.952	0.307	73.737	1.108	136.987	3.223	182.401	2.742

Mort.dgn

This file contains the mass of mortality from all sources (pruning, mortality, thinning, dieout, fire) for each output interval. This diagnostic can be used with the single cell or multicell version of the model. In the latter case, the output variables represent a mean of all the cells.

Time: If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

DeadFoliageInput: mass of foliage dying and being added to the dead foliage pool ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

DeadFineRootInput: mass of fine roots dying and being added to the dead fine root pool ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

DeadBranchInput: mass of branches dying and being added to the dead branch pool ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

DeadSapwoodInput: mass of sapwood dying and being added to the dead sapwood pool ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

DeadHeartwoodInput: mass of heartwood dying and being added to the dead heartwood pool ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

DeadCRootInput: mass of coarse roots dying and being added to the dead coarse roots pool ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

StableSoilInput: mass of decomposed detritus being added to the stable soil pool ($\text{Mg ha}^{-1} \text{ yr}^{-1}$).

Example of Mort.dgn file:

Mort.dgn

Time, DeadFoliageInput, DeadFRootInput, DeadBranchInput,
DeadSapwoodInput, DeadHeartwoodInput, DeadCRootInput,
StableSoilInput

1.0	0.010	0.000	0.000	0.000	0.000	0.000	0.000
2.0	0.030	0.007	0.000	0.000	0.000	0.000	0.000
3.0	0.092	0.030	0.000	0.000	0.000	0.000	0.000
4.0	0.273	0.100	0.000	0.000	0.000	0.000	0.001
5.0	0.812	0.305	0.000	0.000	0.000	0.000	0.003
6.0	2.378	0.897	0.000	0.000	0.000	0.000	0.009
7.0	6.195	2.336	0.000	0.000	0.000	0.000	0.028
8.0	10.670	4.025	0.000	0.000	0.000	0.000	0.078
9.0	12.249	4.633	0.000	0.000	0.000	0.000	0.150
10.0	12.738	4.839	0.000	0.000	0.000	0.000	0.197
11.0	12.889	4.932	0.000	0.000	0.000	0.000	0.234
12.0	12.923	5.001	0.000	0.000	0.000	0.001	0.232
13.0	12.903	5.079	0.001	0.001	0.000	0.001	0.213
14.0	12.839	5.185	0.003	0.003	0.000	0.004	0.211
15.0	12.704	5.332	0.011	0.006	0.001	0.011	0.199
16.0	12.384	5.513	0.041	0.017	0.001	0.034	0.196
17.0	11.424	5.587	0.124	0.045	0.002	0.098	0.197
18.0	8.740	5.097	0.225	0.085	0.005	0.179	0.205
19.0	8.593	5.614	0.221	0.111	0.009	0.201	0.207
20.0	10.188	7.188	6.489	5.148	0.015	6.702	0.233
21.0	7.120	6.455	0.131	0.165	0.024	0.212	0.465
22.0	10.084	8.212	0.181	0.226	0.036	0.294	0.440
23.0	7.171	7.651	0.235	0.291	0.051	0.384	0.526
24.0	8.735	8.659	0.291	0.357	0.069	0.478	0.515
25.0	5.789	7.880	0.348	0.422	0.091	0.575	0.542
26.0	8.217	9.044	0.405	0.484	0.117	0.673	0.555
27.0	4.355	7.797	0.461	0.544	0.145	0.771	0.672
28.0	6.539	8.784	0.516	0.600	0.177	0.867	0.648
29.0	6.626	8.968	0.569	0.653	0.211	0.962	0.724
30.0	6.027	8.895	0.623	0.702	0.248	1.056	0.757
31.0	6.675	9.307	0.678	0.750	0.288	1.149	0.773
32.0	4.663	8.760	0.737	0.796	0.329	1.242	0.858
33.0	6.424	10.717	0.805	0.844	0.373	1.338	0.840
34.0	3.854	9.042	0.891	0.897	0.419	1.439	0.974
35.0	4.070	9.466	0.997	0.957	0.467	1.547	1.041
36.0	4.258	9.830	1.119	1.022	0.517	1.660	1.124
37.0	4.378	10.059	1.241	1.085	0.568	1.773	1.214
38.0	4.432	10.162	1.355	1.143	0.621	1.881	1.304
39.0	4.451	10.197	1.460	1.195	0.676	1.984	1.327
40.0	4.457	10.207	1.557	1.243	0.731	2.083	1.330
41.0	4.457	10.209	1.649	1.286	0.788	2.178	1.339
42.0	4.457	10.208	1.736	1.326	0.845	2.270	1.348
43.0	4.456	10.208	1.818	1.363	0.904	2.358	1.360
44.0	4.456	10.207	1.897	1.397	0.963	2.444	1.376
45.0	4.456	10.206	1.971	1.428	1.023	2.528	1.395
46.0	4.455	10.206	2.042	1.458	1.083	2.608	1.416
47.0	4.455	10.205	2.110	1.485	1.143	2.686	1.438
48.0	4.455	10.205	2.174	1.510	1.204	2.761	1.460
49.0	4.455	10.205	2.236	1.533	1.265	2.834	1.483
50.0	4.455	10.205	2.294	1.554	1.326	2.905	1.506

SubQual.dgn

This file contains the decomposition rate of each pool that is based only on substrate quality (PoolDecayRateAvg) for each annual time step. The effects of temperature and moisture are output by the AbioResp.dgn file. The SubQual diagnostic can be used with the single cell or multicell version of the model. In the latter case, the output variables represent a mean of all the cells.

Time: If a harvest activity or fire occurs in a given year several lines of output will be generated for that year. After the "normal" growth and decomposition processes have occurred, state variable will be output for the time Year.01. Then the effects of harvest will be calculated and output for the time Year.02. If site preparation fire after harvest occurs, then the effects of this disturbance will be calculated and output for time Year.03. If a wildfire occurs, then the effects of this disturbance will be calculated and output for time Year.04.

DeadFoliageDecayRateAvg: the combined substrate quality effects of all the dead foliage pools (year⁻¹).

DeadFineRootDecayRateAvg: the combined substrate quality effects of all the dead fine root pools (year⁻¹).

DeadBranchDecayRateAvg: the combined substrate quality effects of all the dead branch pools (year⁻¹).

DeadSapwoodDecayRateAvg: the combined substrate quality effects of all the dead sapwood pools (year⁻¹).

DeadHeartwoodDecayRateAvg: the combined substrate quality effects of all the dead heartwood pools (year⁻¹).

DeadCRootDecayRateAvg: the combined substrate quality effects of all the dead coarse root pools (year⁻¹).

Example of SubQual.dgn file:

SubQual.dgn

Year, DeadFoliageDcayRateAvg, DeadFRootDcayRateAvg,
DeadBranchDecayRateAvg, DeadSapwoodDcayRateAvg,
DeadHeartwoodDcayRateAvg, DeadCRootDcayRateAvg

1.0	0.900	0.000	0.000	0.000	0.000	0.000
2.0	0.900	0.900	0.000	0.000	0.000	0.000
3.0	0.891	0.900	0.000	0.000	0.000	0.000
4.0	0.893	0.889	0.150	0.100	0.000	0.100
5.0	0.895	0.888	0.150	0.100	0.020	0.100
6.0	0.897	0.891	0.150	0.100	0.020	0.100
7.0	0.898	0.893	0.150	0.100	0.020	0.100
8.0	0.899	0.894	0.150	0.100	0.020	0.100
9.0	0.899	0.894	0.150	0.100	0.020	0.100
10.0	0.899	0.892	0.150	0.100	0.020	0.100
11.0	0.898	0.890	0.150	0.100	0.020	0.100
12.0	0.897	0.886	0.150	0.101	0.020	0.100
13.0	0.896	0.878	0.150	0.102	0.020	0.100
14.0	0.893	0.867	0.150	0.105	0.020	0.100
15.0	0.888	0.849	0.150	0.110	0.020	0.100
16.0	0.879	0.821	0.150	0.117	0.020	0.100
17.0	0.864	0.780	0.150	0.124	0.020	0.100
18.0	0.843	0.724	0.150	0.126	0.020	0.100
19.0	0.828	0.673	0.150	0.123	0.020	0.100
20.0	0.814	0.631	0.150	0.148	0.020	0.100
21.0	0.797	0.587	0.150	0.146	0.020	0.100
22.0	0.787	0.561	0.150	0.144	0.020	0.100
23.0	0.763	0.526	0.150	0.142	0.020	0.100
24.0	0.747	0.504	0.150	0.139	0.020	0.100
25.0	0.710	0.470	0.150	0.136	0.020	0.100
26.0	0.701	0.458	0.150	0.133	0.020	0.100
27.0	0.659	0.430	0.150	0.130	0.020	0.100
28.0	0.644	0.419	0.150	0.128	0.020	0.100
29.0	0.634	0.411	0.150	0.125	0.020	0.100
30.0	0.618	0.401	0.150	0.122	0.020	0.100
31.0	0.611	0.396	0.150	0.120	0.020	0.100
32.0	0.578	0.382	0.150	0.118	0.020	0.100
33.0	0.572	0.390	0.150	0.116	0.020	0.100
34.0	0.524	0.373	0.150	0.115	0.020	0.100
35.0	0.483	0.359	0.150	0.113	0.020	0.100
36.0	0.450	0.348	0.150	0.112	0.020	0.100
37.0	0.423	0.340	0.150	0.111	0.020	0.100
38.0	0.402	0.333	0.150	0.110	0.021	0.100
39.0	0.384	0.327	0.150	0.109	0.021	0.100
40.0	0.369	0.323	0.150	0.108	0.021	0.100
41.0	0.357	0.319	0.150	0.107	0.021	0.100
42.0	0.347	0.316	0.150	0.106	0.021	0.100
43.0	0.338	0.313	0.150	0.106	0.022	0.100
44.0	0.332	0.311	0.150	0.105	0.022	0.100
45.0	0.326	0.309	0.150	0.105	0.022	0.100

Species.dgn

This file outputs the species of the upper tree layer, the lower tree layer, the height of the upper tree layer (years since planted) and the age of the upper tree layer (m). For each row of the stand the value of these variables is printed on a separate line in the order listed above. If a species is not present in a layer, then NULL is printed. This file is used to check to see if the regeneration of species is consistent with the shading expected from adjacent cells.

Example Species.dgn

Year: 100

Abco	Psme	Abam	Pila	Abgr	Cade	Cach	Abpr	Tshe	Abpr
NULL	NULL	Abam	Tshe	Tshe	Tshe	Tshe	NULL	Tshe	NULL
6	34	23	34	19	34	7	28	17	32
25	92	64	92	56	92	28	76	51	87
Cach	Psme	Potr	Abpr	Psme	Abpr	Abpr	Psme	Thpl	Tshe
Tshe	Abam	Abpr	Tshe	Tshe	NULL	Tshe	Quga	Abam	NULL
32	30	27	34	22	34	33	31	22	15
88	81	73	92	63	92	90	84	61	47
Tshe	Acma	Abco	Abam	Tshe	Potr	Psme	Abco	Abam	Tshe
NULL	Abam	Tshe	Tshe	Tshe	Abam	Abam	Tshe	Tshe	NULL
11	31	19	9	22	30	29	21	24	18
38	84	55	32	62	81	79	59	66	54
Alru	Thpl	Psme	Abam	Cade	Psme	Pila	Abgr	Psme	Psme
Psme	Abam	Arme	NULL	Tshe	Tshe	NULL	Tshe	NULL	Alru
32	21	33	13	32	31	33	14	34	34
87	60	90	41	87	85	91	45	93	93
Tshe	Tshe	Tshe	Abam	Alru	Abam	Abpr	Abgr	Abpr	Psme
NULL	Tshe	NULL	Abam	NULL	NULL	NULL	NULL	Tshe	Abam
12	22	11	16	11	19	34	11	33	18
39	63	38	49	37	55	92	38	91	54
Abam	Tshe	Abgr	Thpl	Tshe	Psme	Abam	Psme	Abam	Abam
NULL	NULL	NULL	Abam	Abam	NULL	Abam	Tshe	NULL	Abco
8	7	16	19	16	34	24	34	10	23
30	28	49	56	48	93	66	92	34	65
Psme	Psme	Psme	Abam	Abpr	Abam	Psme	Psme	Cach	Abpr
Tshe	Tshe	Abam	Tshe	Abam	Abgr	Tshe	Tshe	Tshe	Acma
13	33	23	16	21	15	33	33	32	28
41	90	65	49	60	46	90	91	87	77
Abpr	Abco	Abpr	Psme	Abpr	Tshe	Abpr	Abam	Abam	Abpr
Tshe	Abam	Tshe	Tshe	NULL	Abam	NULL	Abam	NULL	Tshe
34	10	32	31	34	21	33	14	20	32
93	35	88	84	93	59	89	45	57	88
Tshe	Alru	Tshe	Alru	Abam	Abpr	Acma	Cade	Abam	Abpr
Tshe	Abam	Tshe	Abam	NULL	Abgr	NULL	Tshe	Tshe	NULL
19	34	20	33	15	16	6	33	20	32
56	92	58	91	47	48	26	89	58	86
Abpr	Psme	Pila	Psme	Acma	Abgr	Psme	Abam	Tshe	Cade
Abam	Tshe	Tshe	NULL	Abam	NULL	Tshe	Tshe	NULL	Tshe
19	32	33	32	33	8	33	23	19	34
56	88	89	87	91	31	91	65	55	92

Neighbor.dgn

This file contains the upper tree height as well as the fraction of full diffuse, direct, and total radiation out for all the cells in a selected year. The files are output as a matrix of values for each cell (see examples below). The values for diffuse, direct, and total radiation are printed as separate matrices. The value following the heading for the type of radiation reported is the amount recieved when there is no shading.

Example of Neighbor.dgn file:

Neighbor.dgn

Year: 500 Slope: 0.00 Aspect: 180.00 Border: same
Solar Azimuth Angle: 99.30 Solar Altitude Angle: 55.01

Diffuse Radiation: 151.68

103	87	119	176	54	180	180	83	95	154
120	74	77	131	119	128	100	113	170	178
163	121	143	129	141	157	65	73	156	181
111	104	158	52	161	115	67	148	120	177
140	109	102	145	104	70	133	62	120	163
106	166	161	61	132	63	109	159	94	67
182	141	88	147	120	98	154	105	80	177
78	108	116	144	109	150	133	159	100	182
59	91	164	100	152	103	164	163	61	91
126	126	178	166	62	152	87	138	186	178

Direct Radiation: 156.13

145	145	151	156	0	156	156	103	42	151
145	0	42	151	151	151	103	145	156	151
156	145	151	151	151	156	61	42	156	156
145	145	156	0	156	145	84	151	145	156
151	103	145	156	145	61	156	84	151	156
145	156	156	42	145	61	145	156	103	42
156	151	145	156	145	145	156	145	61	156
145	103	151	156	145	156	145	156	145	156
0	103	156	145	151	145	156	156	0	103
145	151	156	156	0	151	145	151	156	151

example continued

Total Radiation: 307.81

248	232	270	332	54	336	336	186	138	305
265	74	119	282	270	279	203	259	326	329
319	266	293	280	292	314	126	116	312	337
256	249	314	52	317	261	151	299	266	333
290	212	248	302	249	131	289	146	271	319
251	322	317	103	277	124	254	315	197	109
338	291	234	303	265	243	310	250	141	333
223	211	266	300	254	306	278	315	245	338
59	195	320	245	302	248	320	319	61	194
271	277	335	322	62	303	232	288	342	328

Tree Height

24.1	13.1	32.2	56.0	5.1	59.9	59.9	20.7	28.1	45.8
30.4	6.3	11.8	39.4	40.3	46.4	32.6	35.6	59.9	5.9
47.7	34.9	44.1	45.2	50.7	59.9	10.0	17.6	59.9	59.9
31.2	28.1	55.2	4.7	59.9	38.3	6.7	53.1	46.0	59.9
41.8	32.6	34.6	52.8	30.4	10.0	46.6	10.9	42.3	52.5
33.3	59.3	59.9	7.9	46.6	6.3	35.6	59.9	26.6	13.1
59.9	48.8	27.4	52.1	40.8	30.4	59.9	38.6	22.4	59.9
14.5	29.3	36.8	51.5	35.9	55.0	51.0	59.9	35.3	59.9
0.0	20.7	59.9	34.6	53.5	34.3	58.0	58.5	14.0	27.4
33.9	36.5	57.1	54.1	9.1	48.2	24.9	45.6	59.9	53.6

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